

Software Engineering and Service-Oriented Systems

– A Calculus for Orchestration of Web Services –

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In co-operation with **SENSORIA** members, in particular Rosario Pugliese

Motivation

Deficiency

Current software engineering technologies for SOC

- remain at a linguistic level
- do not support analytical tools for checking that SOC applications enjoy desirable correctness properties



Goal

Develop *formal reasoning mechanisms* and *analytical tools* for checking that services (possibly resulting from a *composition*) meet desirable properties and do not manifest unexpected behaviors

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Approach: rely on Process Calculi

- Convey in a distilled form the paradigm at the heart of SOC (being defined algebraically, they are inherently compositional)
- Provide linguistic formalisms for description of service-based applications and their composition
- Hand down a large set of reasoning mechanisms and analytical tools, e.g. typing systems and model checkers

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Process Calculi for SOC

- To model service composition, many process calculi-like formalisms have been designed
- Most of them only consider a few specific features separately, possibly by embedding 'ad hoc' constructs within some well-studied process calculus (e.g., the variants of CSP/ π -calculus with transactions)
- One major goal is assessing the adequacy of diverse sets of primitives w.r.t. modelling, combining and analysing service-oriented systems

Process Calculi for SOC: an overview

Process calculi for SOC can be classified according to the approach used for maintaining the link between *caller* and *callee*

- ▶ **Sessions:** the link is determined by a private channel that is implicitly created when the first message exchange of a conversation takes place
- ▶ **Correlations:** the link is determined by correlation values included in the exchanged messages
- ▶ **No link:** some works do not take into account this aspect
e.g. $\text{web}\pi$, $\text{web}\pi_\infty$, CSP/ π -calculus + transactions, ...

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- ▶ **Sessions:** the link is determined by a private channel that is implicitly created when the first message exchange of a conversation takes place
 - ★ *dyadic:* they can be further grouped according to the inter-session communication mechanism
 - CASPIS: dataflow communication
 - SSCC: stream-based communication
 - π -calculus + sessions (in many works): session delegation
 - ★ *multiparty:*
 - Conversation Calculus, μse ,
 - π -calculus + (asynchronous/synchronous) multiparty sessions
- ▶ **Correlations:** the link is determined by correlation values included in the exchanged messages
 - ★ *stateful:* every service instance has an explicit state
 - WS-CALCULUS
 - SOCK
 - ★ *stateless:* state is not explicitly modelled
 - COWS

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COWS [ESOP'07]


A process calculus for specifying and combining service-oriented applications, while modelling their dynamic behaviour

An introduction to COWS

COWS: a Calculus for Orchestration of Web Services



WS-BPEL

- Inspired by
 - ▶ the **OASIS**  standard WS-BPEL for WS orchestration
 - ▶ previous work on process calculi
- Indeed, COWS intends to be a foundational model not specifically tight to Web services' current technologies
- COWS combines in an original way a number of constructs and features borrowed from well-known process calculi

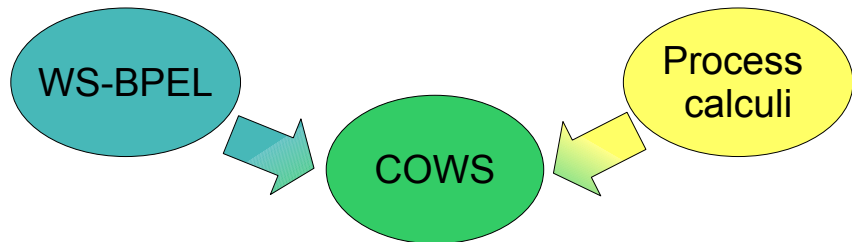
COWS: a Calculus for Orchestration of Web Services

WS-BPEL

Process
calculi

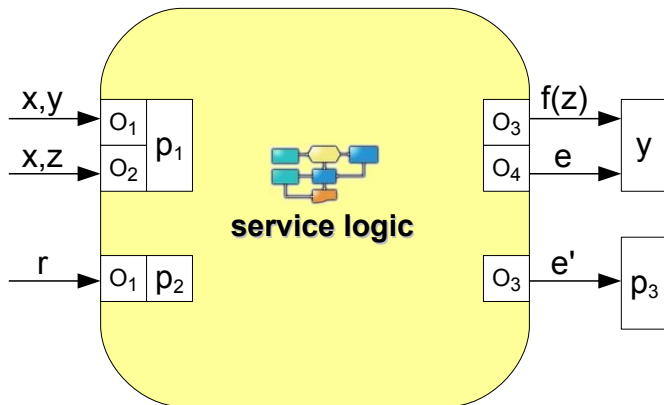
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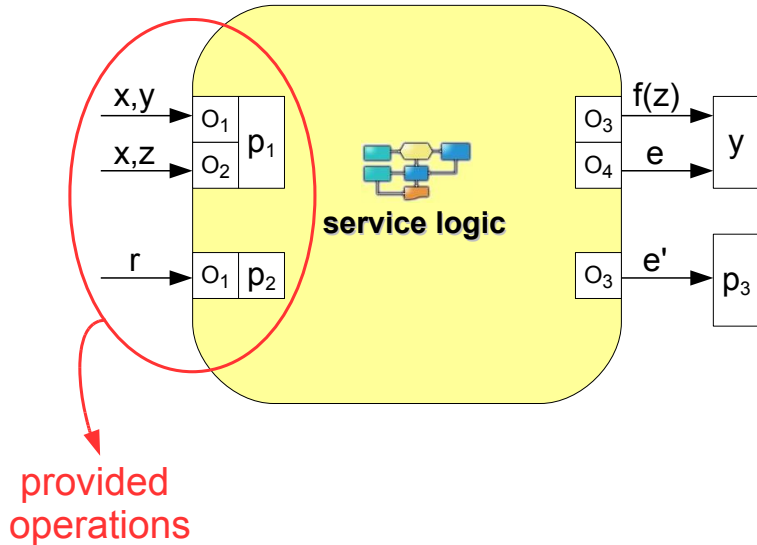


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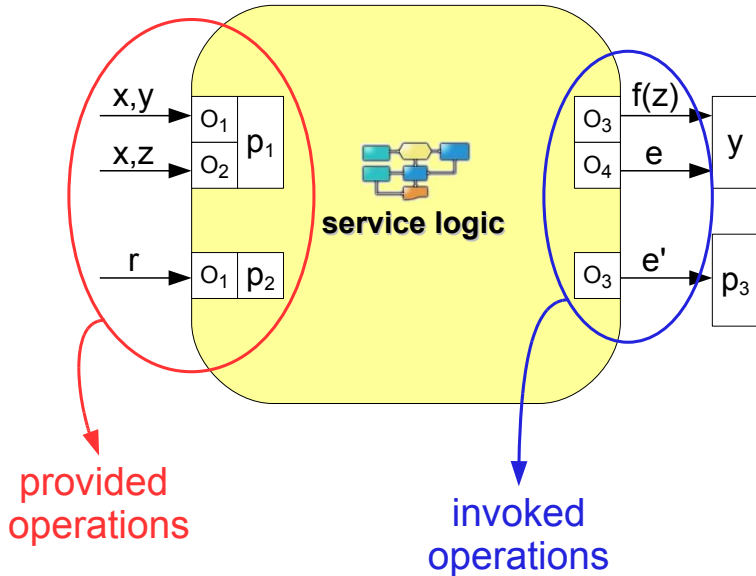
The notion of service in COWS



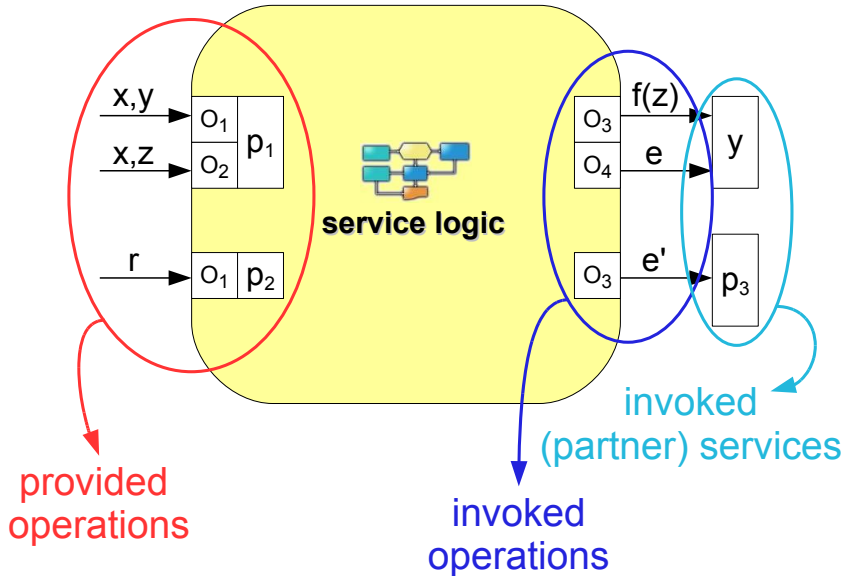
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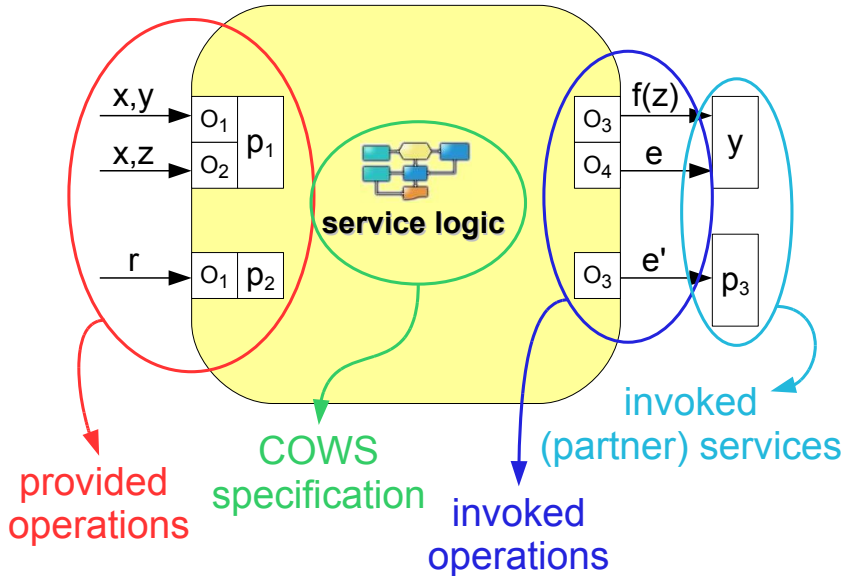
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The notion of service in COWS



COWS in three steps

μ COWS^m (micro COWS minus priority)

Communication activities

- Invoke
- Receive

Control flow activities

- Parallel composition
- Choice
- Replication
- Delimitation

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Termination activities

- Kill activity
- Protection

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Control flow activities

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- Priority in the parallel composition

Termination activities

- Kill activity
- Protection

Syntax of μCOWS^m

$s ::=$ (services)
 $u \bullet u' ! \bar{e}$ (invoke)
 $\left| \sum_{i=0}^r g_i \cdot s_i \right.$ (receive-guarded choice)
 $\left| s \mid s \right.$ (parallel composition)
 $\left| [u] s \right.$ (delimitation)
 $\left| * s \right.$ (replication)
 $g ::=$ (guards)
 $p \bullet o ? \bar{w}$ (receive)

(notations)
 ϵ : expressions
 x : variables
 v : values
 n, p, o : names
 u : variables | names
 w : variables | values

μCOWS^m vs. π -calculus, fusion, Value-passing CCS, $D\pi$, ...

- asynchronous and polyadic communication
 - input – guarded choice
 - polyadic synchronization
 - localised channels
- } π -calculus
- global scoping (and non – binding input)
- } fusion
- distinction between variables and values
- } vp CCS, App. π -calculus, $D\pi$
- pattern – matching
- } Klaim

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n, p, o : *names*

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Notations

- The exact syntax of expressions is deliberately omitted
- $\bar{}$ denotes tuples of objects, e.g. \bar{w} is a tuple of variables and/or values

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Communication activities

- Services are provided and invoked through communication *endpoints*, written as $p \bullet o$ (i.e. 'partner name' plus 'operation name')
- Receive activities bind neither names nor variables
- Communication is regulated by *pattern-matching*
- Partner names and operation names can be exchanged when communicating (only the 'send capability' is passed over)
- Communication is asynchronous

Syntax of μCOWS^m

$s ::=$

- $u \bullet u' ! \bar{e}$ (services)
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Choice

- + abbreviates binary choice, while empty choice will be denoted by $\mathbf{0}$

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Parallel composition

- Permits interleaving executions of activities

Syntax of μCOWS^m

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(notations)

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Delimitation

- Only one binding construct: $[u] s$ binds u in the scope s
 - ▶ free/bound names and variables and closed terms defined accordingly
- Delimitation is used to:
 - 1 regulate the range of application of substitutions
 - 2 generate fresh names

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Replication

- Permits implementing persistent services and recursive behaviours

μ COWS^m operational semantics

Labelled transition relation $\xrightarrow{\alpha}$

Label α is generated by the following grammar:

$$\alpha ::= n \triangleleft \bar{V} \mid n \triangleright \bar{W} \mid \sigma$$

where σ is a *substitution*

i.e. a function from variables to values (written as collections of pairs $x \mapsto v$)
and n denotes endpoints (i.e. $p \bullet o$)

Structural congruence \equiv

Standard laws for \sum , $|$ and $*$, plus:

- $[u] \mathbf{0} \equiv \mathbf{0}$
- $[u_1] [u_2] s \equiv [u_2] [u_1] s$
- $s_1 | [u] s_2 \equiv [u] (s_1 | s_2)$ if $u \notin \text{fu}(s_1)$

$\text{fu}(s)$ denotes the set of elements occurring free in s

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μ COWS^m: Invoke/receive activities & Choice

Invoke activities

- Can proceed only if the expressions in the argument can be evaluated
- *Evaluation function* $\llbracket _ \rrbracket$: takes closed expressions and returns values

$$\frac{\llbracket \bar{\epsilon} \rrbracket = \bar{v}}{n! \bar{\epsilon} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}}$$

Choice (among receive activities)

- Offers an alternative choice of endpoints
- It is *not* a binder for names and variables (delimitation is used to delimit their scope)

$$\sum_{i=1}^r n_i ? \bar{w}_i . s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j \quad (1 \leq j \leq r)$$

μ COWS^m: Parallel composition

- Communication takes place when two parallel services perform matching receive and invoke activities

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma}{s_1 \mid s_2 \xrightarrow{\sigma} s'_1 \mid s'_2}$$

- Execution of parallel services is interleaved

$$\frac{s_1 \xrightarrow{\alpha} s'_1}{s_1 \mid s_2 \xrightarrow{\alpha} s'_1 \mid s_2}$$

Matching function

$$\mathcal{M}(x, v) = \{x \mapsto v\} \quad \begin{array}{l} \mathcal{M}(v, v) = \emptyset \\ \mathcal{M}(\langle \rangle, \langle \rangle) = \emptyset \end{array} \quad \frac{\mathcal{M}(w_1, v_1) = \sigma_1 \quad \mathcal{M}(\bar{w}_2, \bar{v}_2) = \sigma_2}{\mathcal{M}((w_1, \bar{w}_2), (v_1, \bar{v}_2)) = \sigma_1 \uplus \sigma_2}$$

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μ COWS^m: Delimitation

- $[u] s$ behaves like s , except when the transition label α contains u
- When the whole scope of a variable x is determined, and a communication involving x within that scope is taking place the delimitation is removed and the substitution for x is performed

$$\frac{s \xrightarrow{\alpha} s' \quad u \notin u(\alpha)}{[u] s \xrightarrow{\alpha} [u] s'}$$

$$\frac{s \xrightarrow{\sigma \uplus \{x \mapsto v\}} s'}{[x] s \xrightarrow{\sigma} s' \cdot \{x \mapsto v\}}$$

Substitutions (ranged over by σ):

- functions from variables to values (written as collections of pairs $x \mapsto v$)
- $\sigma_1 \uplus \sigma_2$ denotes the union of σ_1 and σ_2 when they have disjoint domains

$u(\alpha)$ avoids capturing endpoints of actual communications,
it denotes the set of elements occurring in α ,

μCOWS^m operational semantics

Labelled transition rules

$$\frac{[\bar{\epsilon}] = \bar{v}}{n!\bar{\epsilon} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}}$$

$$\frac{1 \leq j \leq r}{\sum_{i=1}^r n_i? \bar{w}_i. s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j}$$

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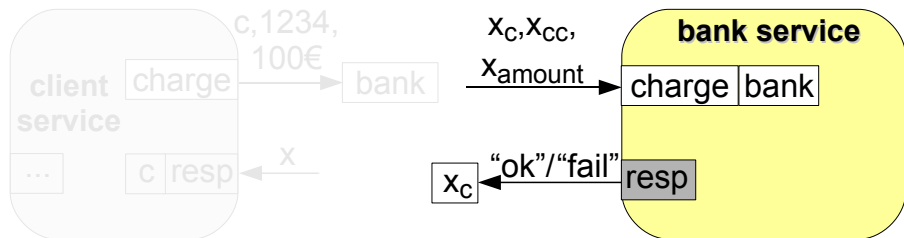
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$$\frac{s \equiv \xrightarrow{\alpha} \equiv s'}{s \xrightarrow{\alpha} s'}$$

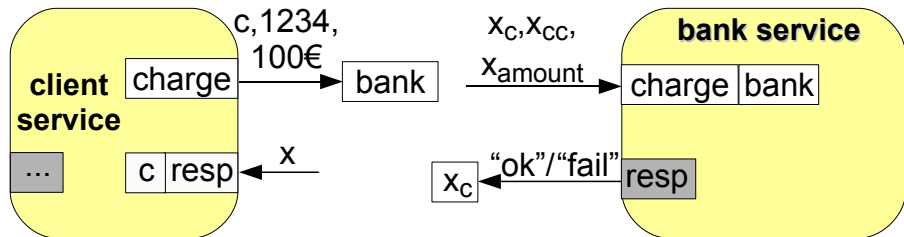
μ COWS^m: simple bank service example



$bank \cdot charge! \langle c, 1234, 100\text{€} \rangle$
 $| [x] (c \cdot resp? \langle x \rangle . s \mid s')$

$[x_C, x_{CC}, x_{amount}]$
 $bank \cdot charge? \langle x_C, x_{CC}, x_{amount} \rangle \cdot$
 $x_C \cdot resp! \langle chk(x_{CC}, x_{amount}) \rangle$

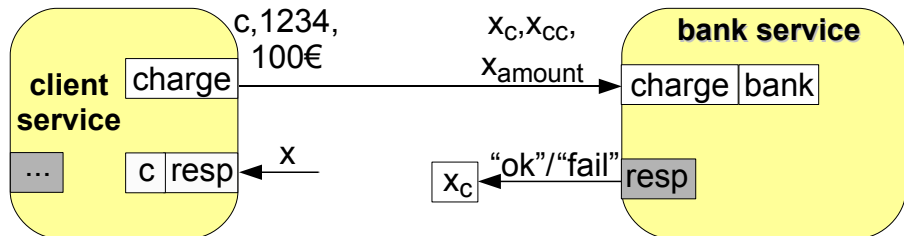
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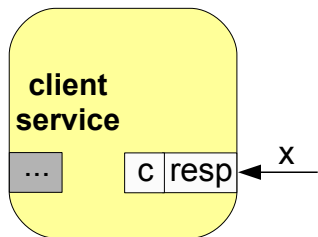
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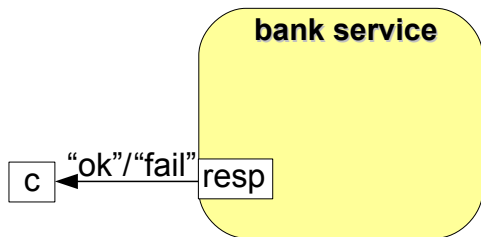
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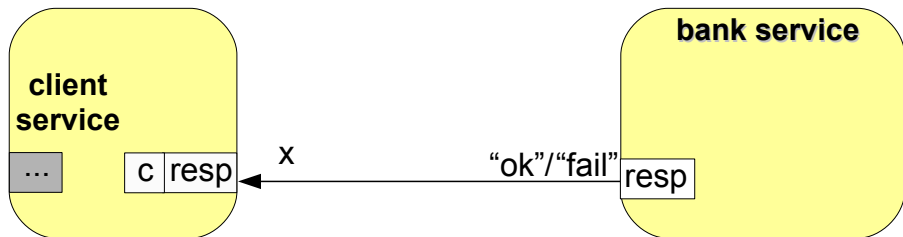


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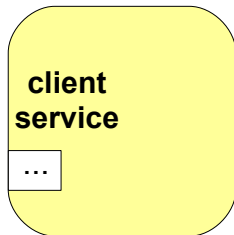
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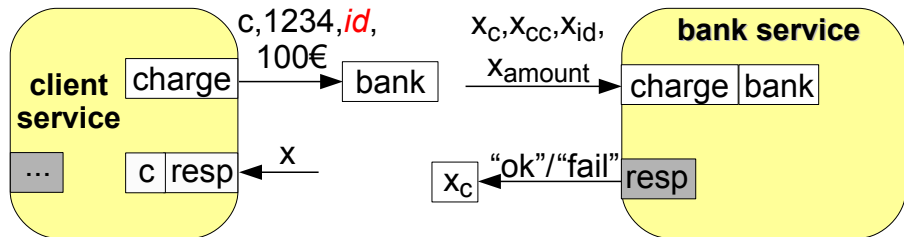
$\mid c \bullet \text{resp} ! \langle \text{chk}(1234, 100\text{€}) \rangle$

μ COWS^m: simple bank service example



$(s \mid s') \cdot \{x \mapsto \text{"ok"} / \text{"fail"}\} \quad | \quad 0$

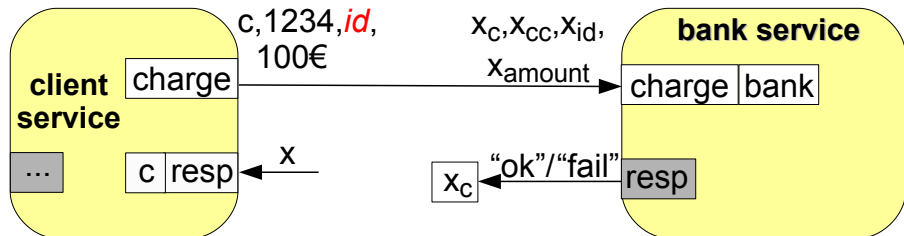
μ COWS^m: communication of private names



[id]
 (bank • charge!⟨c, 1234, id, 100€⟩
 | [x] (c • resp?⟨x⟩.s | s'))

[$x_c, x_{cc}, x_{id}, x_{amount}$]
 bank • charge?⟨ $x_c, x_{cc}, x_{id}, x_{amount}$ ⟩.
 x_c • resp!⟨chk($x_{cc}, x_{id}, x_{amount}$)⟩

μ COWS^m: communication of private names



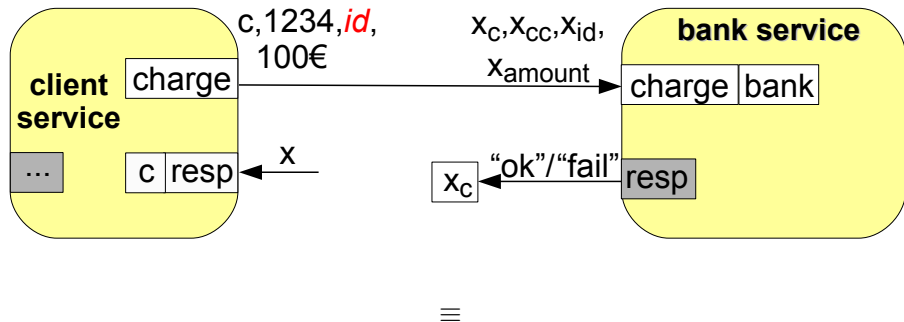
[id]

(bank • charge!⟨c, 1234, id, 100€⟩
| [x] (c • resp?⟨x⟩.s | s'))

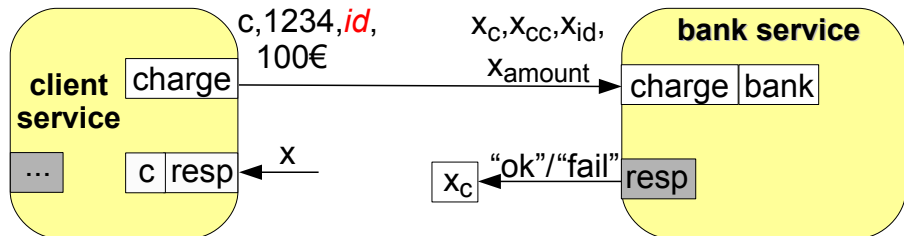
[$x_c, x_{cc}, x_{id}, x_{amount}$]

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 x_c • resp!⟨chk($x_{cc}, x_{id}, x_{amount}$)⟩

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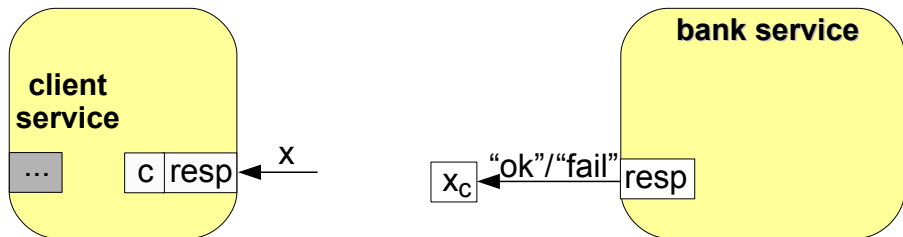


μ COWS^m: communication of private names



$$[id, x_c, x_{cc}, x_{id}, x_{amount}] \left(\left(\text{bank} \cdot \text{charge}! \langle c, 1234, id, 100\text{€} \rangle \right) \mid \left(\text{bank} \cdot \text{charge}? \langle x_c, x_{cc}, x_{id}, x_{amount} \rangle \cdot \right) \right) \mid \left([x] (c \cdot \text{resp}? \langle x \rangle \cdot s \mid s') \right) \mid \left(x_c \cdot \text{resp}! \langle \text{chk}(x_{cc}, x_{id}, x_{amount}) \rangle \right)$$

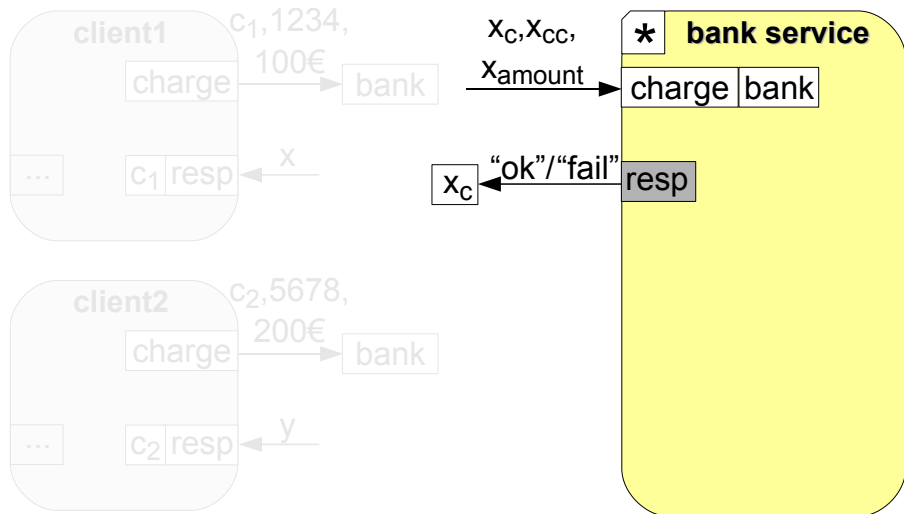
μ COWS^m: communication of private names



[id]

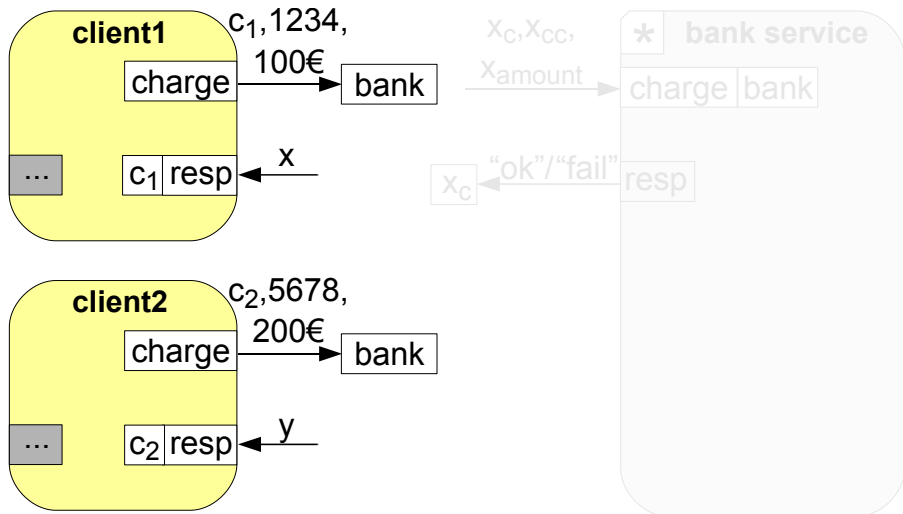
([x] (c • resp?⟨x⟩.s | s') | c • resp!⟨chk(1234, id, 100€)⟩)

μ COWS^m: persistent bank service example



* $[X_C, X_{CC}, X_{amount}] \text{ bank} \bullet \text{charge?} \langle X_C, X_{CC}, X_{amount} \rangle \cdot X_C \bullet \text{resp!} \langle \text{chk}(X_{CC}, X_{amount}) \rangle$

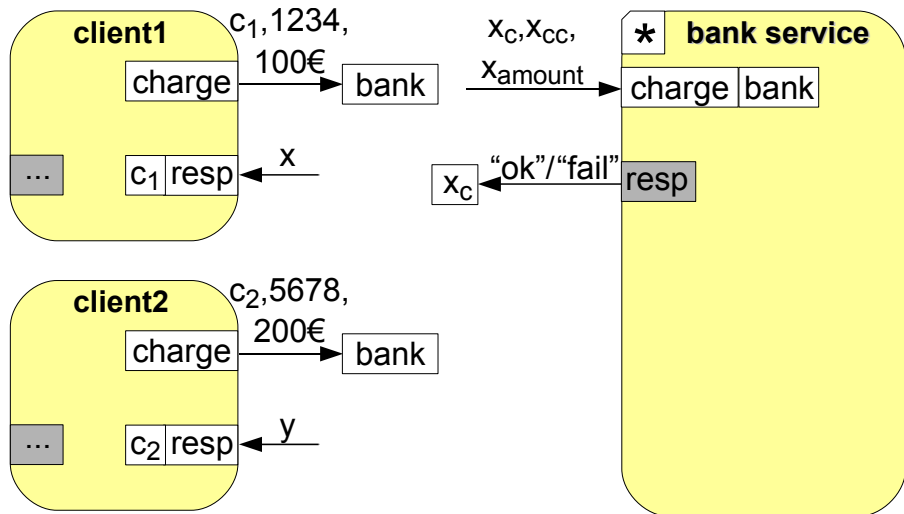
μ COWS^m: *persistent* bank service example



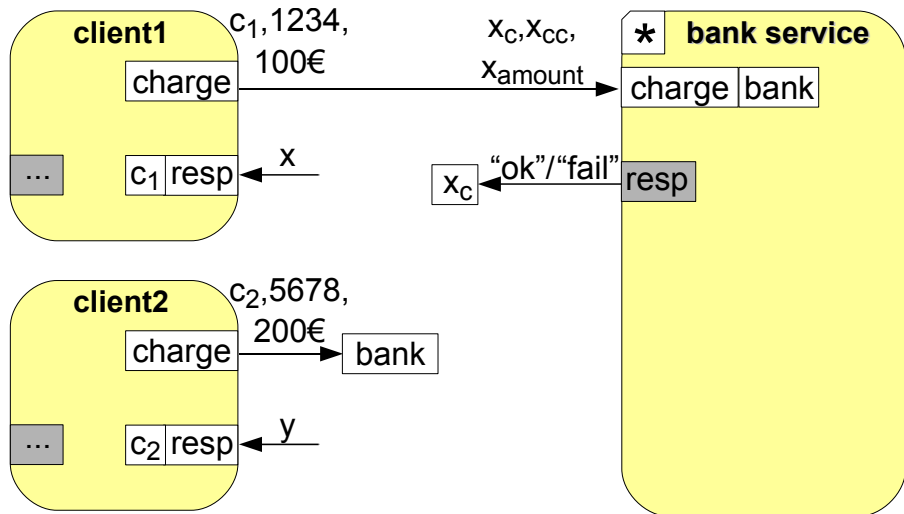
$$\text{bank} \cdot \text{charge!} \langle c_1, 1234, 100\text{€} \rangle \mid [x] c_1 \cdot \text{resp?} \langle x \rangle . s_1$$

$$\mid \text{bank} \cdot \text{charge!} \langle c_2, 5678, 200\text{€} \rangle \mid [y] c_2 \cdot \text{resp?} \langle y \rangle . s_2$$

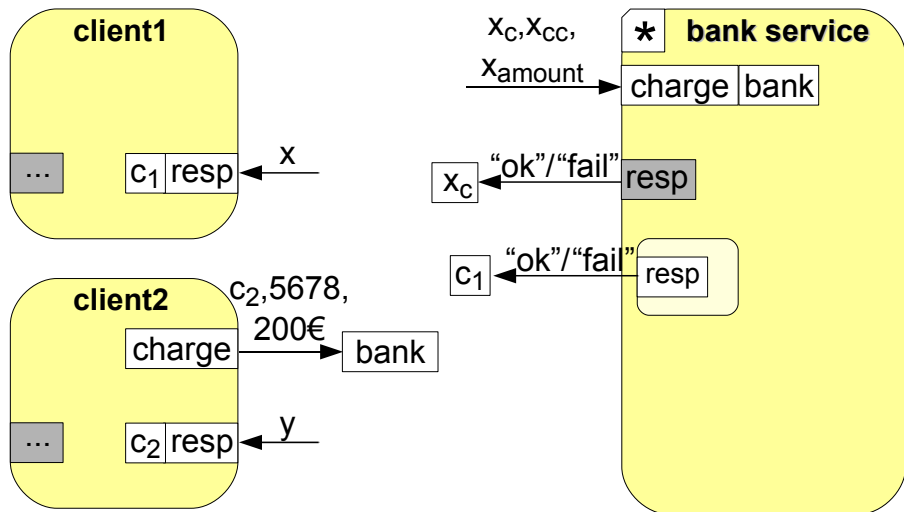
μ COWS^m: persistent bank service example



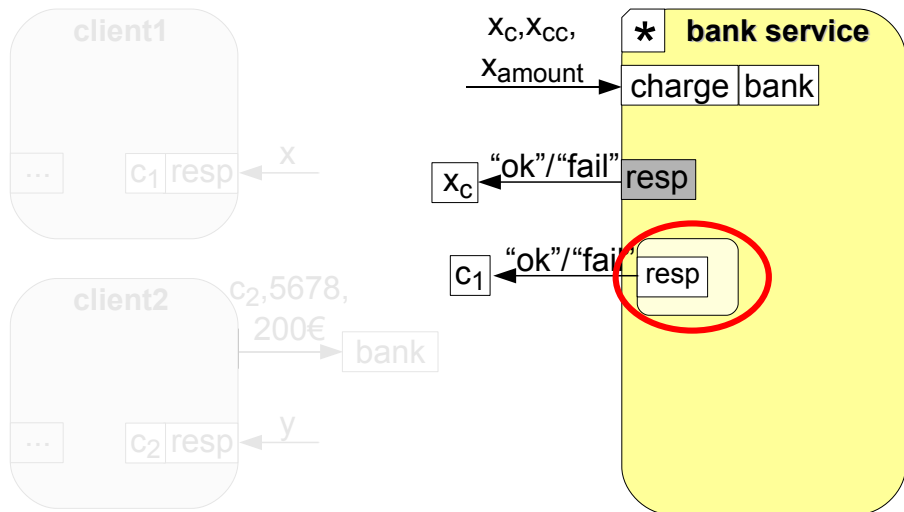
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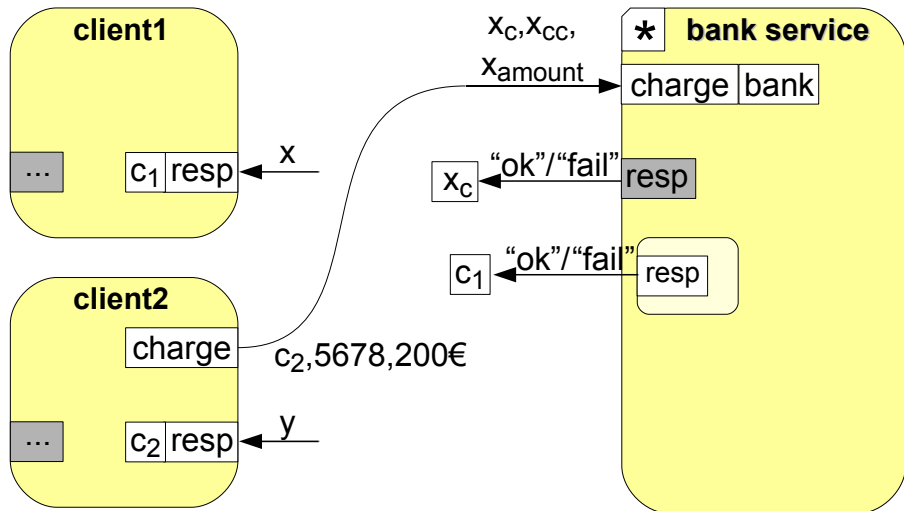


μ COWS^m: persistent bank service example

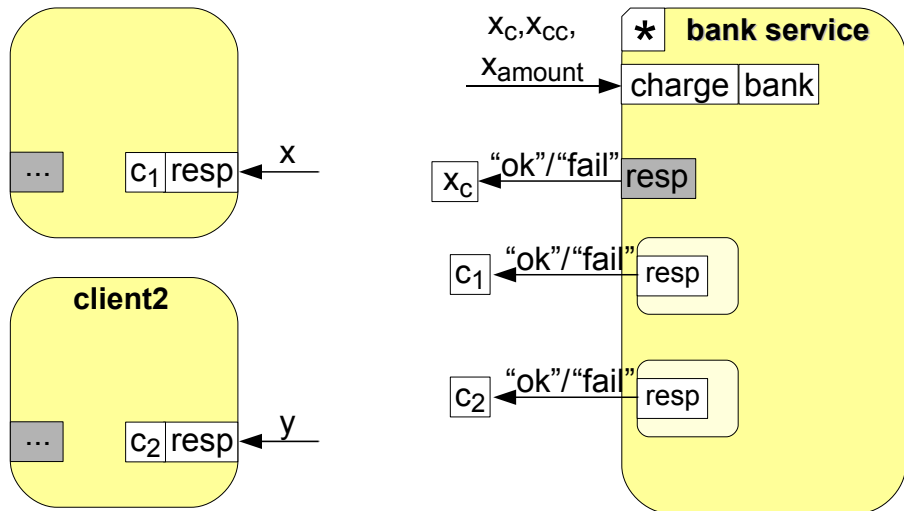


* $[x_C, x_{CC}, x_{amount}] \text{ bank} \cdot \text{charge?} \langle x_C, x_{CC}, x_{amount} \rangle \cdot x_C \cdot \text{resp!} \langle \text{chk}(x_{CC}, x_{amount}) \rangle$
 | $c_1 \cdot \text{resp!} \langle \text{chk}(1234, 100\text{€}) \rangle$

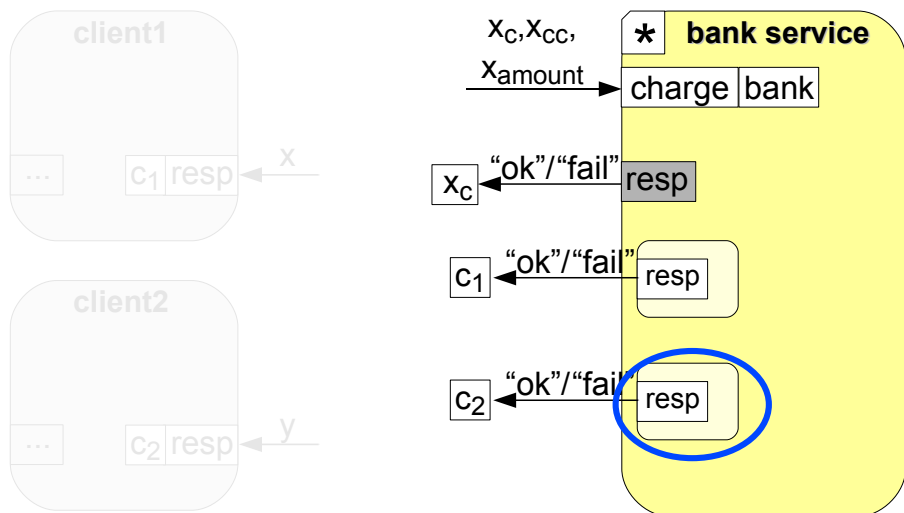
μ COWS^m: persistent bank service example



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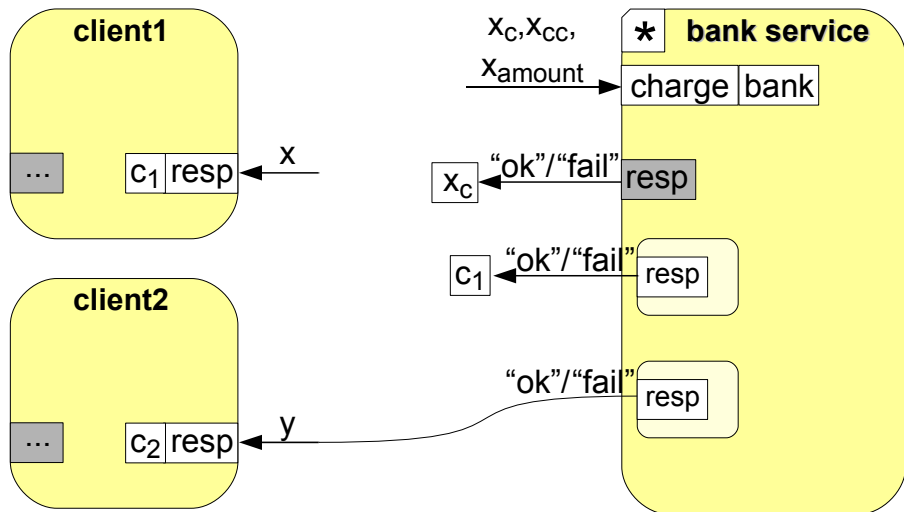


μ COWS^m: persistent bank service example

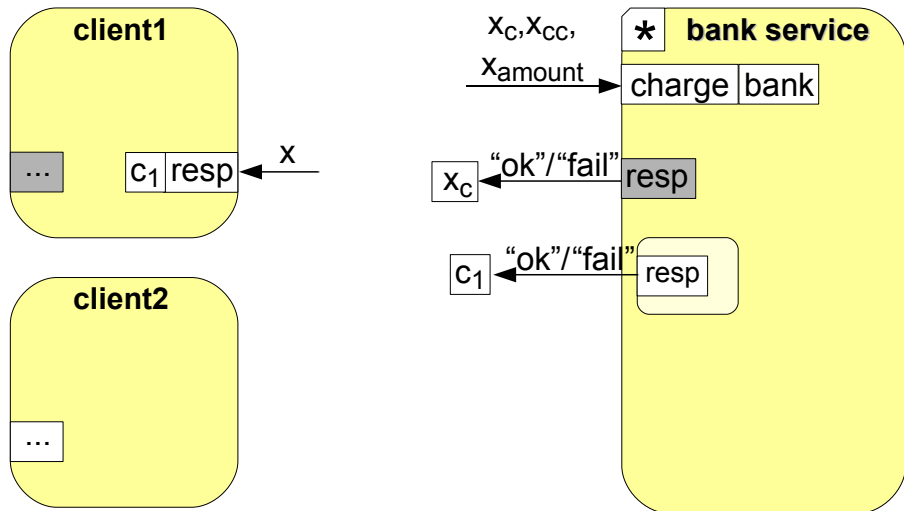


* $[X_C, X_{CC}, X_{amount}] \text{ bank} \cdot \text{charge?} \langle X_C, X_{CC}, X_{amount} \rangle . X_C \cdot \text{resp!} \langle \text{chk}(X_{CC}, X_{amount}) \rangle$
 $| c_1 \cdot \text{resp!} \langle \text{chk}(1234, 100\text{€}) \rangle \mid c_2 \cdot \text{resp!} \langle \text{chk}(5678, 200\text{€}) \rangle$

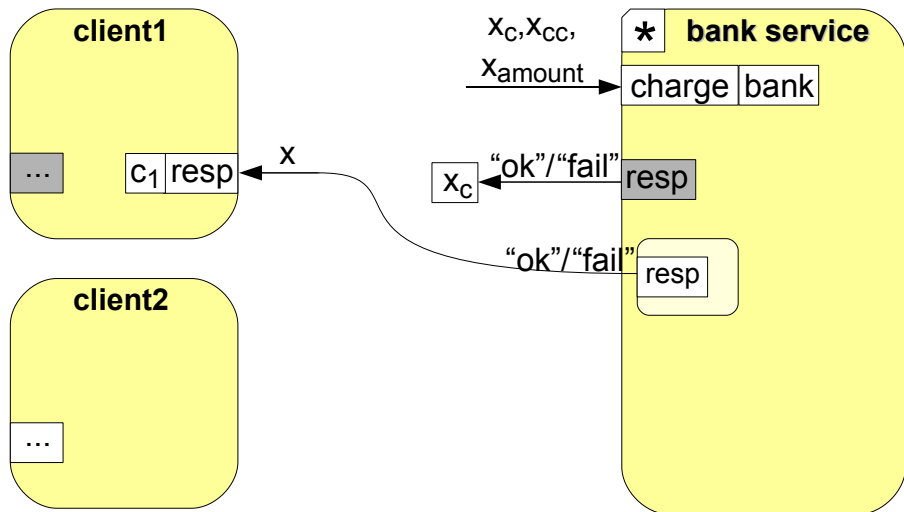
μ COWS^m: persistent bank service example



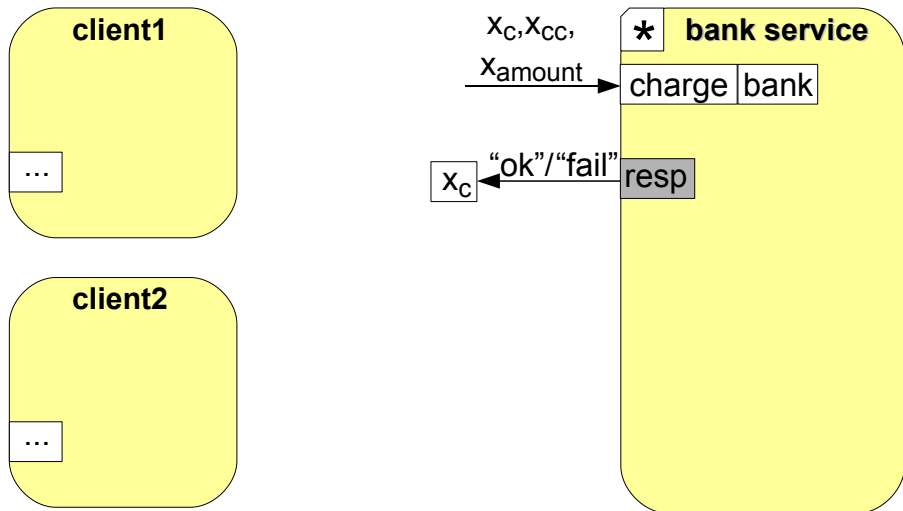
μ COWS^m: persistent bank service example



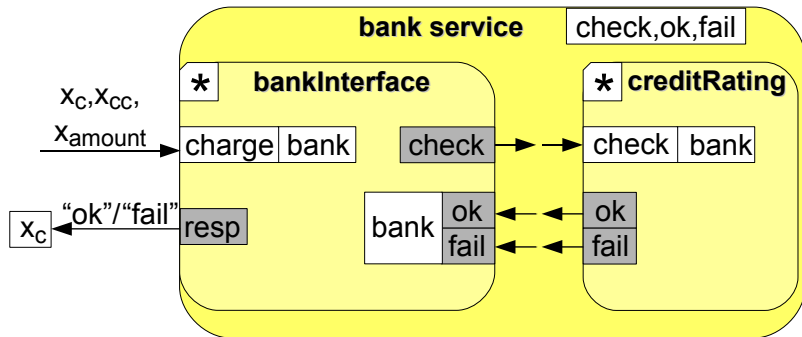
μ COWS^m: persistent bank service example



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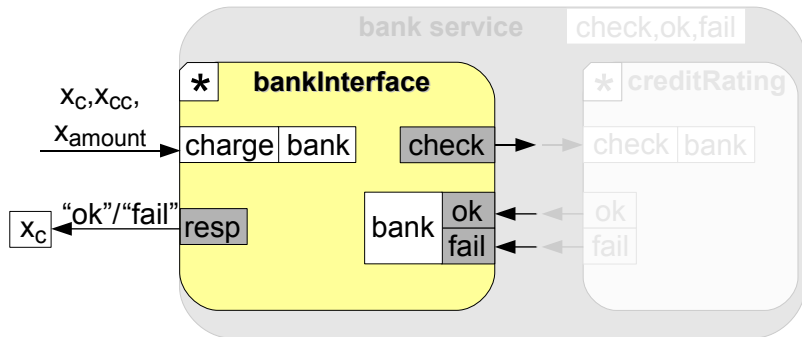


μ COWS^m: compound bank service example



[check, ok, fail] (* bankInterface | * creditRating)

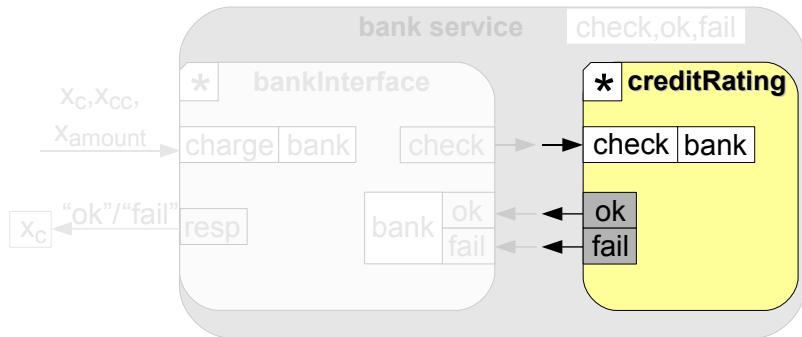
μ COWS^m: *compound* bank service example



[check, ok, fail] (* bankInterface | * creditRating)

bankInterface \triangleq $[x_C, x_{CC}, x_{amount}]$
 $bank \cdot charge? \langle x_C, x_{CC}, x_{amount} \rangle \cdot$
 $(bank \cdot check! \langle x_{CC}, x_{amount} \rangle$
 $| bank \cdot ok? \langle x_{CC} \rangle \cdot x_C \cdot resp! \langle "ok" \rangle$
 $+ bank \cdot fail? \langle x_{CC} \rangle \cdot x_C \cdot resp! \langle "fail" \rangle)$

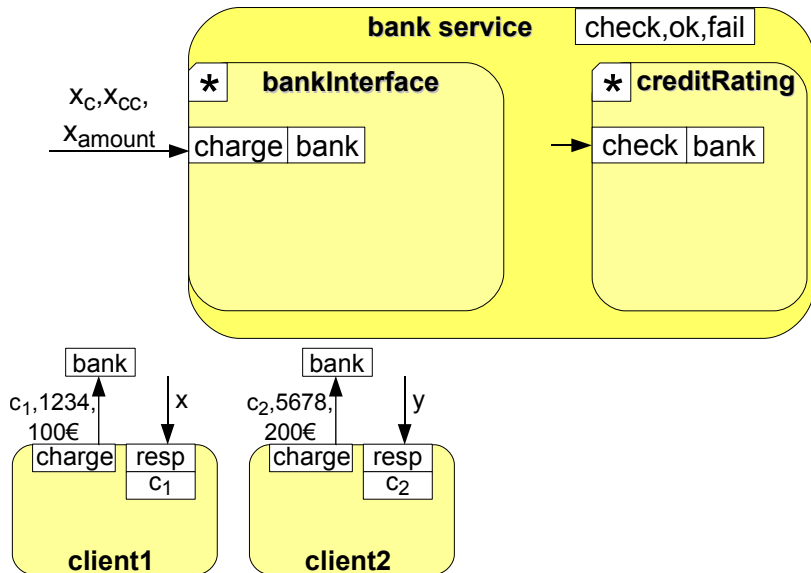
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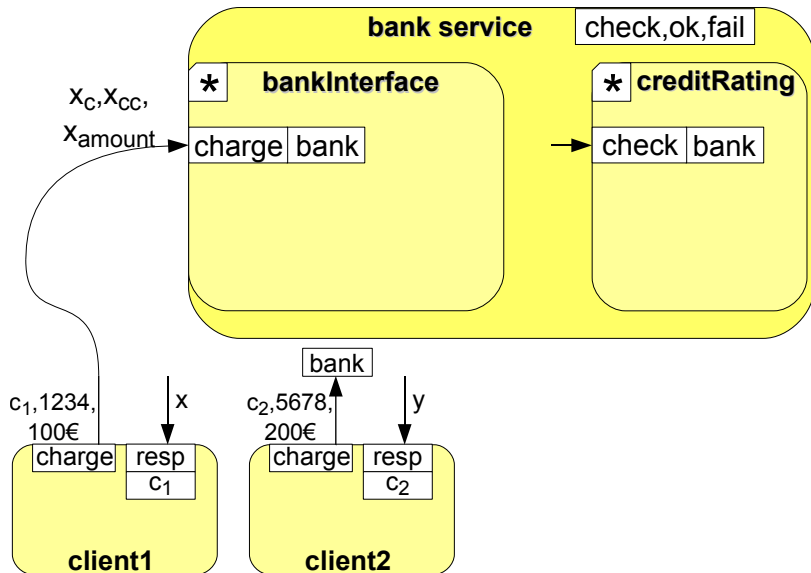
$[check, ok, fail] (* bankInterface \mid * creditRating)$

$creditRating \triangleq [x_{CC}, x_a]$
 $bank \cdot check? \langle x_{CC}, x_a \rangle.$
 $[p, o] (p \cdot o! \langle \rangle \mid p \cdot o? \langle \rangle . bank \cdot ok! \langle x_{CC} \rangle$
 $\quad + p \cdot o? \langle \rangle . bank \cdot fail! \langle x_{CC} \rangle)$

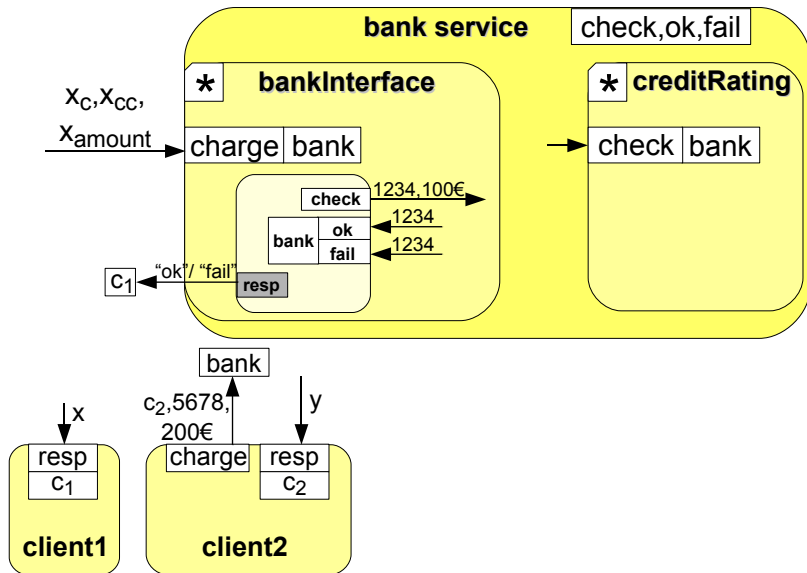
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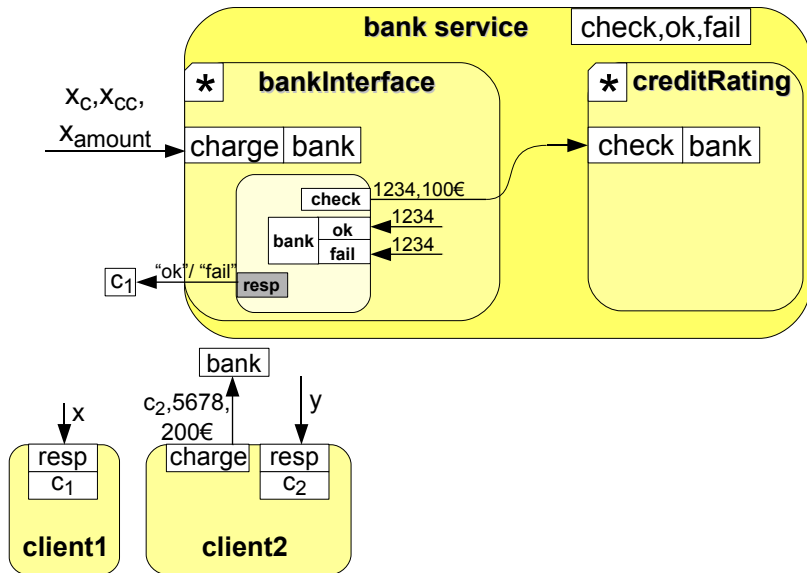
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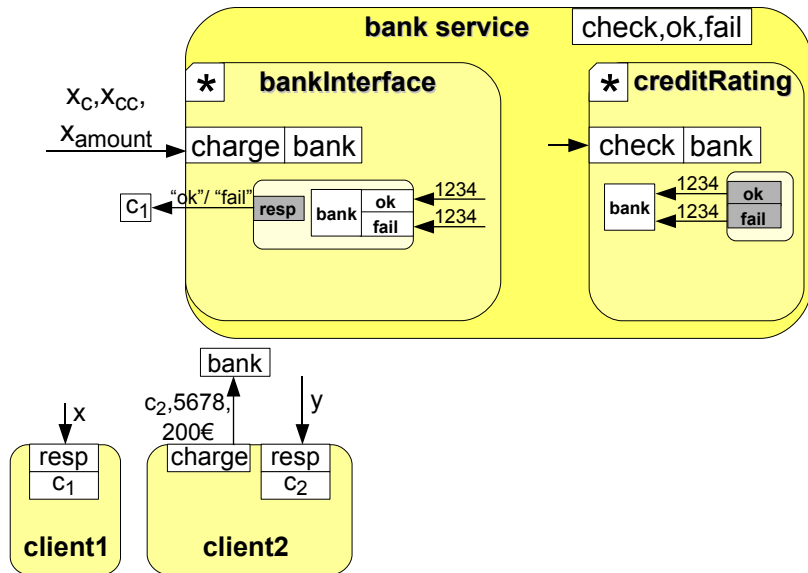
μ COWS^m: compound bank service example



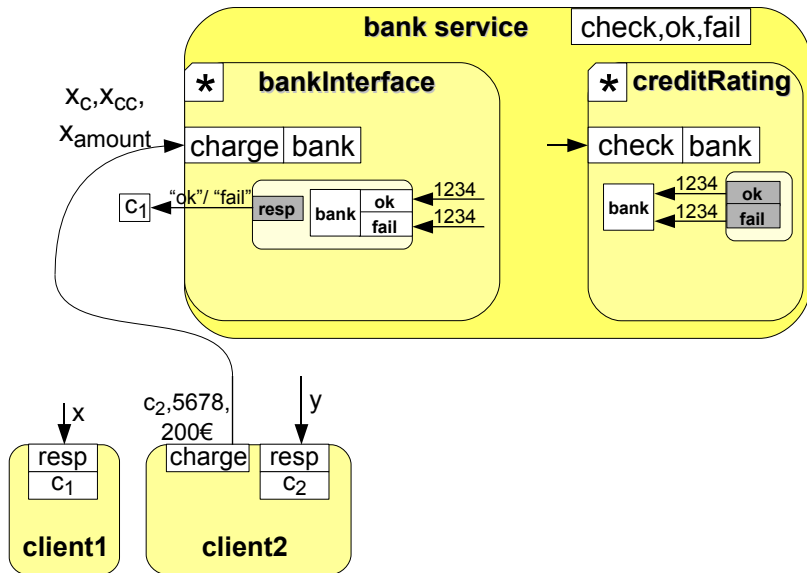
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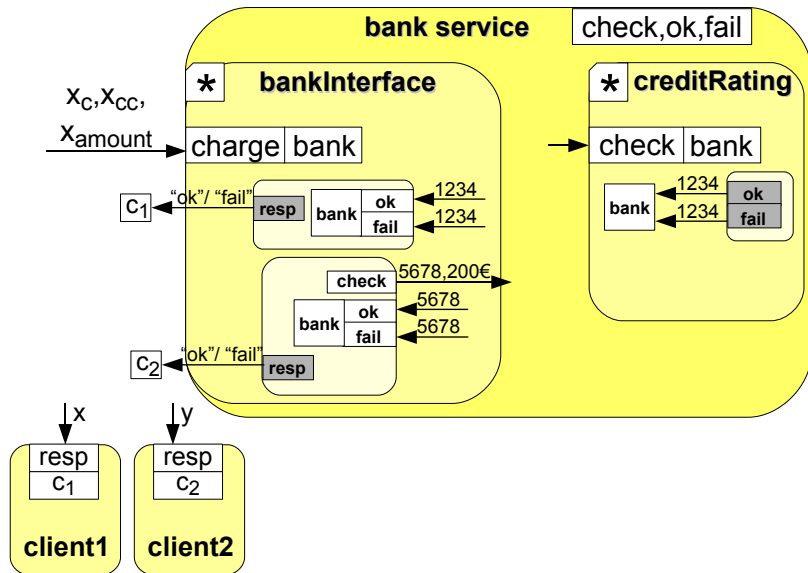
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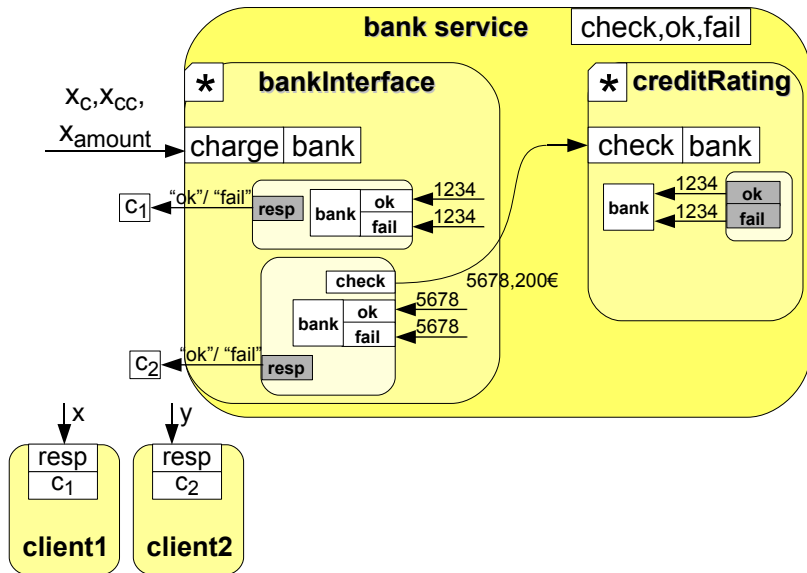
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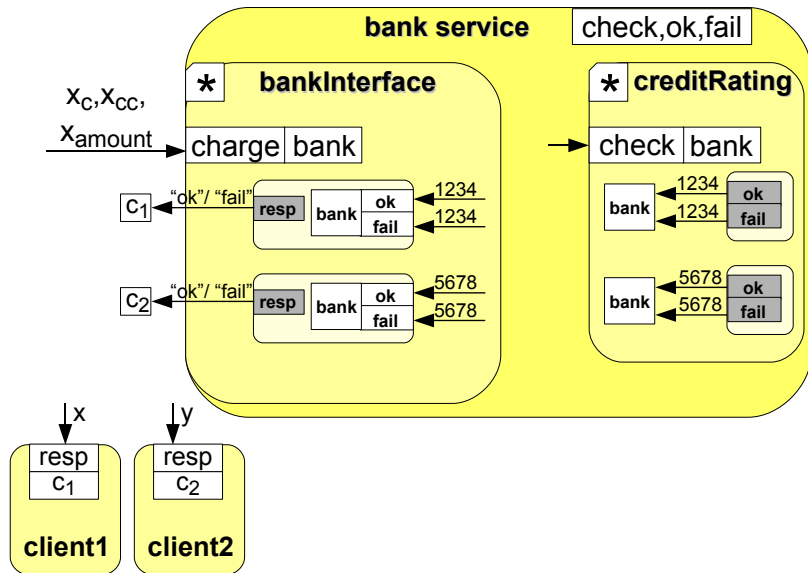
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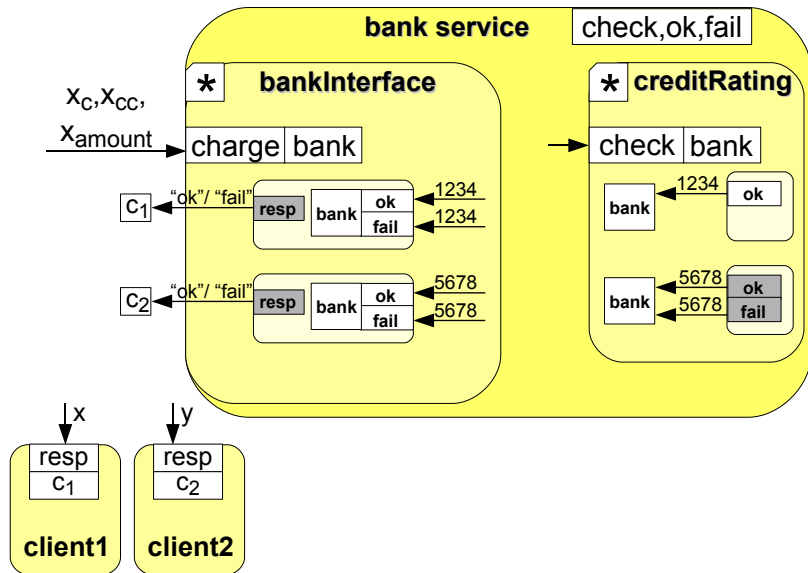
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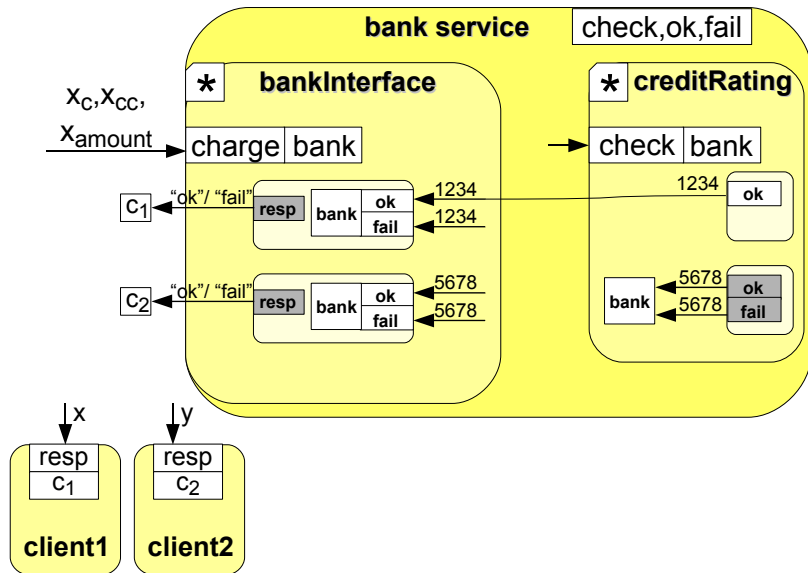
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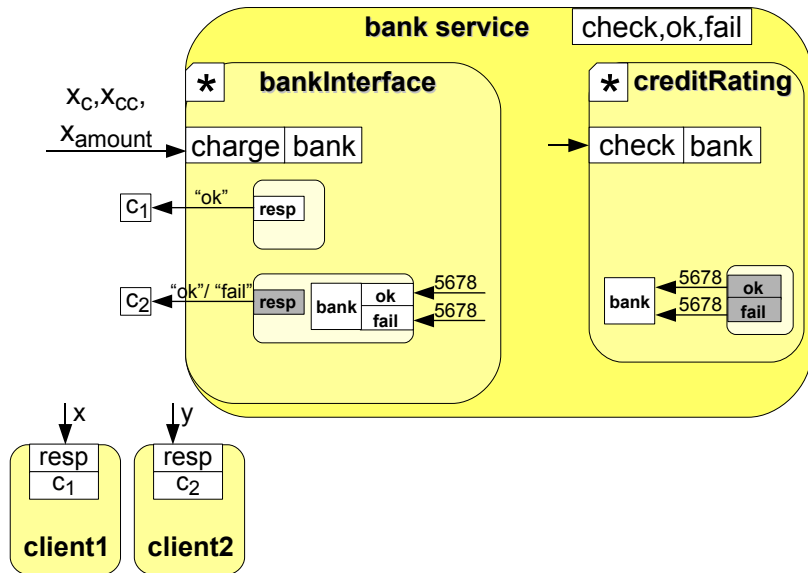
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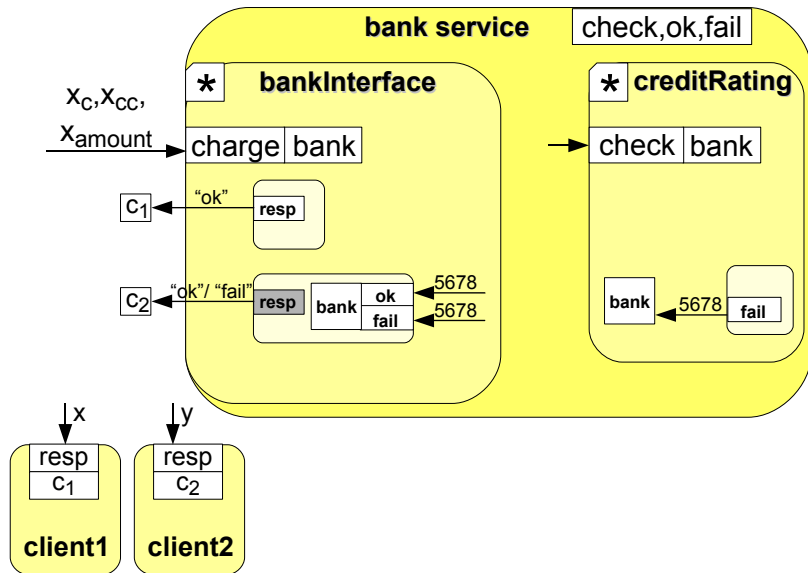
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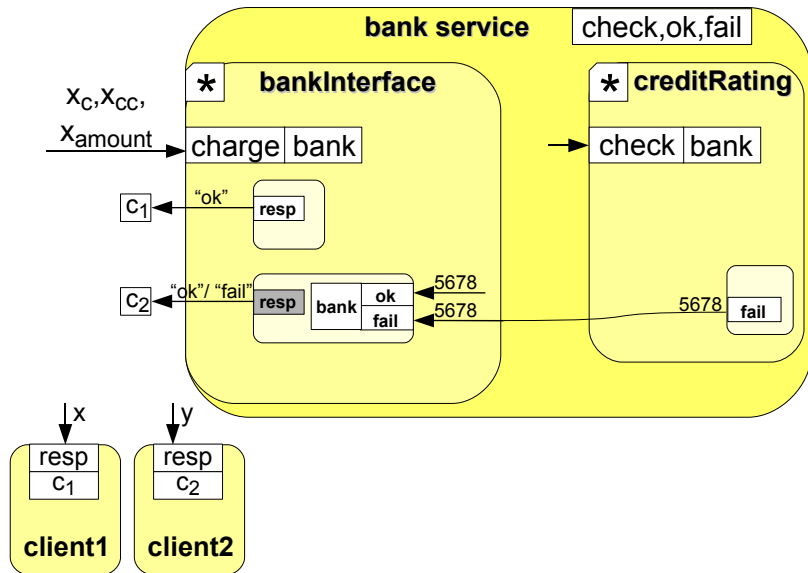
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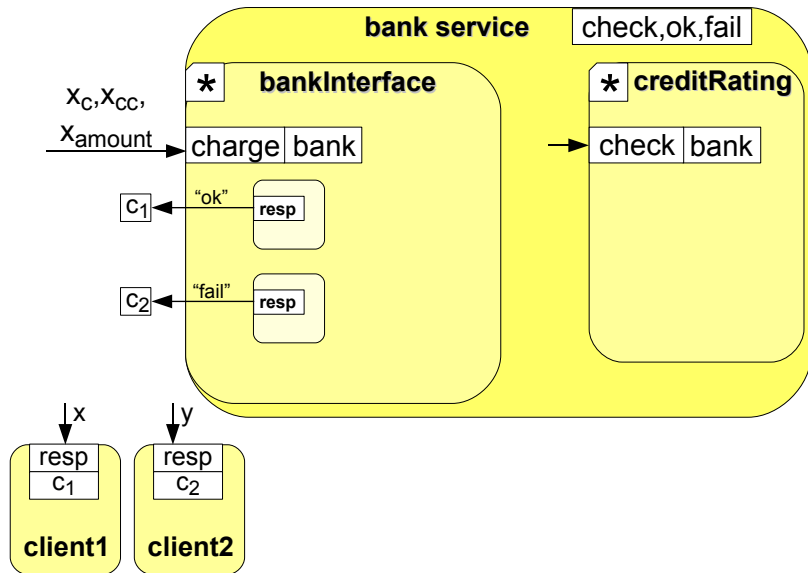
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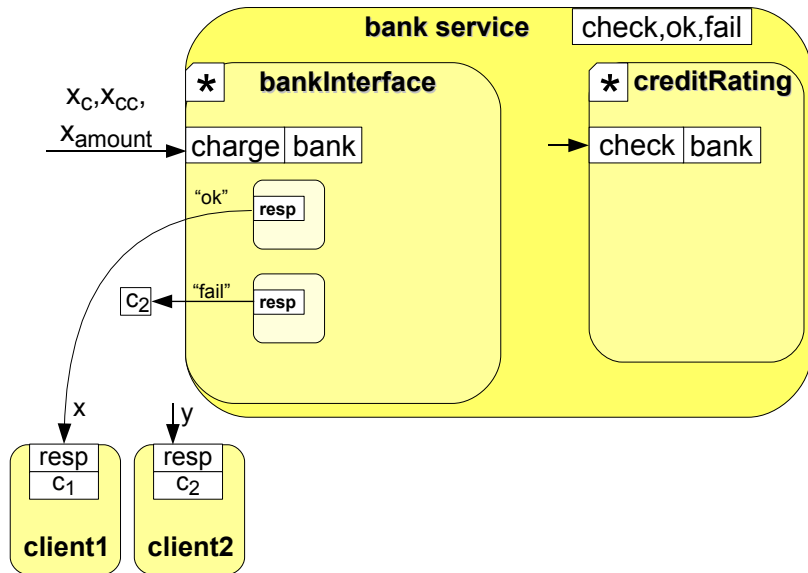
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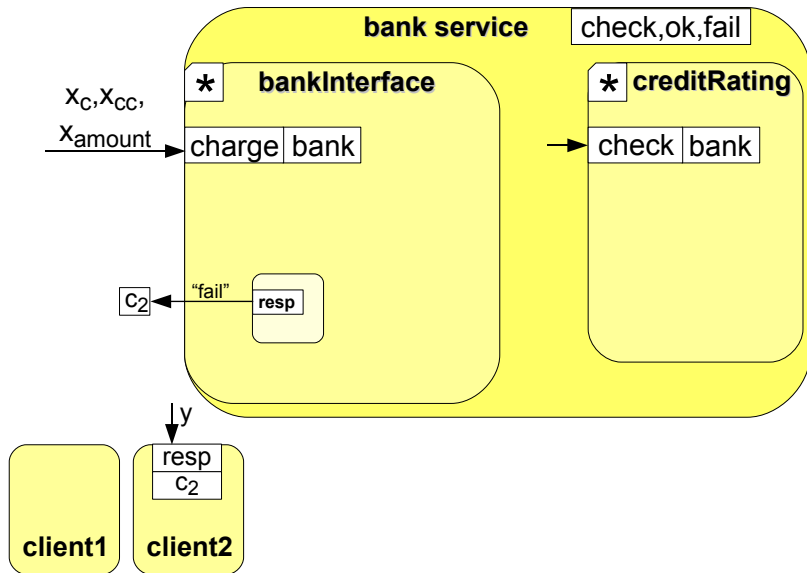
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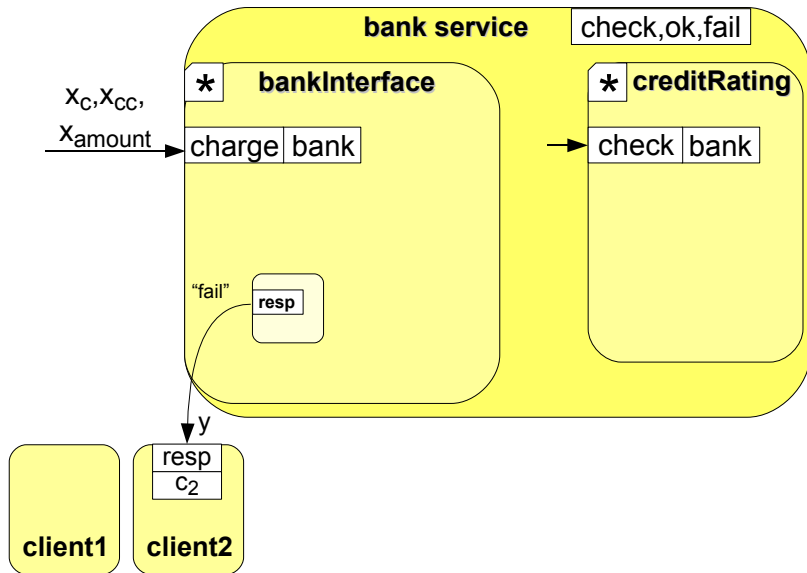
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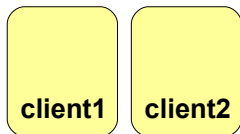
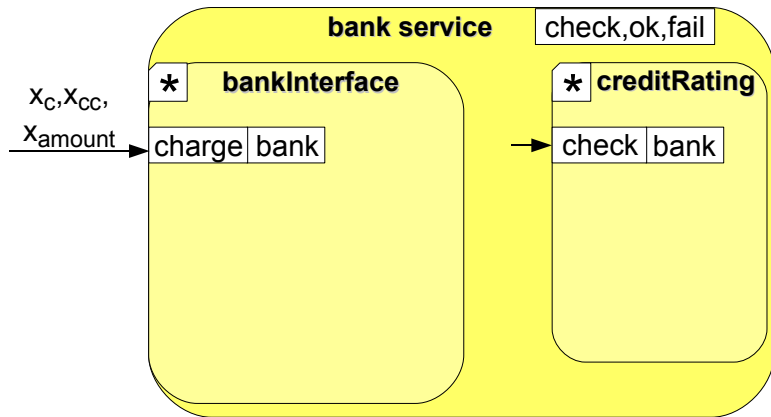
μ COWS^m: *compound* bank service example



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μ COWS^m: *compound* bank service example



From μCOWS^m to μCOWS

μCOWS^m

From μCOWS^m to μCOWS

μCOWS^m

+

Priority in the parallel composition

From μCOWS^m to μCOWS

μCOWS^m

+

Priority in the parallel composition

=

μCOWS

μ COWS: why priority in the parallel composition?

- 1 To deal with *conflicting receives*
 - ▶ e.g. in case of multiple start activities
- 2 Parallel composition with priority can be used (together with pattern-matching) as a *coordination mechanism*
 - ▶ e.g. to model default behaviours, transparent session joining, ...

We use a novel combination of *dynamic* priority with *local* pre-emption

dynamic priority: priority values of activities can change
as systems evolve

local pre-emption: priorities have a local scope,
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Syntax & structural congruence

μ COWS syntax and the set of laws defining its structural congruence coincide with that of μ COWS^m

Labelled transition relation $\xrightarrow{\alpha}$

Label α is now generated by the following grammar:

$$\alpha ::= n \triangleleft \bar{V} \mid n \triangleright \bar{W} \mid n \sigma \ell \bar{V}$$

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μ COWS: Parallel composition with priority

- Communication takes place when two parallel services perform matching receive and invoke activities
- If more than one matching is possible the receive that needs fewer substitutions is selected to progress

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma \quad \text{noConf}(s_1 \mid s_2, n, \bar{v}, |\sigma|)}{s_1 \mid s_2 \xrightarrow{n \sigma \mid \bar{v}} s'_1 \mid s'_2}$$

Conflicting receives predicate

$\text{noConf}(s, n, \bar{v}, \ell)$ checks existence of potential communication conflicts, i.e. the ability of s of performing a receive activity matching \bar{v} over the endpoint n that generates a substitution with fewer pairs than ℓ

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Conflicting receives predicate (inductive definition, part 1/2)

$$\text{noConf}(\text{kill}(k), n, \bar{v}, \ell) = \text{noConf}(u! \bar{e}, n, \bar{v}, \ell) = \mathbf{true}$$

$$\text{noConf}\left(\sum_{i=1}^r n_i ? \bar{w}_i . s_i, n, \bar{v}, \ell\right) = \begin{cases} \mathbf{false} & \text{if } \exists i . n_i = n \wedge |\mathcal{M}(\bar{w}_i, \bar{v})| < \ell \\ \mathbf{true} & \text{otherwise} \end{cases}$$

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Conflicting receives predicate (inductive definition, part 2/2)

$$\text{noConf}(s \mid s', n, \bar{v}, \ell) = \text{noConf}(s, n, \bar{v}, \ell) \wedge \text{noConf}(s', n, \bar{v}, \ell)$$

$$\text{noConf}([u] s, n, \bar{v}, \ell) = \begin{cases} \text{noConf}(s, n, \bar{v}, \ell) & \text{if } u \notin n \\ \mathbf{true} & \text{otherwise} \end{cases}$$

$$\text{noConf}(\{s\}, n, \bar{v}, \ell) = \text{noConf}(* s, n, \bar{v}, \ell) = \text{noConf}(s, n, \bar{v}, \ell)$$

μ COWS: Parallel composition with priority

- Execution of parallel services is interleaved, when no communication is involved:

$$\frac{s_1 \xrightarrow{\alpha} s'_1 \quad \alpha \neq n\sigma\ell\bar{v}}{s_1 \mid s_2 \xrightarrow{\alpha} s'_1 \mid s_2}$$

- In case of communications, the receive activity with greater priority progresses:

$$\frac{s_1 \xrightarrow{n\sigma\ell\bar{v}} s'_1 \quad \text{noConf}(s_2, n, \bar{v}, \ell)}{s_1 \mid s_2 \xrightarrow{n\sigma\ell\bar{v}} s'_1 \mid s_2}$$

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μ COWS: Delimitation

- Rules for delimitation are tailored to deal with labels $n \sigma \ell \bar{v}$

$$\frac{s \xrightarrow{n \sigma \uplus \{x \mapsto v\} \ell \bar{v}} s'}{[x] s \xrightarrow{n \sigma \ell \bar{v}} s' \cdot \{x \mapsto v\}} \qquad \frac{s \xrightarrow{\alpha} s' \quad u \notin u(\alpha)}{[u] s \xrightarrow{\alpha} [u] s'}$$

where

- $u(\alpha)$ is extended with $u(n \sigma \ell \bar{v}) = u(\sigma)$

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μ COWS operational semantics

Labelled transition rules

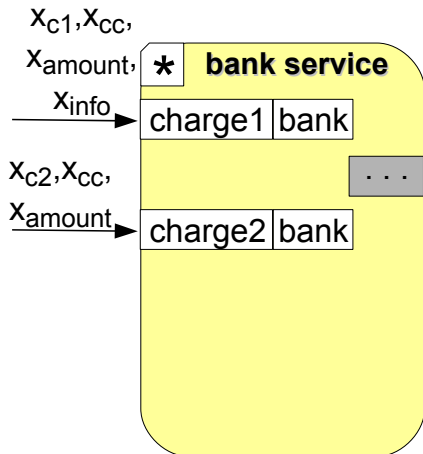
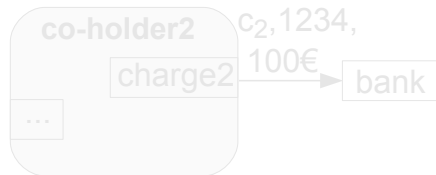
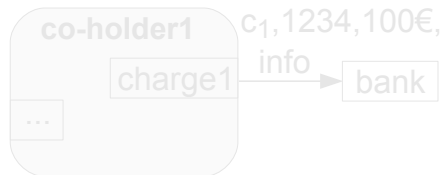
$$\frac{[[\bar{\epsilon}]] = \bar{v}}{n! \bar{\epsilon} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}} \quad \frac{1 \leq j \leq r}{\sum_{i=1}^r n_i ? \bar{w}_i . s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j} \quad \frac{s \xrightarrow{\alpha} s' \quad u \notin u(\alpha)}{[u] s \xrightarrow{\alpha} [u] s'} \quad \frac{s \equiv \xrightarrow{\alpha} \equiv s'}{s \xrightarrow{\alpha} s'}$$

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma \quad \text{noConf}(s_1 \mid s_2, n, \bar{v}, |\sigma|)}{s_1 \mid s_2 \xrightarrow{n \sigma \mid \sigma \mid \bar{v}} s'_1 \mid s'_2}$$

$$\frac{s_1 \xrightarrow{\alpha} s'_1 \quad \alpha \neq n \sigma \ell \bar{v}}{s_1 \mid s_2 \xrightarrow{\alpha} s'_1 \mid s_2} \quad \frac{s_1 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \quad \text{noConf}(s_2, n, \bar{v}, \ell)}{s_1 \mid s_2 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \mid s_2}$$

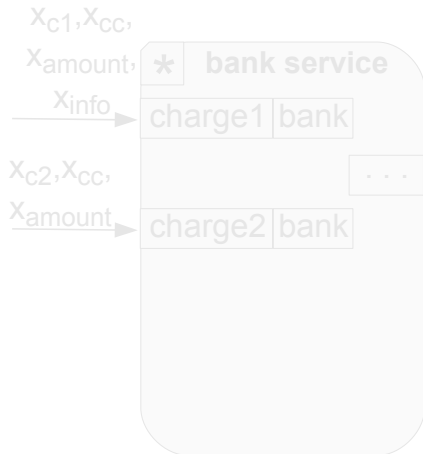
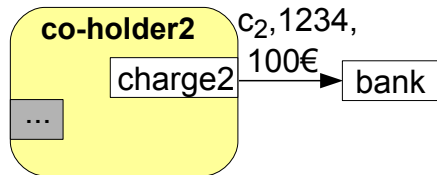
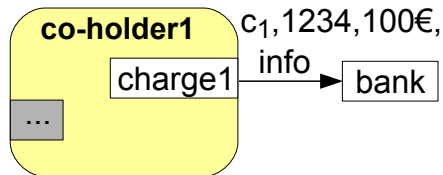
$$\frac{s \xrightarrow{n \sigma \uplus \{x \mapsto v\} \ell \bar{v}} s'}{[x] s \xrightarrow{n \sigma \ell \bar{v}} s' \cdot \{x \mapsto v\}}$$

μ COWS: joint account service example



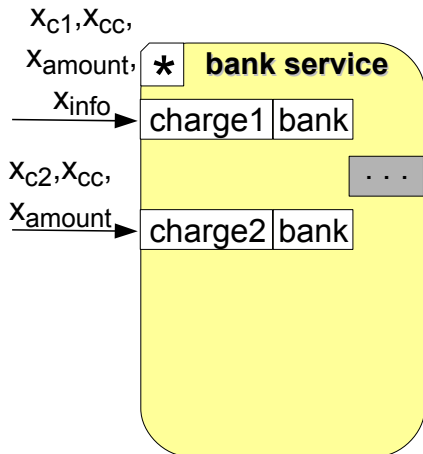
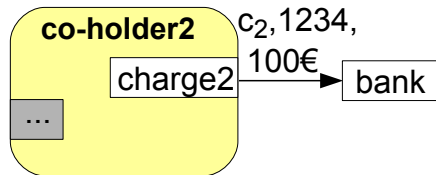
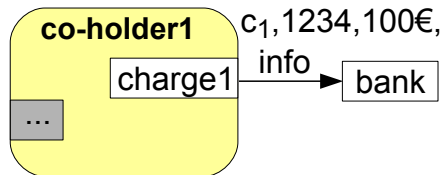
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \cdot \text{charge1}? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle \cdot S_1 \\
 & \quad | \text{bank} \cdot \text{charge2}? \langle X_{c2}, X_{cc}, X_{amount} \rangle \cdot S_2) \\
 & | (\text{bank} \cdot \text{charge1}! \langle c_1, 1234, 100\text{€}, \text{info} \rangle | s'_1) \\
 & | (\text{bank} \cdot \text{charge2}! \langle c_2, 1234, 100\text{€} \rangle | s'_2)
 \end{aligned}$$

μ COWS: *joint account* service example



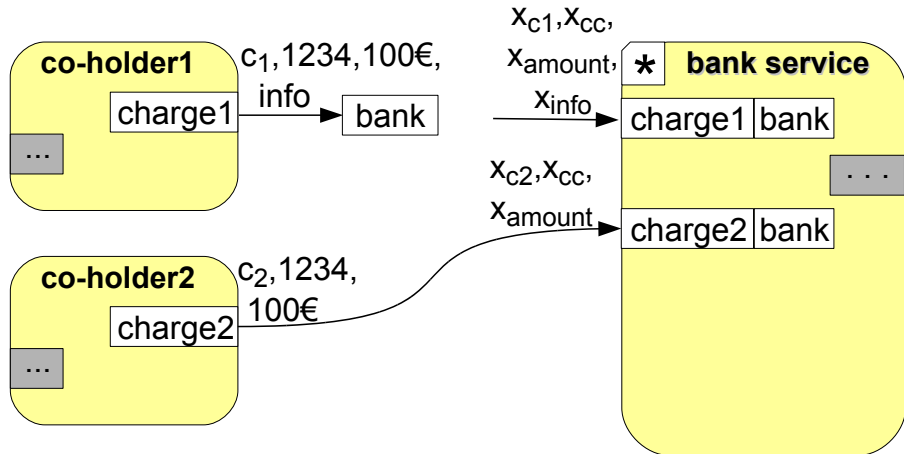
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \cdot \text{charge1}? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle \cdot S_1 \\
 & \quad \quad \quad | \text{bank} \cdot \text{charge2}? \langle X_{c2}, X_{cc}, X_{amount} \rangle \cdot S_2) \\
 & | (\text{bank} \cdot \text{charge1}! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \\
 & | (\text{bank} \cdot \text{charge2}! \langle c_2, 1234, 100\text{€} \rangle \mid s'_2)
 \end{aligned}$$

μ COWS: joint account service example



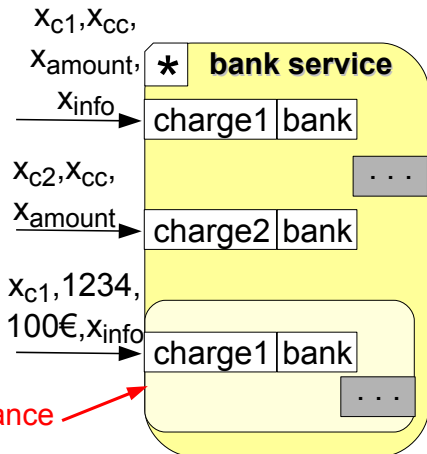
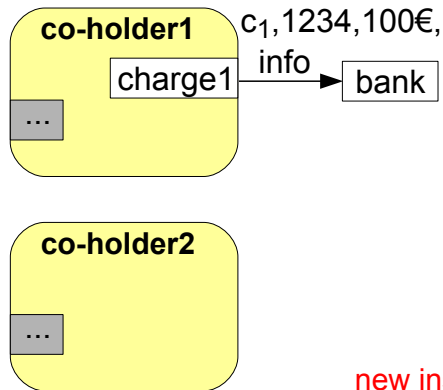
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \cdot \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . S_1 \\
 & \quad \quad \quad | \text{bank} \cdot \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle . S_2) \\
 & | (\text{bank} \cdot \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \quad | \quad s'_1) \\
 & | (\text{bank} \cdot \text{charge2} ! \langle c_2, 1234, 100\text{€} \rangle \quad | \quad s'_2)
 \end{aligned}$$

μ COWS: joint account service example



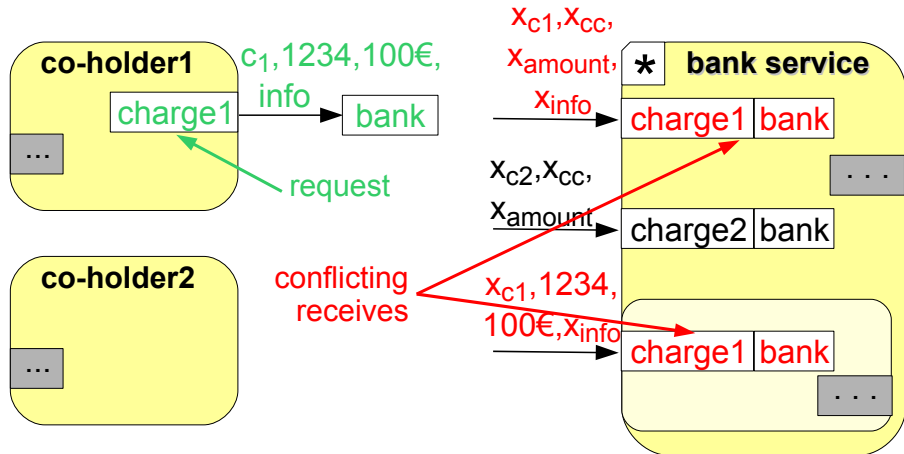
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . S_1 \\
 & \quad \quad \quad | \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle . S_2) \\
 & | (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \\
 & | (\text{bank} \bullet \text{charge2} ! \langle c_2, 1234, 100\text{€} \rangle \mid s'_2)
 \end{aligned}$$

μ COWS: joint account service example



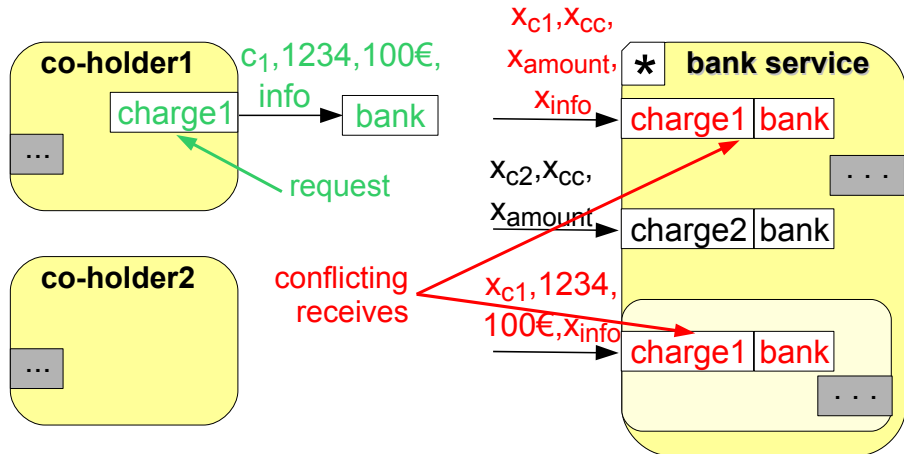
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \cdot \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle \cdot s_1 \\
 & \quad | \text{bank} \cdot \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle \cdot s_2) \\
 & | (\text{bank} \cdot \text{charge1} ? \langle X_{c1}, 1234, 100\text{€}, X_{info} \rangle \cdot s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (\text{bank} \cdot \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \mid (s'_2)
 \end{aligned}$$

μ COWS: joint account service example



$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle . s_1 \\
 & \quad | \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle . s_2) \\
 & | (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, 1234, 100\text{€}, X_{info} \rangle . s_1 \quad | \quad s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \quad | \quad s'_1) \quad | \quad (s'_2)
 \end{aligned}$$

μ COWS: joint account service example

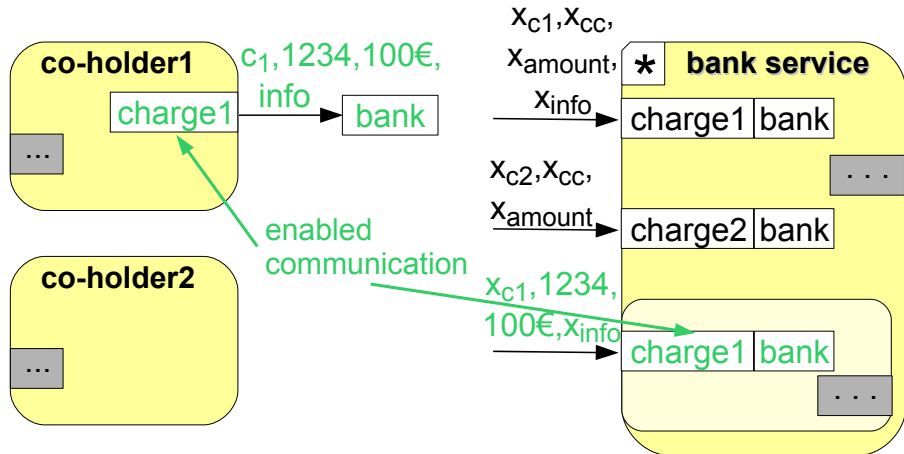


Multiple start activities

The service can receive multiple messages in a statically unpredictable order s.t.

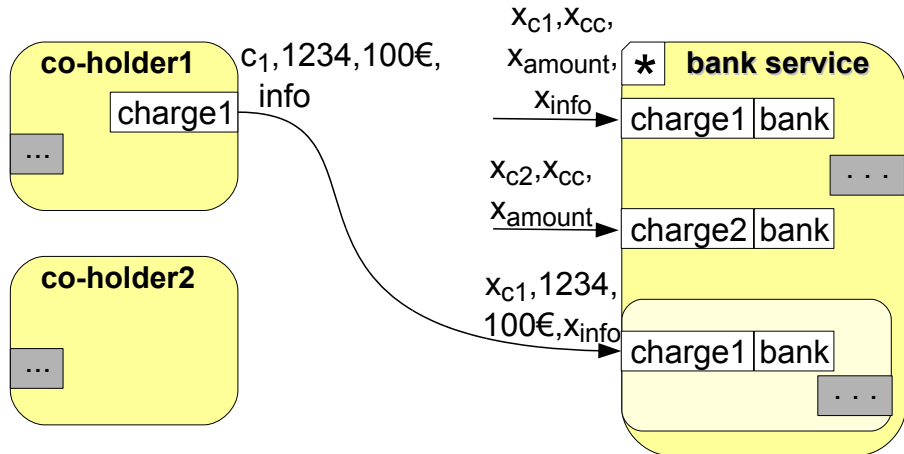
- the first incoming message triggers creation of a service instance
- subsequent messages are delivered to the created instance

μ COWS: joint account service example



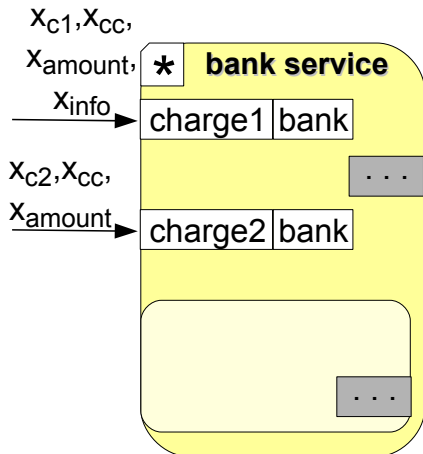
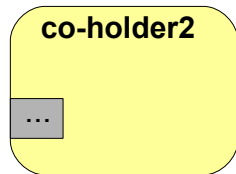
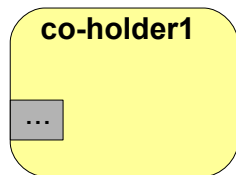
$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle \cdot s_1 \\
 & \quad | \text{bank} \bullet \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle \cdot s_2) \\
 & | (\text{bank} \bullet \text{charge1} ? \langle X_{c1}, 1234, 100€, X_{info} \rangle \cdot s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (\text{bank} \bullet \text{charge1} ! \langle c_1, 1234, 100€, \text{info} \rangle \mid s'_1) \mid (s'_2)
 \end{aligned}$$

μ COWS: joint account service example



$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \cdot \text{charge1} ? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle \cdot s_1 \\
 & \quad | \text{bank} \cdot \text{charge2} ? \langle X_{c2}, X_{cc}, X_{amount} \rangle \cdot s_2) \\
 & | (\text{bank} \cdot \text{charge1} ? \langle X_{c1}, 1234, 100\text{€}, X_{info} \rangle \cdot s_1 \mid s_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (\text{bank} \cdot \text{charge1} ! \langle c_1, 1234, 100\text{€}, \text{info} \rangle \mid s'_1) \mid (s'_2)
 \end{aligned}$$

μ COWS: joint account service example



$$\begin{aligned}
 & * [X_{c1}, X_{c2}, X_{cc}, X_{amount}, X_{info}] (\text{bank} \cdot \text{charge1}? \langle X_{c1}, X_{cc}, X_{amount}, X_{info} \rangle \cdot S_1 \\
 & \quad | \text{bank} \cdot \text{charge2}? \langle X_{c2}, X_{cc}, X_{amount} \rangle \cdot S_2) \\
 & | (S_1 | S_2) \cdot \{ \dots \mapsto \dots \} \\
 & | (S'_1) | (S'_2)
 \end{aligned}$$

Parallel with priority as a coordination mechanism

Default behaviour

Consider a service providing mathematical functionalities
e.g. sum of two integers between 0 and 5

$$\begin{aligned} * [x, y, z] (& \mathit{math} \bullet \mathit{sum}? \langle x, y, z \rangle . x \bullet \mathit{resp}! \langle \mathit{error} \rangle \\ & + \mathit{math} \bullet \mathit{sum}? \langle x, 0, 0 \rangle . x \bullet \mathit{resp}! \langle 0 \rangle \\ & + \mathit{math} \bullet \mathit{sum}? \langle x, 0, 1 \rangle . x \bullet \mathit{resp}! \langle 1 \rangle \\ & + \dots + \mathit{math} \bullet \mathit{sum}? \langle x, 5, 5 \rangle . x \bullet \mathit{resp}! \langle 10 \rangle) \end{aligned}$$

In case the two values are not admissible, i.e. they are not integers between 0 and 5, the service replies with the string *error*

Parallel with priority as a coordination mechanism

'Only the first time' behaviour

Consider a service that has a certain behaviour at the first correct invocation and a different behaviour at any incorrect or further invocation (useful, e.g., for compensation handling à la WS-BPEL)

$$p \bullet \text{comp?} \langle \text{scopeName} \rangle. \langle \text{compensation of } \text{scopeName} \rangle \\ | * [x] p \bullet \text{comp?} \langle x \rangle. \langle \text{do nothing} \rangle$$

Parallel with priority as a coordination mechanism

'Blind date' session joining

Consider a service capable of arranging matches of 4-players online games

$$\begin{aligned} \text{masterServ} &\triangleq * [X_{\text{game}}, X_{\text{player1}}, X_{\text{player2}}, X_{\text{player3}}, X_{\text{player4}}] \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player1}} \rangle . \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player2}} \rangle . \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player3}} \rangle . \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player4}} \rangle . \\ &\quad [\text{matchId}] (X_{\text{player1}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player2}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player3}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player4}} \bullet \text{start!} \langle \text{matchId} \rangle) \end{aligned}$$

$$\text{Player}_i \triangleq \text{master} \bullet \text{join!} \langle \text{poker}, p_i \rangle \mid [x_{id}] p_i \bullet \text{start?} \langle x_{id} \rangle . \langle \text{rest of } \text{Player}_i \rangle$$

$$\text{Player}_j \triangleq \text{master} \bullet \text{join!} \langle \text{bridge}, p_j \rangle \mid [x_{id}] p_j \bullet \text{start?} \langle x_{id} \rangle . \langle \text{rest of } \text{Player}_j \rangle$$

It could be hard to render this behaviour with other process calculi

Parallel with priority as a coordination mechanism

'Blind date' session joining

Consider a service capable of arranging matches of 4-players online games

$$\begin{aligned} \text{masterServ} &\triangleq * [X_{\text{game}}, X_{\text{player1}}, X_{\text{player2}}, X_{\text{player3}}, X_{\text{player4}}] \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player1}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player2}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player3}} \rangle. \\ &\quad \text{master} \bullet \text{join?} \langle X_{\text{game}}, X_{\text{player4}} \rangle. \\ &\quad [\text{matchId}] (X_{\text{player1}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player2}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player3}} \bullet \text{start!} \langle \text{matchId} \rangle \\ &\quad \quad | X_{\text{player4}} \bullet \text{start!} \langle \text{matchId} \rangle) \end{aligned}$$

$$\text{Player}_i \triangleq \text{master} \bullet \text{join!} \langle \text{poker}, p_i \rangle \mid [x_{id}] p_i \bullet \text{start?} \langle x_{id} \rangle. \langle \text{rest of } \text{Player}_i \rangle$$

$$\text{Player}_j \triangleq \text{master} \bullet \text{join!} \langle \text{bridge}, p_j \rangle \mid [x_{id}] p_j \bullet \text{start?} \langle x_{id} \rangle. \langle \text{rest of } \text{Player}_j \rangle$$

It could be hard to render this behaviour with other process calculi

From μ COWS to COWS

μ COWS

From μ COWS to COWS

μ COWS

+

Termination activities

From μ COWS to COWS

μ COWS

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Termination activities

=

COWS

COWS: why termination activities?

- 1 To handle *faults* and enable *compensation*
- 2 Termination activities can be used as *orchestration mechanisms*
 - ▶ E.g. to model the asymmetric parallel composition of Orc (i.e. the *pruning* construct, that prunes threads selectively)

Syntax of COWS

$s ::=$ (services)

- $\mathbf{kill}(k)$ (kill)
- $u \bullet u' ! \bar{e}$ (invoke)
- $\sum_{i=0}^r g_i \cdot s_i$ (receive-guarded choice)
- $s \mid s$ (parallel composition)
- $\{s\}$ (protection)
- $[e] s$ (delimitation)
- $* s$ (replication)

$g ::=$ (guards)

- $p \bullet o ? \bar{w}$ (receive)

(notations)

k : (killer) labels

ϵ : expressions

x : variables

v : values

n, p, o : names

u : variables | names

w : variables | values

e : labels | variables | names

- Killer labels cannot occur within expressions
 \Rightarrow they are not (communicable) values
- Only one binding construct: $[e] s$ binds e in the scope s
 - ▶ free/bound *elements* (i.e. names/variables/labels) defined accordingly

COWS operational semantics

Additional structural congruence laws

- $\{\mathbf{0}\} \equiv \mathbf{0}$ $\{\{s\}\} \equiv \{s\}$ $\{[e] s\} \equiv [e] \{s\}$
- $s_1 \mid [e] s_2 \equiv [e] (s_1 \mid s_2)$ if $e \notin \text{fe}(s_1) \cup \text{fk}(s_2)$
 - ▶ $\text{fe}(s)$ denotes the set of **elements** occurring free in s
 - ▶ $\text{fk}(s)$ denotes the set of **free killer labels** in s
 - ▶ thus, differently from names/variables, the scope of killer labels cannot be extended

Labelled transition relation $\xrightarrow{\alpha}$

Label α is now generated by the following grammar:

$$\alpha ::= n \triangleleft \bar{v} \mid n \triangleright \bar{w} \mid n \sigma \ell \bar{v} \mid k \mid \dagger$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect

$$\mathbf{kill}(k) \xrightarrow{k} \mathbf{0}$$
$$\frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \mathbf{halt}(s_2)}$$
$$\frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

COWS: Kill activity

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$$\mathbf{kill}(k) \xrightarrow{k} \mathbf{0} \qquad \frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \mathbf{halt}(s_2)} \qquad \frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

Function $\mathbf{halt}(s)$

returns the service obtained by only retaining the protected activities inside s

$$\begin{aligned} \mathbf{halt}(\mathbf{kill}(k)) &= \mathbf{halt}(u!\bar{e}) = \mathbf{halt}(\sum_{i=0}^r n_i? \bar{w}_i.s_i) = \mathbf{0} \\ \mathbf{halt}(s_1 \mid s_2) &= \mathbf{halt}(s_1) \mid \mathbf{halt}(s_2) & \mathbf{halt}(\{s\}) &= \{s\} \\ \mathbf{halt}([e] s) &= [e] \mathbf{halt}(s) & \mathbf{halt}(* s) &= * \mathbf{halt}(s) \end{aligned}$$

COWS: Kill activity

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$$\text{kill}(k) \xrightarrow{k} \mathbf{0} \qquad \frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \text{halt}(s_2)} \qquad \frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

- Kill activities are executed *eagerly*

$$\frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'} \qquad \frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'}$$

$$\frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect
- Kill activities are executed *eagerly*

$$\frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'}$$
$$\frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'}$$
$$\frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}$$

Predicate $\text{noKill}(s, e)$ (part 1/2)

checks the ability of s of immediately performing a kill activity

$$\text{noKill}(s, e) = \mathbf{true} \quad \text{if } \text{fk}(e) = \emptyset \qquad \text{noKill}(\mathbf{kill}(k'), k) = \mathbf{true} \quad \text{if } k \neq k'$$

$$\text{noKill}(\mathbf{kill}(k), k) = \mathbf{false} \qquad \text{noKill}(u! \bar{e}, k) = \text{noKill}(\sum_{i=0}^r n_i ? \bar{w}_i . s_i, k) = \mathbf{true}$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect
- Kill activities are executed *eagerly*

$$\frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'}$$

$$\frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'}$$

$$[e] s \xrightarrow{k} [e] s'$$

$$[e] s \xrightarrow{\dagger} [e] s'$$

$$\frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}$$

$$[e] s \xrightarrow{\alpha} [e] s'$$

Predicate $\text{noKill}(s, e)$ (part 2/2)

checks the ability of s of immediately performing a kill activity

$$\text{noKill}(s \mid s', k) = \text{noKill}(s, k) \wedge \text{noKill}(s', k) \quad \text{noKill}([e] s, k) = \text{noKill}(s, k) \text{ if } e \neq k$$

$$\text{noKill}([k] s, k) = \mathbf{true}$$

$$\text{noKill}(\{s\}, k) = \text{noKill}(* s, k) = \text{noKill}(s, k)$$

COWS: Kill activity

- Activity **kill**(k) forces termination of all unprotected parallel activities inside an enclosing $[k]$, that stops the killing effect
- Kill activities are executed *eagerly*
- $\{ \cdot \}$ protects activities from the effect of a forced termination

$$\frac{s \xrightarrow{\alpha} s'}{\{s\} \xrightarrow{\alpha} \{s'\}}$$

COWS operational semantics: labelled transition rules

$$\frac{[\bar{e}] = \bar{v}}{n! \bar{e} \xrightarrow{n \triangleleft \bar{v}} \mathbf{0}}$$

$$\frac{1 \leq j \leq r}{\sum_{i=1}^r n_i ? \bar{w}_i . s_i \xrightarrow{n_j \triangleright \bar{w}_j} s_j}$$

$$\frac{s \equiv \overset{\alpha}{\rightarrow} \equiv s'}{s \xrightarrow{\alpha} s'}$$

$$\frac{s_1 \xrightarrow{n \triangleright \bar{w}} s'_1 \quad s_2 \xrightarrow{n \triangleleft \bar{v}} s'_2 \quad \mathcal{M}(\bar{w}, \bar{v}) = \sigma \quad \text{noConf}(s_1 \mid s_2, n, \bar{v}, |\sigma|)}{s_1 \mid s_2 \xrightarrow{n \sigma \mid \sigma \mid \bar{v}} s'_1 \mid s'_2}$$

$$\frac{s \xrightarrow{n \sigma \uplus \{x \mapsto v\} \ell \bar{v}} s'}{[x] s \xrightarrow{n \sigma \ell \bar{v}} s' . \{x \mapsto v\}}$$

$$\frac{s_1 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \quad \text{noConf}(s_2, n, \bar{v}, \ell)}{s_1 \mid s_2 \xrightarrow{n \sigma \ell \bar{v}} s'_1 \mid s_2}$$

$$\text{kill}(k) \xrightarrow{k} \mathbf{0}$$

$$\frac{s \xrightarrow{\alpha} s'}{\{s\} \xrightarrow{\alpha} \{s'\}}$$

$$\frac{s_1 \xrightarrow{\alpha} s'_1 \quad \alpha \neq k, n \sigma \ell \bar{v}}{s_1 \mid s_2 \xrightarrow{\alpha} s'_1 \mid s_2}$$

$$\frac{s \xrightarrow{k} s'}{[k] s \xrightarrow{\dagger} [k] s'}$$

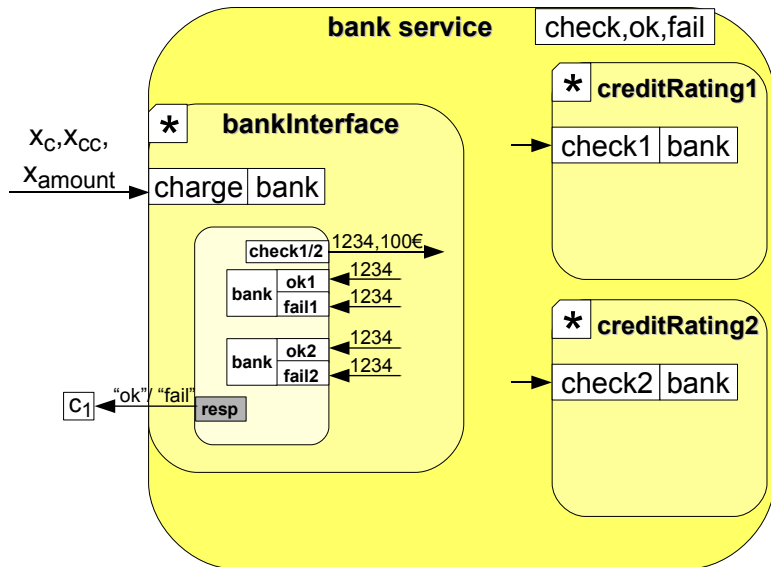
$$\frac{s \xrightarrow{k} s' \quad k \neq e}{[e] s \xrightarrow{k} [e] s'}$$

$$\frac{s_1 \xrightarrow{k} s'_1}{s_1 \mid s_2 \xrightarrow{k} s'_1 \mid \text{halt}(s_2)}$$

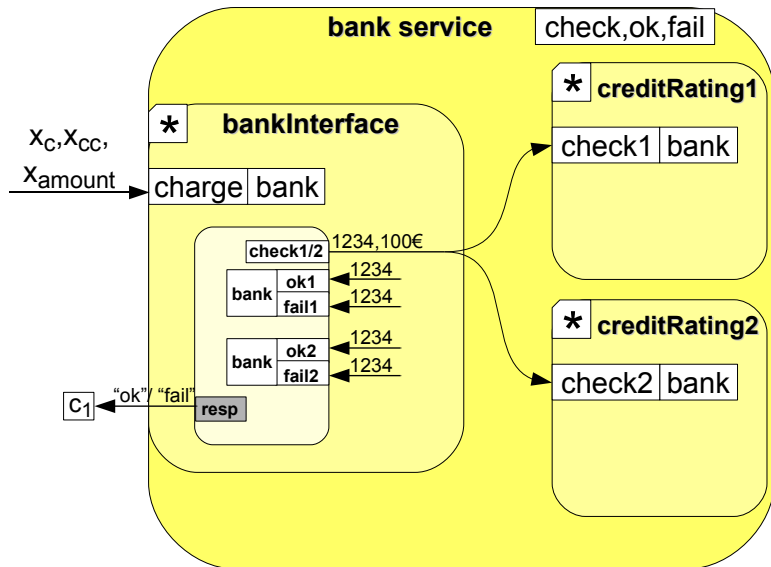
$$\frac{s \xrightarrow{\dagger} s'}{[e] s \xrightarrow{\dagger} [e] s'}$$

$$\frac{s \xrightarrow{\alpha} s' \quad e \notin e(\alpha) \quad \alpha \neq k, \dagger \quad \text{noKill}(s, e)}{[e] s \xrightarrow{\alpha} [e] s'}$$

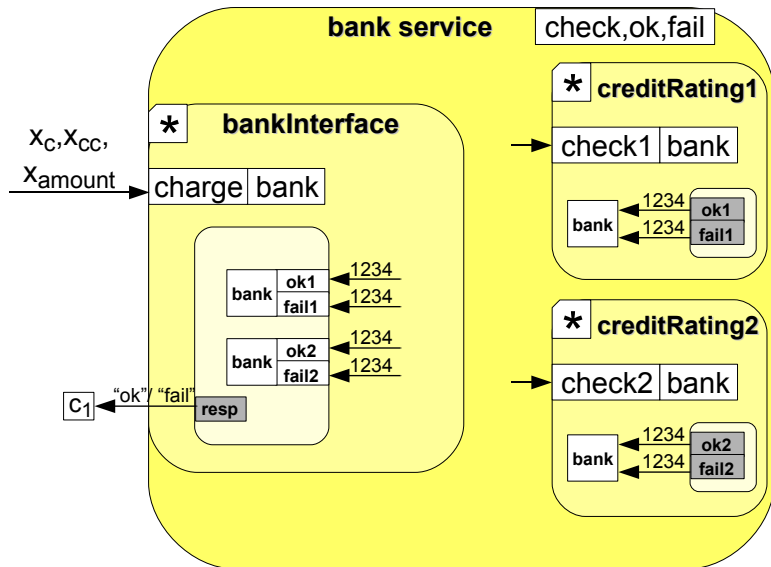
COWS: *multi rating* bank service example



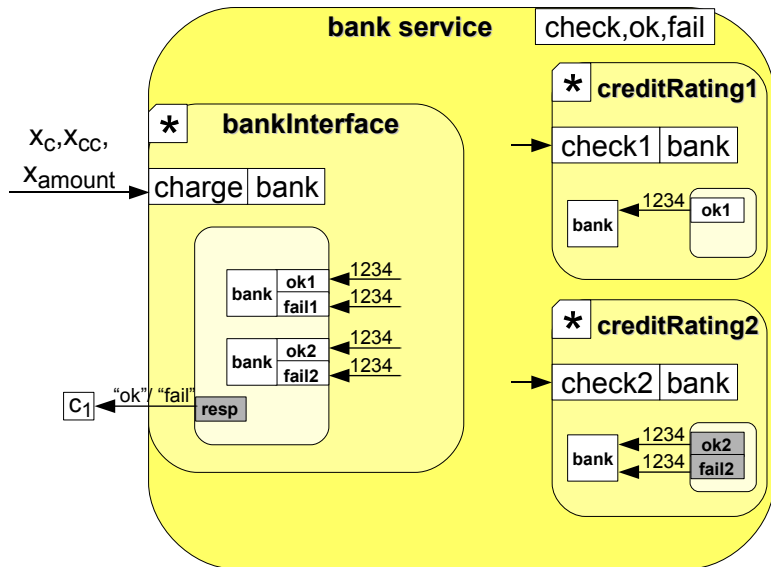
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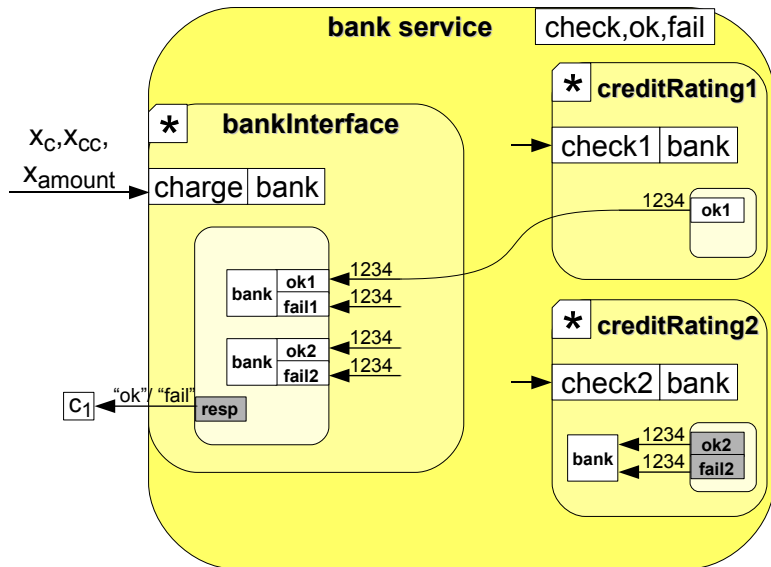
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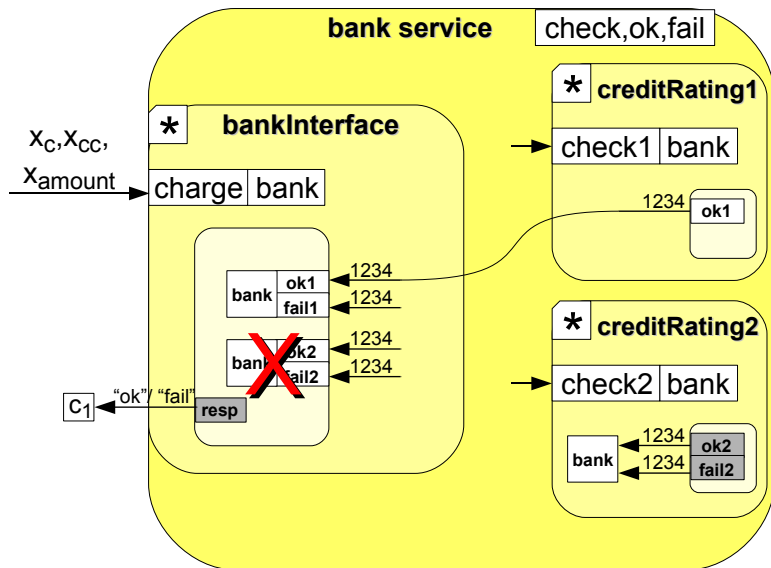
COWS: *multi rating* bank service example



COWS: multi rating bank service example



COWS: *multi rating* bank service example



COWS: *multi rating* bank service example

[check1, check2, ok1, ok2, fail1, fail2]

(* bankInterface | * creditRating1 | * creditRating2)

bankInterface \triangleq

[x_c, x_{cc}, x_{amount}]

bank • charge? $\langle x_c, x_{cc}, x_{amount} \rangle$.

(bank • check1! $\langle x_{cc}, x_{amount} \rangle$ | bank • check2! $\langle x_{cc}, x_{amount} \rangle$)

| [k] (bank • ok1? $\langle x_{cc} \rangle$. (kill(k) | { x_c • resp! \langle "ok" \rangle }))

+ bank • fail1? $\langle x_{cc} \rangle$. s_1

| bank • ok2? $\langle x_{cc} \rangle$. (kill(k) | { x_c • resp! \langle "ok" \rangle }))

+ bank • fail2? $\langle x_{cc} \rangle$. s_2))

COWS: peculiar examples

Protected kill activity

- Execution of a kill activity within a protection block

$$[k] (\{s_1 \mid \{s_2\} \mid \mathbf{kill}(k)\} \mid s_3) \mid s_4 \xrightarrow{\dagger} [k] \{s_2\} \mid s_4$$

For simplicity, assume that $\text{halt}(s_1) = \text{halt}(s_3) = \mathbf{0}$

- $\mathbf{kill}(k)$ terminates all parallel services inside delimitation $[k]$ (i.e. s_1 and s_3), except those that are protected at the same nesting level of the kill activity (i.e. s_2)

COWS: peculiar examples

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COWS: peculiar examples

Interplay between communication and kill activity

$$p \cdot o! \langle n \rangle \mid [k] ([x] p \cdot o? \langle x \rangle . s \mid \mathbf{kill}(k)) \xrightarrow{\dagger} p \cdot o! \langle n \rangle \mid [k] [x] \mathbf{0}$$

- Kill activities can break communication
- This is the only possible evolution (kills are executed *eagerly*)
- Communication can be guaranteed by protecting the receive

$$\begin{aligned} p \cdot o! \langle n \rangle \mid [k] ([x] \{ p \cdot o? \langle x \rangle . s \} \mid \mathbf{kill}(k)) &\xrightarrow{\dagger} \\ p \cdot o! \langle n \rangle \mid [k] ([x] \{ p \cdot o? \langle x \rangle . s \}) &\xrightarrow{p \cdot o \emptyset 1 \langle n \rangle} [k] \{ s \cdot \{ x \mapsto n \} \} \end{aligned}$$

COWS: peculiar examples

Interplay between communication and kill activity

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COWS expressiveness

Considerations on COWS expressiveness

- Encoding other calculi
 - ▶ π -calculus, Localized π -calculus ($L\pi$), . . .
 - ▶ SCC (Session Centered Calculus)
 - ▶ Orc
 - ▶ WS-CALCULUS
 - ▶ *Blite* (a lightweight version of WS-BPEL)
- COWS (like other calculi equipped with priority) is not encodable into mainstream calculi (e.g. CCS and π -calculus) [EXPRESS'10]
- Modelling imperative and orchestration constructs
 - ▶ Assignment, conditional choice, sequential composition, . . .
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 - ▶ QoS requirement specifications and SLA negotiations [WWV'07]
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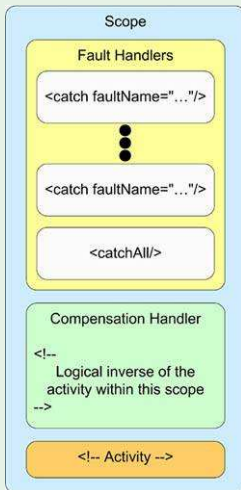
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COWS: fault and compensation handling

Scope



COWS: fault and compensation handling

Syntax for compensation

$s ::= \dots$ (services)
| **throw**(ϕ) (fault generator)
| **compensate**(i) (compensate)
| [$s : \mathbf{catch}(\phi_1)\{s_1\} : \dots : \mathbf{catch}(\phi_n)\{s_n\} : s_c$] i (scope)

- **throw**(ϕ): rises a fault signal ϕ that triggers execution of s if a construct **catch**(ϕ){ s } exists within the same scope
- **compensate**(i): invokes a compensation handler of an inner scope i that has already completed normally (i.e. without faulting)
- [$s : \mathbf{catch}(\phi_1)\{s_1\} : \dots : \mathbf{catch}(\phi_n)\{s_n\} : s_c$] i : is uniquely identified by i and groups together a service s (the normal behaviour), an optional list of fault handlers, and a compensation handler s_c

COWS: fault and compensation handling

Encoding

$$\begin{aligned} \llbracket [s : \mathbf{catch}(\phi_1)\{s_1\} : \dots : \mathbf{catch}(\phi_n)\{s_n\} : s_c]_i \rrbracket_k = \\ [\phi_1, \dots, \phi_n] (\llbracket \mathbf{catch}(\phi_1)\{s_1\} \rrbracket_k \mid \dots \mid \llbracket \mathbf{catch}(\phi_n)\{s_n\} \rrbracket_k \\ \mid [k_i] \llbracket s \rrbracket_{k_i} ; (x_{done} \bullet o_{done}! \langle \rangle \mid [k'] \{ \mathbf{undo}? \langle i \rangle . \llbracket s_c \rrbracket_{k'} \} })) \end{aligned}$$

$$\llbracket \mathbf{catch}(\phi)\{s\} \rrbracket_k = \mathbf{throw}? \langle \phi \rangle . [k'] \llbracket s \rrbracket_{k'}$$

$$\llbracket \mathbf{compensate}(i) \rrbracket_k = \mathbf{undo}! \langle i \rangle \mid x_{done} \bullet o_{done}! \langle \rangle$$

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- s_c is installed when the normal behaviour s successfully completes, but it is activated only when signal $\mathbf{undo}! \langle i \rangle$ occurs
- Whenever a fault ϕ occurs, a signal $\mathbf{throw}! \langle \phi \rangle$ triggers execution of the corresponding fault handler (if any), while installed compensation handlers are protected from killing by means of $\{ _ \}$
- ‘;’ denotes sequential composition, that can be easily encoded in COWS alike in CCS

COWS: fault and compensation handling

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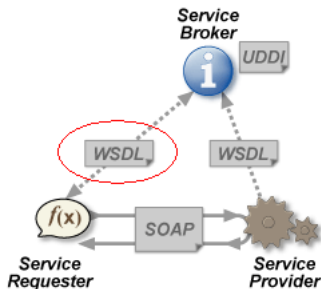
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 - ▶ Timed orchestration constructs [ICTAC'07]

QoS specifications and SLA negotiations

- We have demonstrated so far that COWS can model service specification, orchestration, reconfiguration, and execution
- Now, we focus on other important phases of the life cycle of service-oriented applications
- We want now to show that service publication, discovery and SLA negotiation can be naturally modelled in COWS
- We exploit 'constraints' and operations on them

Discovery and Negotiation

- In a SOA, requesters should be able to *discover* functionalities



- Service descriptions should include both functional and non-functional aspects (*Quality of Service*, QoS)
- Dynamic service discovery can rely on a negotiation mechanism
 - ▶ negotiation allows two or more parties to reach a joint agreement about cost and quality of a service
 - ▶ the outcome is a contract, called *Service Level Agreement* (SLA)

Dealing with QoS and SLA in COWS

- COWS syntax and semantics are parametrically defined w.r.t.:
 - ▶ the set of manipulable values
 - ▶ the syntax of expressions
 - ▶ the definition of the pattern-matching function
- We appropriately specialize these parameters
 - ▶ expressions also include *constraints* and *constraint multisets*
 - ▶ additional rules tailor pattern-matching to operations on constraints
- The specialized language combines basic features of *name-passing calculi* and of *concurrent constraint programming*
 - ▶ SLA requirements are constraints that can be dynamically generated and composed
 - ▶ At the end of the negotiation process, if the resulting set of constraints is consistent then it represents the reached agreement

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A credit card issue scenario



needs a credit card



offers different credit cards varying
in cost \times year and cost \times operation

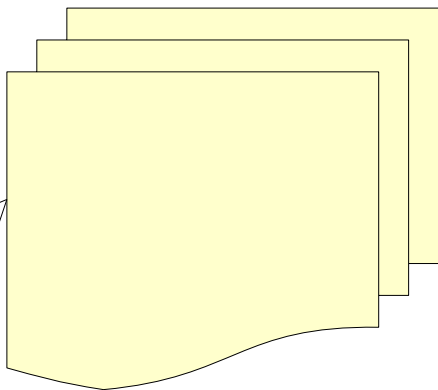


provide credit card services
to banks

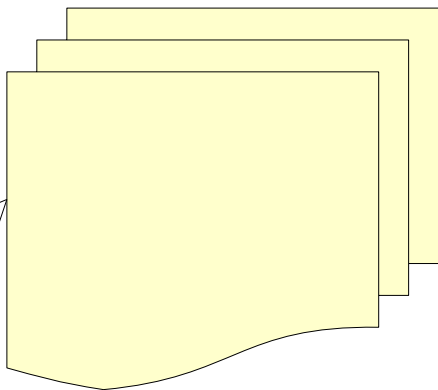


allows clients, banks and credit
card associations to execute the
negotiation process

A credit card issue scenario: negotiation with MC



A credit card issue scenario: negotiation with MC



tell(cost_x_year > 50
& cost_x_year = (fixed_cost x 1.5) + 20
& cost_x_op = operation x 0.9)



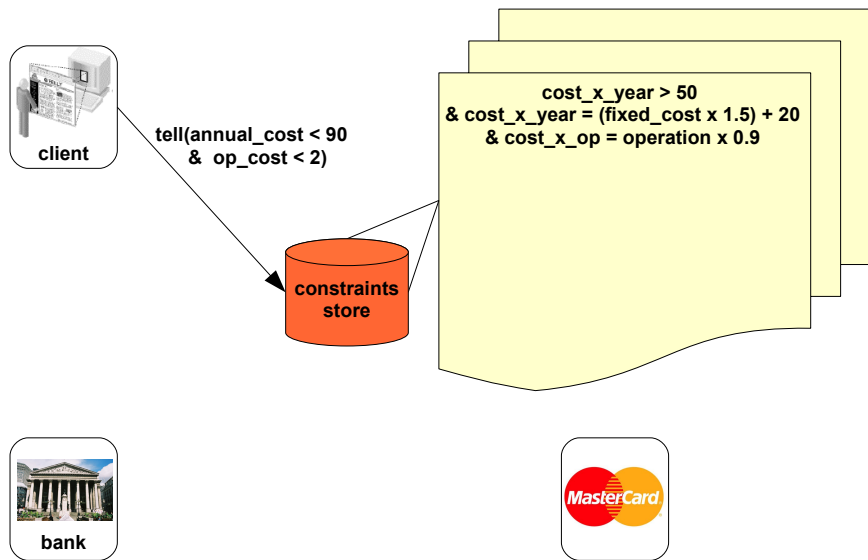
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$\text{cost_x_year} > 50$
& $\text{cost_x_year} = (\text{fixed_cost} \times 1.5) + 20$
& $\text{cost_x_op} = \text{operation} \times 0.9$



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$\text{cost_x_year} > 50$
& $\text{cost_x_year} = (\text{fixed_cost} \times 1.5) + 20$
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 $\text{annual_cost} < 90$ & $\text{op_cost} < 2$



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 $\text{annual_cost} < 90$ & $\text{op_cost} < 2$



tell(activation = 25 & op = 2.5)



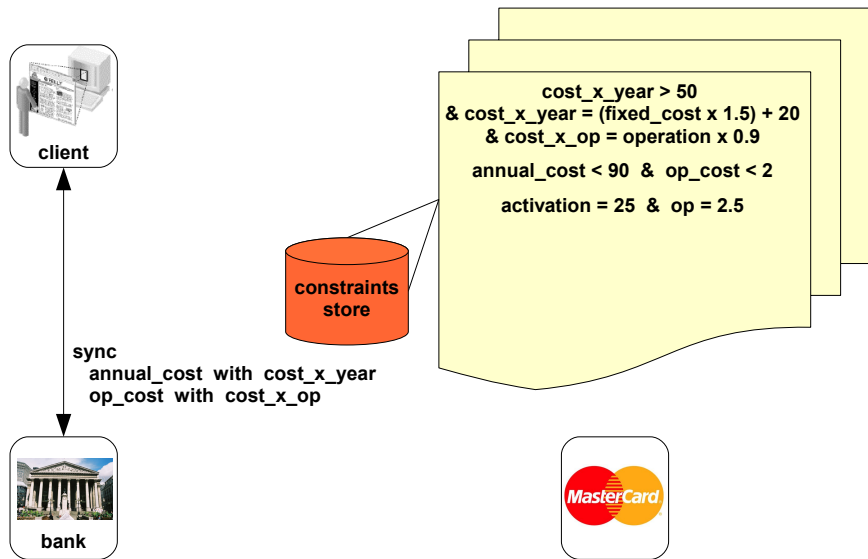
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```
cost_x_year > 50
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& cost_x_op = operation x 0.9
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activation = 25 & op = 2.5
annual_cost = cost_x_year
op_cost = cost_x_op
```



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```
cost_x_year > 50
& cost_x_year = (fixed_cost x 1.5) + 20
& cost_x_op = operation x 0.9
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activation = 25 & op = 2.5
annual_cost = cost_x_year
op_cost = cost_x_op
```



sync
fixed_cost with activation
operation with op



A credit card issue scenario: negotiation with MC



```
cost_x_year > 50
& cost_x_year = (fixed_cost x 1.5) + 20
& cost_x_op = operation x 0.9
annual_cost < 90 & op_cost < 2
activation = 25 & op = 2.5
annual_cost = cost_x_year
op_cost = cost_x_op
```



sync
~~fixed_cost with activation~~
~~operation with op~~



INCONSISTENT STORE

client constraint: $op_cost < 2$
bank constraint: $cost_x_op = 2.25$

A credit card issue scenario: negotiation with VISA



```
cost_x_year > 50
& cost_x_year = (fixed_cost x 1.5) + 20
& cost_x_op = operation x 0.9
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annual_cost = cost_x_year
op_cost = cost_x_op
```



A credit card issue scenario: negotiation with VISA



```
cost_x_year > 50
& cost_x_year = (fixed_cost x 1.5) + 20
& cost_x_op = operation x 0.9
annual_cost < 90 & op_cost < 2
annual_cost = cost_x_year
op_cost = cost_x_op
```



tell(activation = 40 & op = 2)



A credit card issue scenario: negotiation with VISA



$\text{cost_x_year} > 50$
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 $\text{annual_cost} = \text{cost_x_year}$
 $\text{op_cost} = \text{cost_x_op}$
 $\text{activation} = 40$ & $\text{op} = 2$



A credit card issue scenario: negotiation with VISA



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activation = 40 & op = 2
```



sync
fixed_cost with activation
operation with op



A credit card issue scenario: negotiation with VISA



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cost_x_year > 50
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fixed_cost = activation
operation = op
```



A credit card issue scenario: negotiation with VISA



$\text{cost_x_year} > 50$
& $\text{cost_x_year} = (\text{fixed_cost} \times 1.5) + 20$
& $\text{cost_x_op} = \text{operation} \times 0.9$
 $\text{annual_cost} < 90$ & $\text{op_cost} < 2$
 $\text{annual_cost} = \text{cost_x_year}$
 $\text{op_cost} = \text{cost_x_op}$
 $\text{activation} = 40$ & $\text{op} = 2$
 $\text{fixed_cost} = \text{activation}$
 $\text{operation} = \text{op}$

SLA



A credit card issue scenario: COWS specification



```
[annual_cost, op_cost]
tell(annual_cost < 90  $\wedge$  op_cost < 2).
bank.sync!(annual_cost, op_cost)
```



```
[cost_x_year, cost_x_op, fixed_cost, operation]
tell(cost_x_year > 50
 $\wedge$  cost_x_year = (fixed_cost  $\times$  1.5) + 20
 $\wedge$  cost_x_op = operation  $\times$  0.9).
bank.sync?(cost_x_year, cost_x_op).
visa.sync!(fixed_cost, operation)
```



```
[activation, op]
tell(activation = 40  $\wedge$  op = 2).
visa.sync?(activation, op)
```

Using COWS for concurrent constraint programming

- A shared store of constraints provides partial information about possible values of variables

The shared store

$$store_C \triangleq [\hat{n}] (\hat{n}! \langle C \rangle \mid * [x] \hat{n}? \langle x \rangle . (p_s \bullet o_{get}! \langle x \rangle \mid [y] p_s \bullet o_{set}? \langle y \rangle . \hat{n}! \langle y \rangle))$$

- Services can act on the store by performing operations

Add/remove constraints to/from the store

$$\langle\langle \text{tell } c.s \rangle\rangle = [\hat{n}] (\hat{n}! \langle c \rangle \mid [y] \hat{n}? \langle y \rangle . [x] p_s \bullet o_{get}? \langle \langle y, x \rangle \rangle . (\{ p_s \bullet o_{set}! \langle x \uplus \{y\} \rangle \} \mid \langle\langle s \rangle\rangle))$$

$$\langle\langle \text{retract } c.s \rangle\rangle = [\hat{n}] (\hat{n}! \langle c \rangle \mid [y] \hat{n}? \langle y \rangle . [x] p_s \bullet o_{get}? \langle x \rangle . (\{ p_s \bullet o_{set}! \langle x - y \rangle \} \mid \langle\langle s \rangle\rangle))$$

Check entailment/consistency of a constraint by/with the store

$$\langle\langle \text{ask } c.s \rangle\rangle = [\hat{n}] (\hat{n}! \langle c^+ \rangle \mid [y] \hat{n}? \langle y \rangle . [x] p_s \bullet o_{get}? \langle \langle y, x \rangle \rangle . (\{ p_s \bullet o_{set}! \langle x \rangle \} \mid \langle\langle s \rangle\rangle))$$

$$\langle\langle \text{check } c.s \rangle\rangle = [\hat{n}] (\hat{n}! \langle c \rangle \mid [y] \hat{n}? \langle y \rangle . [x] p_s \bullet o_{get}? \langle \langle y, x \rangle \rangle . (\{ p_s \bullet o_{set}! \langle x \rangle \} \mid \langle\langle s \rangle\rangle))$$

Considerations on COWS expressiveness

- Encoding other calculi
 - ▶ π -calculus, Localized π -calculus ($L\pi$), . . .
 - ▶ SCC (Session Centered Calculus)
 - ▶ Orc
 - ▶ WS-CALCULUS
 - ▶ *Blite* (a lightweight version of WS-BPEL)
- COWS (like other calculi equipped with priority) is not encodable into mainstream calculi (e.g. CCS and π -calculus) [EXPRESS'10]
- Modelling imperative and orchestration constructs
 - ▶ Assignment, conditional choice, sequential composition, . . .
 - ▶ WS-BPEL flow graphs, fault and compensation handlers
 - ▶ QoS requirement specifications and SLA negotiations [WWV'07]
 - ▶ **Timed orchestration constructs** [ICTAC'07]

Dealing with timed orchestration constructs

- *Timed activities* are frequently exploited in service orchestration for dealing with service transactions or with message losses
 - ▶ A service could wait a callback message for a certain amount of time after which, if no callback has been received, it invokes another operation or throws a fault
- Timed activities can be exploited to allow services not to get stuck forever waiting on a receive
- It is not known to what extent timed computation can be reduced to untimed forms of computation
- C[Ⓢ]WS extends COWS with timed orchestration constructs

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- **C[⊕]WS extends COWS with timed orchestration constructs**

C[⊕]WS: a timed extension of COWS

COWS (Calculus for Orchestration of Web Services)

μ COWS

- Communication activities
- Parallel composition
- Replication
- Choice
- Delimitation

Termination constructs

- Kill activity
- Protection

C[⊕]WS: a timed extension of COWS

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Timed constructs

- Wait activity
- Pick activity

C[⊕]WS: a timed extension of COWS

C[⊕]WS (Timed COWS)

COWS (Calculus for Orchestration of Web Services)

μCOWS

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Termination constructs

- Kill activity
- Protection

Timed constructs

- Wait activity
- Pick activity

Syntax of $C \oplus WS$

| | |
|------------------------------|------------------------|
| $s ::=$ | (services) |
| kill (k) | (kill) |
| $u \bullet u' ! \bar{e}$ | (invoke) |
| $\sum_{i=0}^r g_i \cdot s_i$ | (choice/ pick) |
| $s \mid s$ | (parallel composition) |
| $\{s\}$ | (protection) |
| $[e] s$ | (delimitation) |
| $* s$ | (replication) |

$g ::= p \bullet o ? \bar{w} \mid \ominus_e$ (guards)

| |
|----------------------------------|
| (notations) |
| k : (killer) labels |
| e : expressions |
| x : variables |
| v : values |
| n, p, o : names |
| δ : time intervals |
| u : vars names |
| w : vars values |
| e : labels vars names |

- *Time intervals* δ are positive numbers
- The *wait activity* \ominus_e specifies the time interval, whose value is given by evaluation of e , the executing service has to wait for
- Time elapsing cannot make a choice within a *pick* activity \sum , while the occurrence of a timeout can

C[⊕]WS operational semantics

COWS operational semantics rules

+

$$0 \xrightarrow{\delta} 0$$

$$*s \xrightarrow{\delta} *s$$

$$u \cdot u' ! \bar{e} \xrightarrow{\delta} u \cdot u' ! \bar{e}$$

$$\frac{s \xrightarrow{\delta} s'}{\{s\} \xrightarrow{\delta} \{s'\}}$$

$$\frac{s \xrightarrow{\delta} s'}{[e]s \xrightarrow{\delta} [e]s'}$$

$$p \cdot o? \bar{w}.s \xrightarrow{\delta} p \cdot o? \bar{w}.s$$

$$\oplus_{0}.s \xrightarrow{\dagger} s$$

$$\frac{[[e]] \neq \delta'}{\oplus_{e}.s \xrightarrow{\delta} \oplus_{e}.s}$$

$$\frac{\delta \leq [[e]]}{\oplus_{e}.s \xrightarrow{\delta} \oplus_{[e-\delta]}.s}$$

$$\frac{g_1 \xrightarrow{\delta} g'_1 \quad g_2 \xrightarrow{\delta} g'_2}{g_1 + g_2 \xrightarrow{\delta} g'_1 + g'_2}$$

$$\frac{s_1 \xrightarrow{\delta} s'_1 \quad s_2 \xrightarrow{\delta} s'_2}{s_1 \mid s_2 \xrightarrow{\delta} s'_1 \mid s'_2}$$

C[⊙]WS: bank service with timeout

[check, ok, fail] (* bankTimedInterface | * creditRating)

bankTimedInterface \triangleq [x_C, x_{CC}, x_{amount}]
bank • charge?⟨x_C, x_{CC}, x_{amount}⟩.
(bank • check!⟨x_{CC}, x_{amount}⟩
| bank • ok?⟨x_{CC}⟩. x_C • resp!⟨“ok”⟩
+ bank • fail?⟨x_{CC}⟩. x_C • resp!⟨“fail”⟩
+ \ominus 120. x_C • resp!⟨“timeout”⟩)

The bank service guarantees a response within two minutes

C^{\oplus} WS: bank service with timeout

$$\begin{array}{l} \text{bank} \cdot \text{charge!} \langle c, 1234, 100\text{€} \rangle \\ | [x] (c \cdot \text{resp?} \langle x \rangle . s \mid s') \end{array} \quad | \quad \begin{array}{l} [x_c, x_{cc}, x_{\text{amount}}] \\ \text{bank} \cdot \text{charge?} \langle x_c, x_{cc}, x_{\text{amount}} \rangle . \\ (\text{bank} \cdot \text{check!} \langle x_{cc}, x_{\text{amount}} \rangle \\ | \text{bank} \cdot \text{ok?} \langle x_{cc} \rangle . x_c \cdot \text{resp!} \langle \text{"ok"} \rangle \\ + \text{bank} \cdot \text{fail?} \langle x_{cc} \rangle . x_c \cdot \text{resp!} \langle \text{"fail"} \rangle \\ + \oplus_{120} . x_c \cdot \text{resp!} \langle \text{"timeout"} \rangle) \end{array}$$

$C^{\oplus}WS$: bank service with timeout

$$\begin{array}{l} \text{bank} \cdot \text{charge!} \langle c, 1234, 100\text{€} \rangle \\ | [x] (c \cdot \text{resp?} \langle x \rangle . s \mid s') \end{array} \quad | \quad \begin{array}{l} [x_c, x_{cc}, x_{\text{amount}}] \\ \text{bank} \cdot \text{charge?} \langle x_c, x_{cc}, x_{\text{amount}} \rangle . \\ (\text{bank} \cdot \text{check!} \langle x_{cc}, x_{\text{amount}} \rangle \\ | \text{bank} \cdot \text{ok?} \langle x_{cc} \rangle . x_c \cdot \text{resp!} \langle \text{"ok"} \rangle \\ + \text{bank} \cdot \text{fail?} \langle x_{cc} \rangle . x_c \cdot \text{resp!} \langle \text{"fail"} \rangle \\ + \oplus_{120} . x_c \cdot \text{resp!} \langle \text{"timeout"} \rangle) \end{array}$$

The client sends its request to the bank service ...

C[⊕]WS: bank service with timeout

$[x] (c \cdot \text{resp}? \langle x \rangle . s \mid s')$ | $\text{bank} \cdot \text{check}! \langle 1234, 100\text{€} \rangle$
| $\text{bank} \cdot \text{ok}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"ok"} \rangle$
+ $\text{bank} \cdot \text{fail}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"fail"} \rangle$
+ $\ominus_{120} . c \cdot \text{resp}! \langle \text{"timeout"} \rangle$

C[⊕]WS: bank service with timeout

$$[x] (c \cdot \text{resp?}\langle x \rangle.s \mid s') \quad | \quad \begin{aligned} &\text{bank} \cdot \text{check!}\langle 1234, 100\text{€} \rangle \\ &| \text{bank} \cdot \text{ok?}\langle 1234 \rangle. c \cdot \text{resp!}\langle \text{"ok"} \rangle \\ &+ \text{bank} \cdot \text{fail?}\langle 1234 \rangle. c \cdot \text{resp!}\langle \text{"fail"} \rangle \\ &+ \ominus_{120}. c \cdot \text{resp!}\langle \text{"timeout"} \rangle \end{aligned}$$

The credit rating service is unavailable and a first minute elapses ...

C[⊕]WS: bank service with timeout

$[x] (c \cdot \text{resp}? \langle x \rangle . s \mid s')$ | $\text{bank} \cdot \text{check}! \langle 1234, 100\text{€} \rangle$
| $\text{bank} \cdot \text{ok}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"ok"} \rangle$
+ $\text{bank} \cdot \text{fail}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"fail"} \rangle$
+ $\text{⊕}_{60} . c \cdot \text{resp}! \langle \text{"timeout"} \rangle$

C[⊕]WS: bank service with timeout

$$[x] (c \cdot \text{resp}? \langle x \rangle . s \mid s') \quad | \quad \begin{aligned} & \text{bank} \cdot \text{check}! \langle 1234, 100\text{€} \rangle \\ & | \text{bank} \cdot \text{ok}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"ok"} \rangle \\ & + \text{bank} \cdot \text{fail}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"fail"} \rangle \\ & + \ominus_{60} . c \cdot \text{resp}! \langle \text{"timeout"} \rangle \end{aligned}$$

The last minute elapses ...

$C \oplus WS$: bank service with timeout

$[x] (c \cdot \text{resp}? \langle x \rangle . s \mid s')$ | $\text{bank} \cdot \text{check}! \langle 1234, 100\text{€} \rangle$
| $\text{bank} \cdot \text{ok}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"ok"} \rangle$
+ $\text{bank} \cdot \text{fail}? \langle 1234 \rangle . c \cdot \text{resp}! \langle \text{"fail"} \rangle$
+ $\ominus_0 . c \cdot \text{resp}! \langle \text{"timeout"} \rangle$

C[⊕]WS: bank service with timeout

$$[x] (c \cdot \text{resp?}\langle x \rangle.s \mid s') \quad | \quad \begin{aligned} & \text{bank} \cdot \text{check!}\langle 1234, 100\text{€} \rangle \\ & | \text{bank} \cdot \text{ok?}\langle 1234 \rangle. c \cdot \text{resp!}\langle \text{"ok"} \rangle \\ & + \text{bank} \cdot \text{fail?}\langle 1234 \rangle. c \cdot \text{resp!}\langle \text{"fail"} \rangle \\ & + \ominus_0. c \cdot \text{resp!}\langle \text{"timeout"} \rangle \end{aligned}$$

The timeout expires ...

this way the receives along `bank • ok` and `bank • fail` are discarded

$C^{\oplus}WS$: bank service with timeout

$[x] (c \bullet \text{resp}? \langle x \rangle . s \mid s') \quad | \quad \text{bank} \bullet \text{check}! \langle 1234, 100\text{€} \rangle$
 $\quad | \quad c \bullet \text{resp}! \langle \text{"timeout"} \rangle$

C[⊕]WS: bank service with timeout

$[x] (\text{c} \bullet \text{resp?} \langle x \rangle . s \mid s') \quad | \quad \text{bank} \bullet \text{check!} \langle 1234, 100\text{€} \rangle$
 $\quad | \quad \text{c} \bullet \text{resp!} \langle \text{"timeout"} \rangle$

The client is notified that the time is expired ...

so he can try to contact again the bank or call an assistance service

Service engines

- Time passes synchronously for all services in parallel
 - ▶ all services run on a same service *engine*
 - ▶ the services share the same clock and can be tightly coupled
- Existing SOC systems are loosely coupled
 - ▶ usually deployed on top of distributed systems that offer only weak guarantees on the upper bound of inter-location clock drift

Example: client & compound bank service

client | [check, ok, fail] (* bankInterface | * creditRating)

- client and bank are loosely coupled and can be deployed on different engines
- The subservices bankInterface and creditRating are tightly coupled and must be colocated
- We introduce explicitly the notions of *service engine* and of *deployment* of services on engines

{ client } | { [check, ok, fail] (* bankInterface | * creditRating) }

Service engines

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{ client } | { [check, ok, fail] (* bankInterface | * creditRating) }

Service engines

- $C^{\oplus}WS$ is extended by introducing the category of *engines*

$$\mathbb{E} ::= 0 \mid \{s\} \mid [n]\mathbb{E} \mid \mathbb{E} \mid \mathbb{E}$$

- Communication can take place *intra-engine* or *inter-engine*
- Passing of time is modelled
 - ▶ *synchronously* for services deployed on the same service engine
 - ▶ *asynchronously* among different engines

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