

Networked and Embedded Control Systems

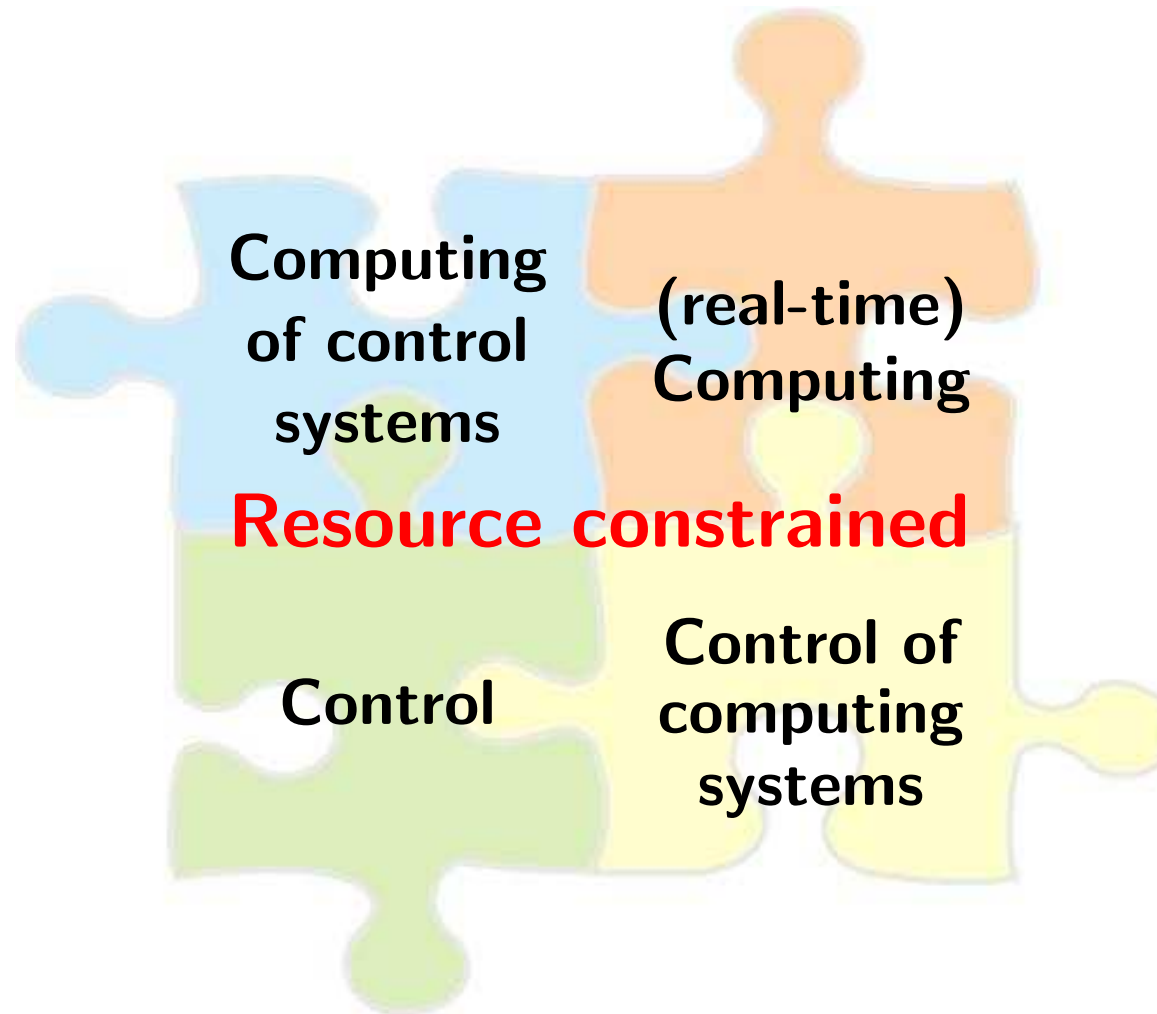
Josep M. Fuertes, Ricard Villà, Jordi Ayza,
[Pau Martí](#), Manel Velasco,
José Yépez, Camilo Lozoya, Josep Guàrdia, Frederic Pérez

Automatic Control Dept., Technical University of Catalonia
pau.marti@upc.edu

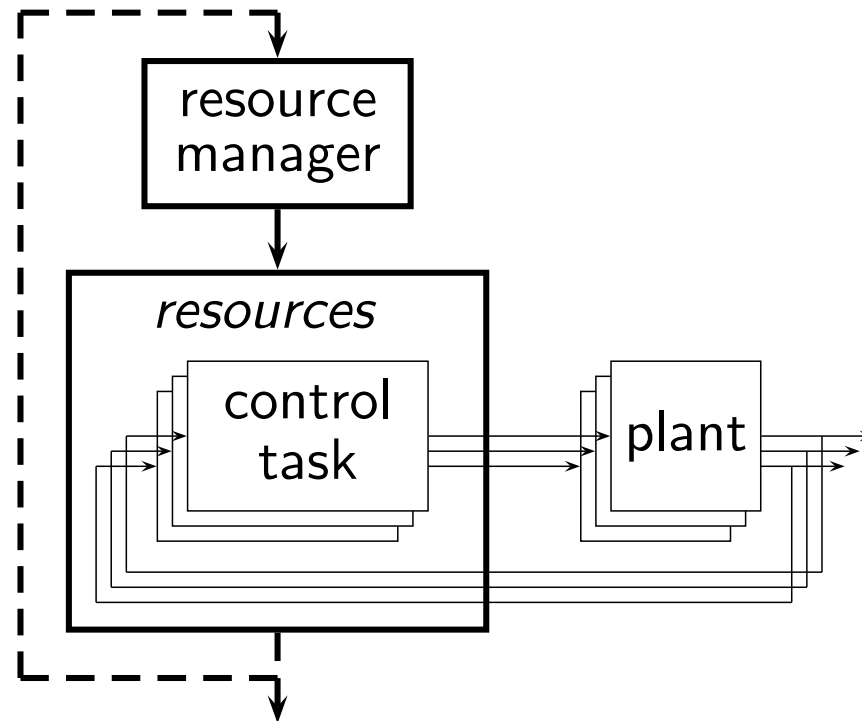
Common features

- **Resource-constrained** systems (mass-marketed products subject to hard economic constraints)
- Often used in **unpredictable** environments
- The **time** when results are delivered is important
- Many simultaneously running **control** applications

Puzzle



Understanding the puzzle



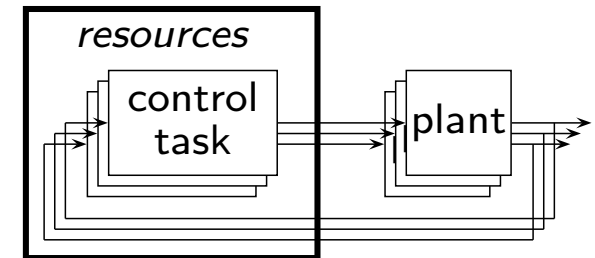
Building the puzzle

- Reality: gap between communities (real-time, control, ...)
- Why? Misconceptions
 - ◆ Real-time engineers assume hard deadlines for control algorithms
 - ◆ Control engineers assume determinism in the computing platform
- Need: Closer interaction between communities
- Today, emerging areas closing the gap
 - ◆ computing of control systems
 - ◆ control of computing systems

Contents

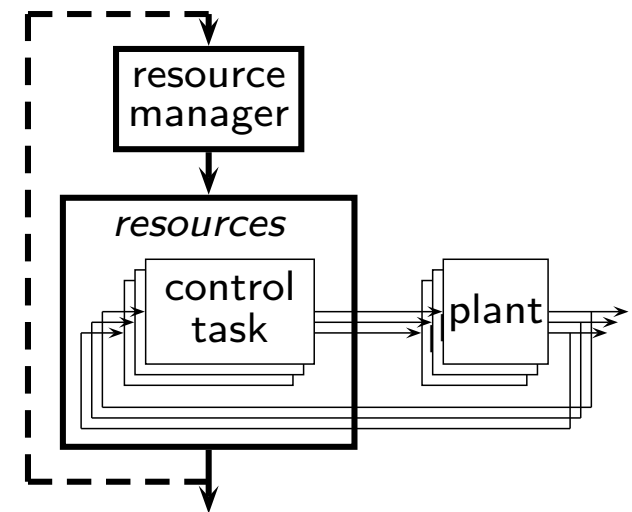
1. Real-time computing of control systems

- (a) **Timing and implementation**
- (b) Problems and solutions

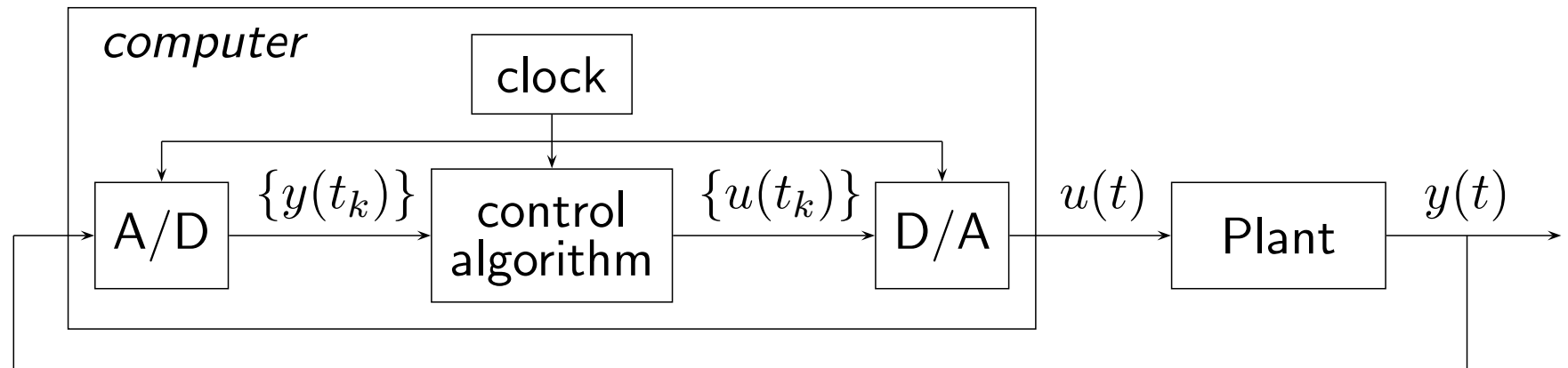


2. Control of real-time control systems

- (a) Overview
- (b) Representative examples

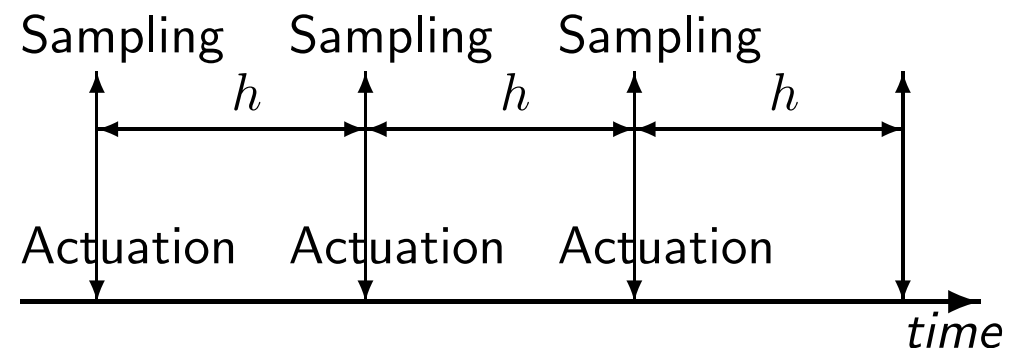


Timing and implementation



Simplest mathematical model with

- constant sampling period
- instantaneous input-output latency



Timing and implementation

Linear time-invariant continuous-time system state-space form

$$\begin{aligned}\frac{dx(t)}{dt} &= Ax(t) + Bu(t) \\ y(t) &= Cx(t)\end{aligned}\tag{1}$$

Discrete form, with sampling period h [1]

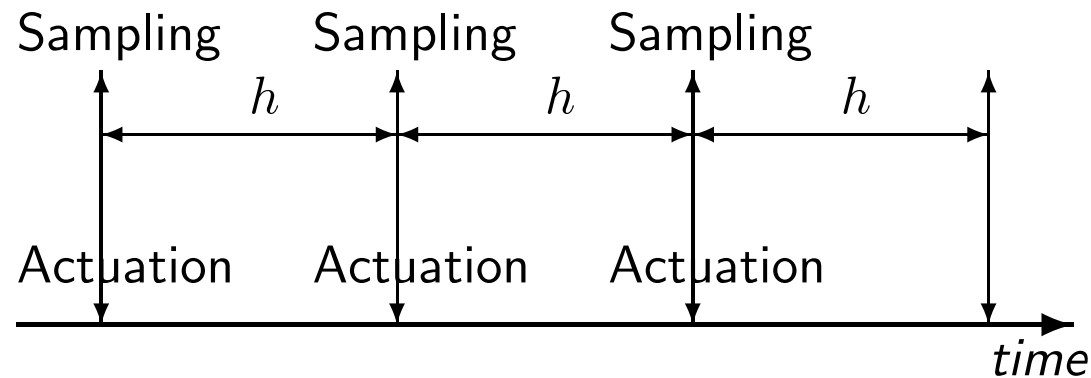
$$\begin{aligned}x_{k+1} &= \Phi(h)x_k + \Gamma(h)u_k \\ y_k &= Cx_k,\end{aligned}\tag{2}$$

where $\Phi(t)$ and $\Gamma(t)$ are obtained using the following

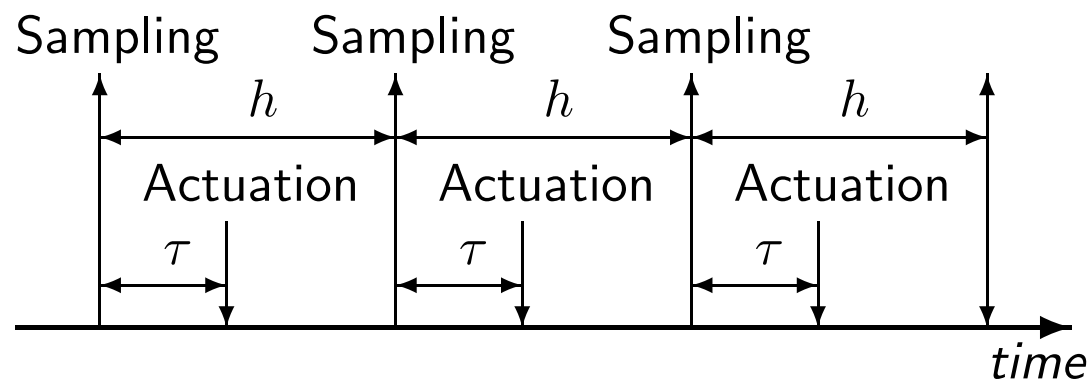
$$\Phi(t) = e^{At}, \quad \Gamma(t) = \int_0^t e^{As} B ds,\tag{3}$$

Timing and implementation

Timing of the basic model is not realistic



Adding a time delay to model an input/output latency due to the computation of the control algorithm or the insertion of a network



Timing and implementation

Continuous-time system with time delay τ

$$\begin{aligned}\frac{dx(t)}{dt} &= Ax(t) + Bu(t - \tau) \\ y(t) &= Cx(t)\end{aligned}\tag{4}$$

Discrete form, with $\tau \leq h$

$$\begin{aligned}x_{k+1} &= \Phi(h)x_k + \Phi(h - \tau)\Gamma(\tau)u_{k-1} + \Gamma(h - \tau)u_k. \\ y_k &= Cx_k,\end{aligned}\tag{5}$$

where $\Phi(t)$ and $\Gamma(t)$ are also obtained using (3).

Timing and implementation

State-space form for (5), extended model:

$$\begin{bmatrix} x_{k+1} \\ z_{k+1} \end{bmatrix} = \begin{bmatrix} \Phi(h) & \Phi(h - \tau)\Gamma(\tau) \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_k \\ z_k \end{bmatrix} + \begin{bmatrix} \Gamma(h - \tau) \\ I \end{bmatrix} u_k \quad (6)$$

where $z_k \in \mathbb{R}^{m \times 1}$ represent past control signals.

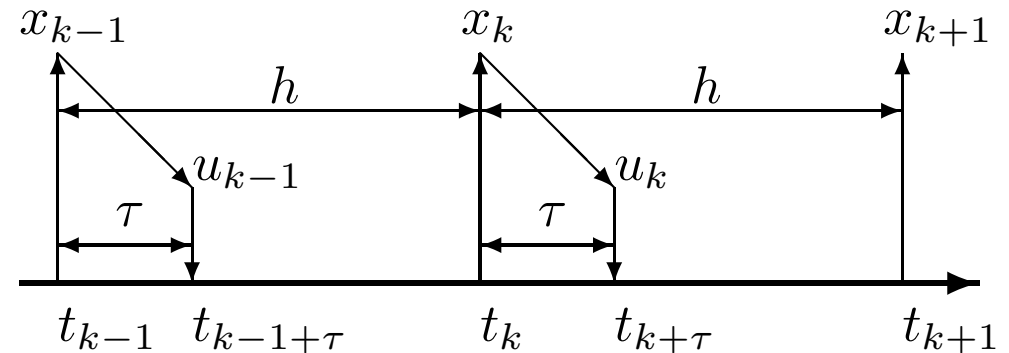
This notation slightly differs from conventional notation [1] to stress dependencies on h and τ .

The notation may be still misleading: u_k is applied τ time units after x_k is taken.

Timing and implementation

Notation issues:

k^{th} operation vs. timing



Let's obtain system (5) by looking at the dynamics from x_k to x_{k+1} . Denote the system state at time $t_{k+\tau}$ as $x_{k+\tau}$. Then

$$\text{From } x_k \text{ to } x_{k+\tau} \rightarrow x_{k+\tau} = \Phi(\tau)x_k + \Gamma(\tau)u_{k-1}$$

$$\text{From } x_{k+\tau} \text{ to } x_{k+1} \rightarrow x_{k+1} = \Phi(h - \tau)x_{k+\tau} + \Gamma(h - \tau)u_k$$

$$\begin{aligned} \text{All together } \rightarrow x_{k+1} &= \Phi(h - \tau) (\Phi(\tau)x_k + \Gamma(\tau)u_{k-1}) + \Gamma(h - \tau)u_k \\ &= \Phi(h - \tau)\Phi(\tau)x_k + \Phi(h - \tau)\Gamma(\tau)u_{k-1} + \Gamma(h - \tau)u_k \\ &= \Phi(h)x_k + \Phi(h - \tau)\Gamma(\tau)u_{k-1} + \Gamma(h - \tau)u_k \\ &= \text{model (5)} \end{aligned}$$

Timing and implementation

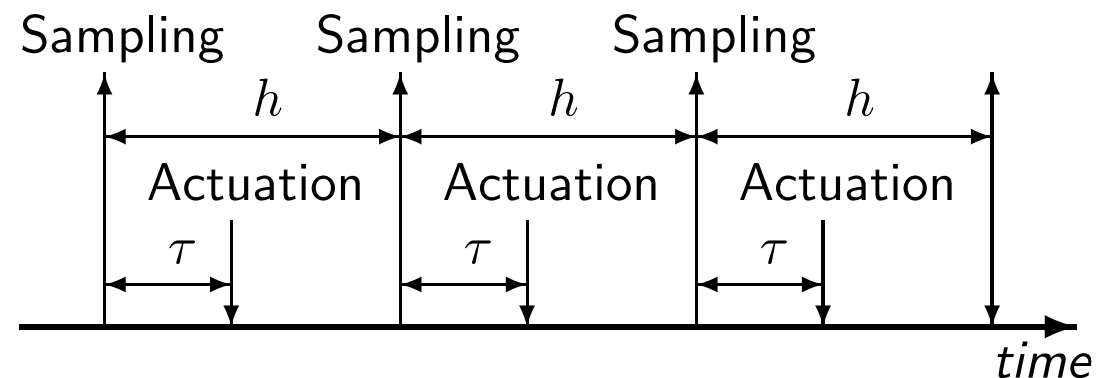
For closed loop operation of (6), given

$$u_k = -K(h, \tau) \begin{bmatrix} x_k \\ z_k \end{bmatrix} \quad (7)$$

where $K(h, \tau)$ is the state feedback gain, the system evolution is

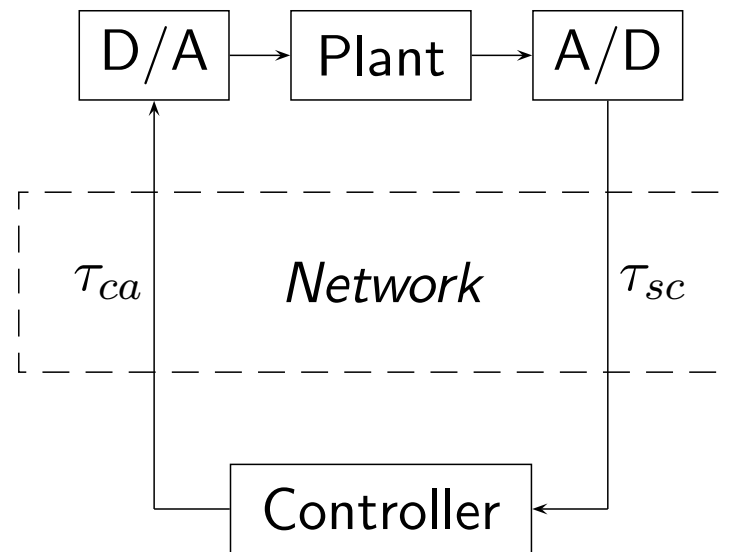
$$\begin{aligned} \begin{bmatrix} x_{k+1} \\ z_{k+1} \end{bmatrix} &= \left(\begin{bmatrix} \Phi(h) & \Phi(h - \tau)\Gamma(\tau) \\ 0 & 0 \end{bmatrix} - \begin{bmatrix} \Gamma(h - \tau) \\ I \end{bmatrix} k(h, \tau) \right) \begin{bmatrix} x_k \\ z_k \end{bmatrix} = \\ &= \Phi_{cl}(h, \tau) \begin{bmatrix} x_k \\ z_k \end{bmatrix} \end{aligned} \quad (8)$$

Note: K depends on “future” parameters, h and τ



Timing and implementation

The extended form (6) also can model networked control systems



Delays controller-to-actuator τ_{ca} and sensor-to-controller τ_{sc} can be integrated into τ in (6).

Timing and implementation

Example. Double integrator differential equation:

$$\frac{d^2 y}{dt^2} = u \quad (9)$$

If y and \dot{y} are x_1 and x_2 , a state space form is given by

$$\begin{aligned} \dot{x}(t) &= \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} x(t) + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(t) \\ y(t) &= \begin{bmatrix} 1 & 0 \end{bmatrix} x(t) \end{aligned} \quad (10)$$

Discrete-time model, with period h and delay τ

$$x_{k+1} = \begin{bmatrix} 1 & h \\ 0 & 1 \end{bmatrix} x_k + \begin{bmatrix} \tau \left(h - \frac{\tau}{2} \right) \\ \tau \end{bmatrix} u_{k-1} + \begin{bmatrix} \frac{(h-\tau)^2}{2} \\ h - \tau \end{bmatrix} u_k \quad (11)$$

Timing and implementation

If $h = 0.1\text{s}$ and $\tau = 0.01\text{s}$, the state space form is given by

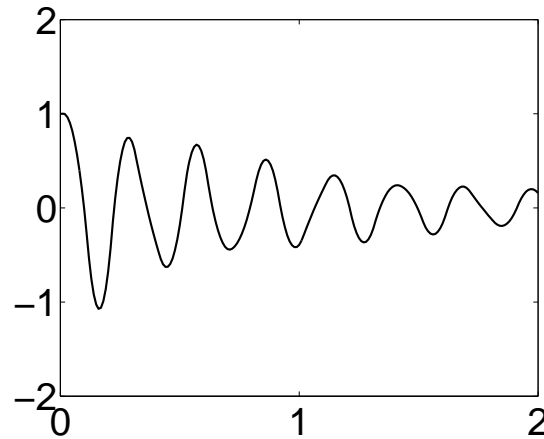
$$x_{k+1} = \begin{bmatrix} 1 & 0.1 & 0.001 \\ 0 & 1 & 0.01 \\ 0 & 0 & 0 \end{bmatrix} x_k + \begin{bmatrix} 0.004 \\ 0.09 \\ 1 \end{bmatrix} u_k \quad (12)$$

Closing the loop with $u_k = - \begin{bmatrix} 271.7 & 21.86 & 0.23 \end{bmatrix} x_k$, the closed loop poles are $\lambda_1 = -0.3$, $\lambda_2 = -0.1$, $\lambda_3 = -0.9$

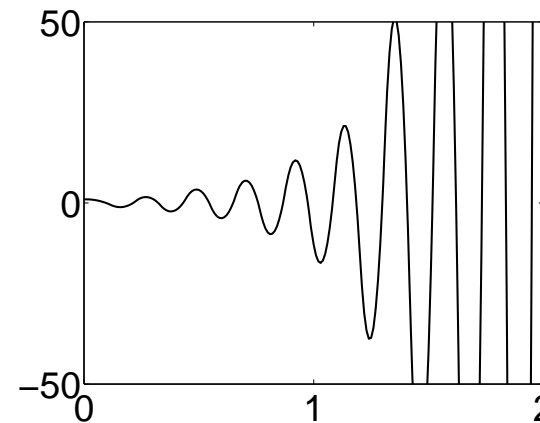
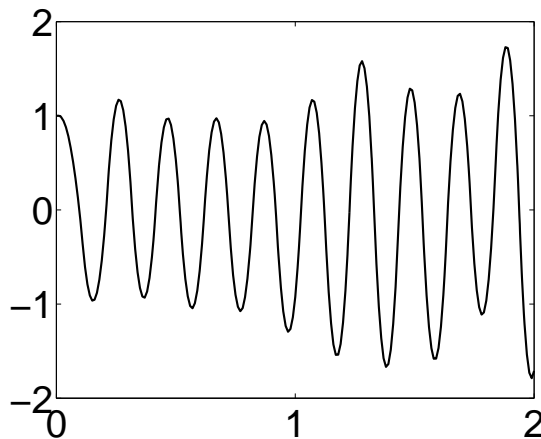
- With a **faster** micro $\tau = 0.005$, poles go at $\lambda_1 = 0.0082 - 0.2850i$, $\lambda_2 = 0.0082 + 0.2850i$, $\lambda_3 = -1.5513$
- With a **slower** micro $\tau = 0.02$, $\lambda_1 = -0.4910 + 0.9516i$, $\lambda_2 = -0.4910 - 0.9516i$, $\lambda_3 = 0.1316$, with $|\lambda_1| = |\lambda_2| = 1.0708$

Timing and implementation

Random delay (with $\tau \in [0.005 \ 0.015]$, where $\tau_d = 0.01$)



Random period (with $h \in [0.05 \ 0.15]$, where $h_d = 0.1$)



Timing and implementation

- Timing is a key aspect !!!!
- The extended model (5) permits to model timing aspects.
- And the implementation should also enforce the timing.

Timing and implementation

Let's implement a controller: an infinite loop with a periodic activity to be executed every sampling period h

Periodic activity:

```
read_input( $y_k$ );           //assuming that  $y_k = x_k$   
 $u_k = -Lx_k$ ;  
write_output( $u_k$ );
```

Which is the right code?

Timing and implementation

Let's implement a controller: an infinite loop with an algorithm to be executed every sampling period h . **First attempt:**

```
loop  
    PeriodicActivity;  
    WaitTime(h);  
end loop
```

The computation time of *PeriodicActivity* is not accounted for.

Timing and implementation

Let's implement a controller: an infinite loop with an algorithm to be executed every sampling period h . **Second attempt:**

loop

Start = CurrentTime();

PeriodicActivity;

Stop = CurrentTime();

C := Stop - Start;

WaitTime(h - C);

end loop

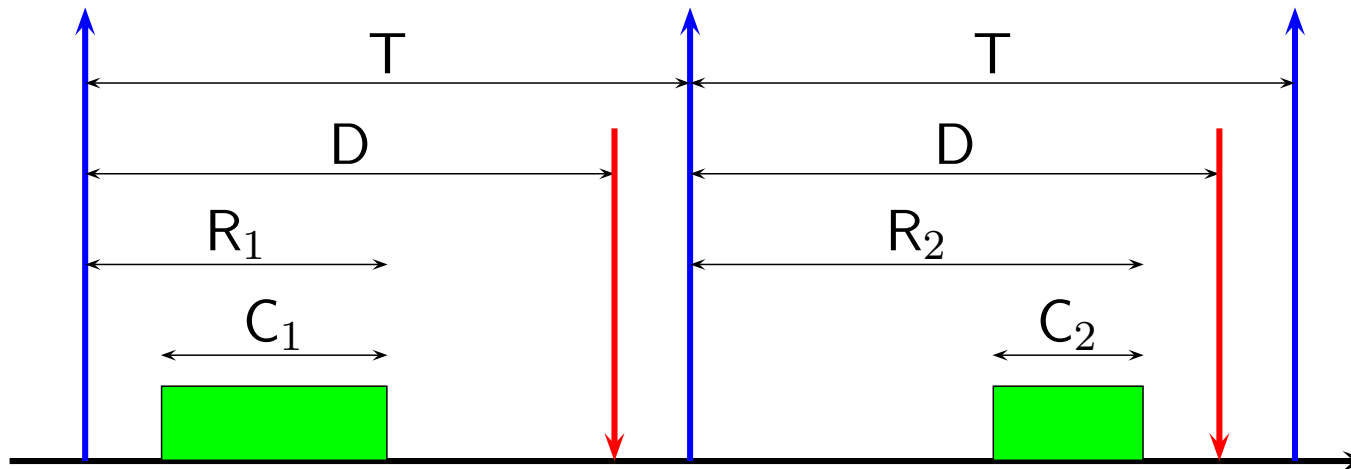
An interrupt causing suspension may occur between the assignment and *WaitTime*; or overrun problem.

Timing and implementation

- Methodologies for guaranteeing timeliness are required.
- Real-time technology ([2] or [3]) is the candidate: *in real-time computing the correctness of the system depends not only on the logical result of the computation but also on the time at which the results are produced* [4].

Timing and implementation

Task (or message) basic parameters:



Tasks: periodic, sporadic, aperiodic
hard, soft, best effort
time or event triggered
pre-emptive, not pre-emptive

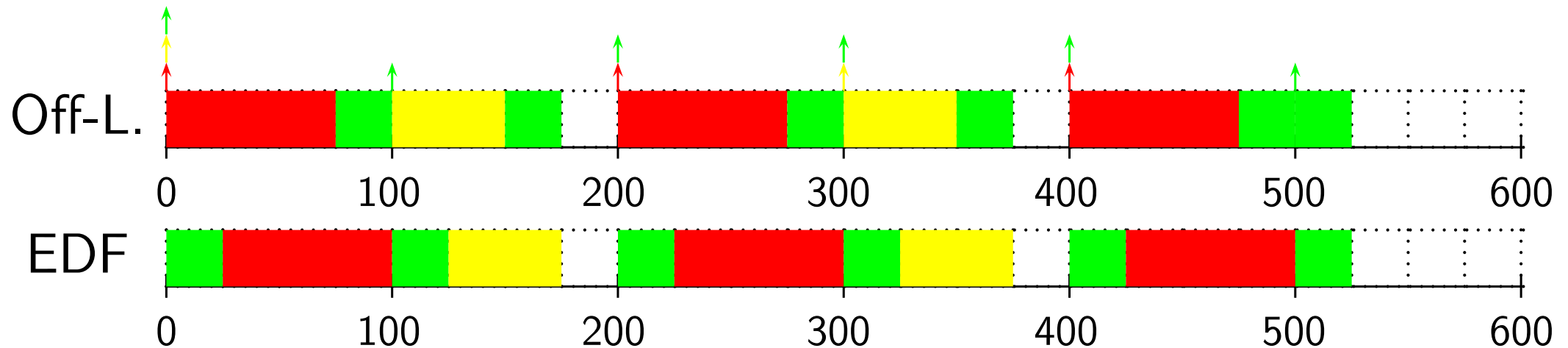
Timing and implementation

- Scheduling problem: how to assign tasks to the processor/network such that the set of (timing) constraints is met.
- Scheduling approaches:
 - ◆ **offline scheduling**: the time axis is divided in intervals of equal length (time slots), each task is statically allocated in a slot in order to meet the desired request rate, and the execution in each slot is activated by a timer.
 - ◆ **online scheduling**: each task is assigned a priority, scheduling feasibility is verified using analytical techniques, and tasks are executed on a priority-based kernel.

Timing and implementation

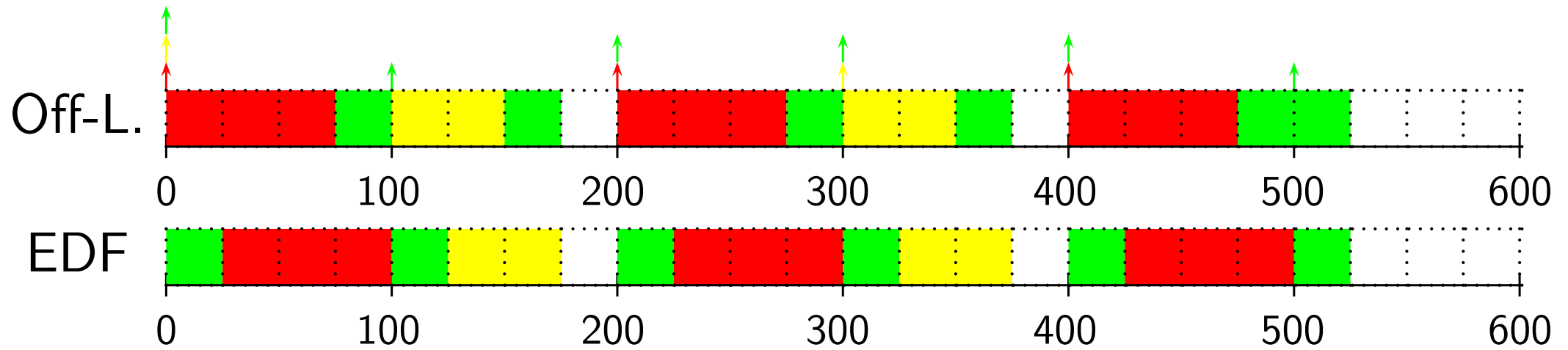
Example ($D = h$)

task	h	C
A	200 ms	75 ms
B	300 ms	50 ms
C	100 ms	25 ms

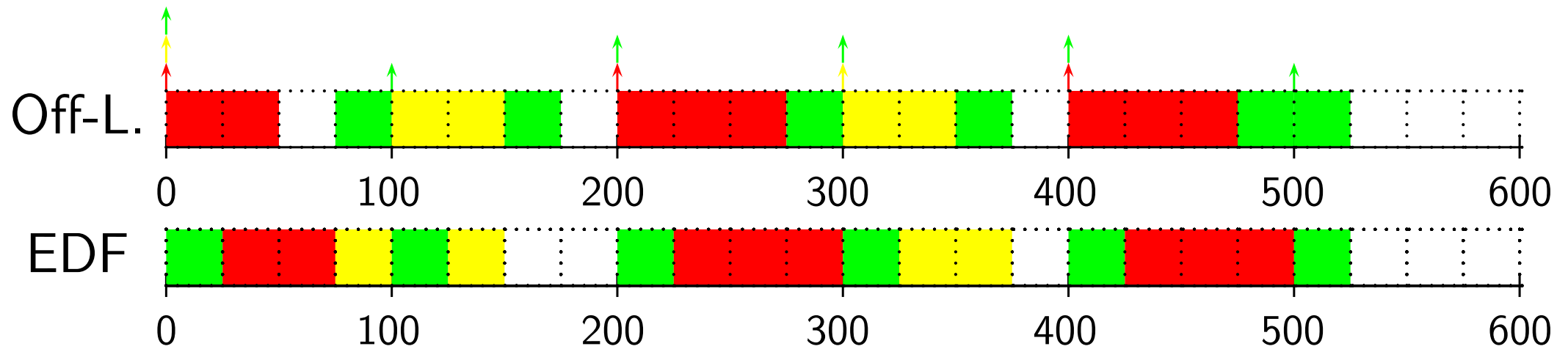


What happens if tasks execute less than C ?

Timing and implementation



Run-time schedule with execution time of first job of A is 2



Timing and implementation

Observations on off-line scheduling

■ Disadvantages

- ◆ Keeping **strict** periodic execution is not possible
- ◆ Hard to build, modify or expand
- ◆ Lacks flexibility to adapt to resource availability or varying application demands

■ Advantages

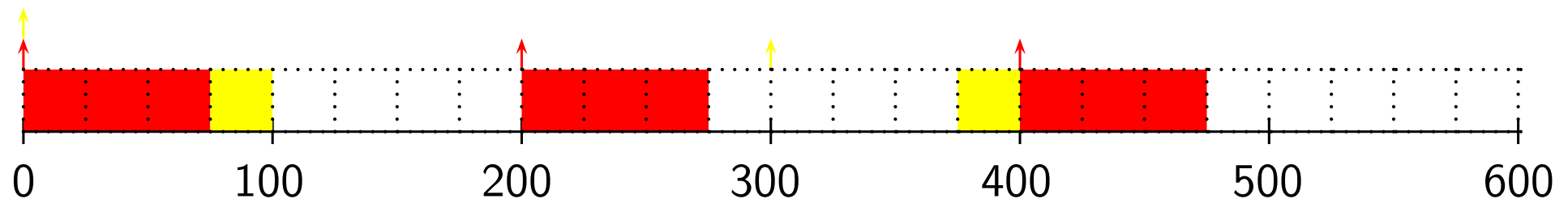
- ◆ Simple implementation enforcing precise timing (no real-time operating system required)
- ◆ Low run-time overhead

Timing and implementation

Example of what strict timing may mean....

Game: Let's try drawing a time line to execute tasks, keeping a constant distance between consecutive job start-times

task	h	C
A	200 ms	75 ms
B	300 ms	25 ms



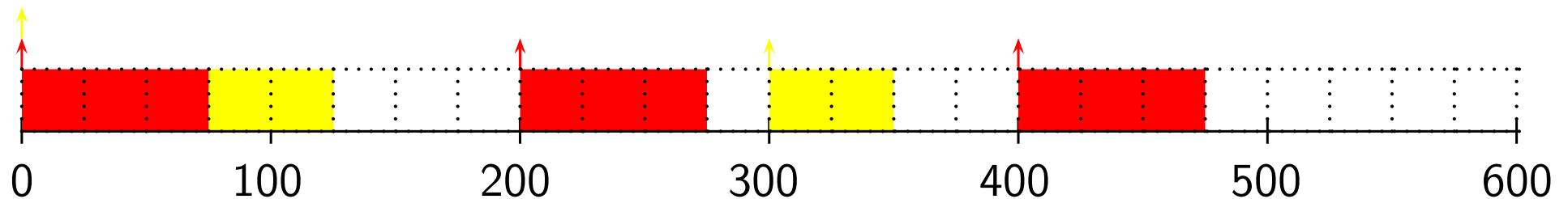
Assume **A** takes longer, e.g., $C = 100$ ms.

Can we still keep the constant distance?

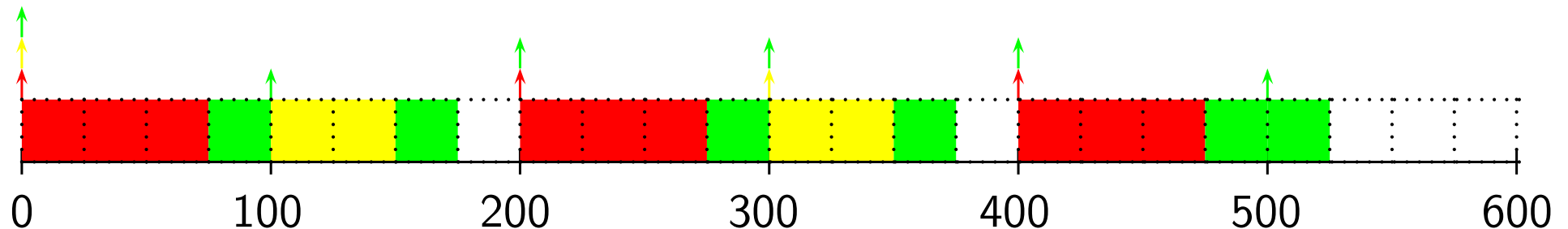
Timing and implementation

Example of *hard to modify*: Let's draw a time-line to execute

task	h	C
A	200 ms	75 ms
B	300 ms	50 ms

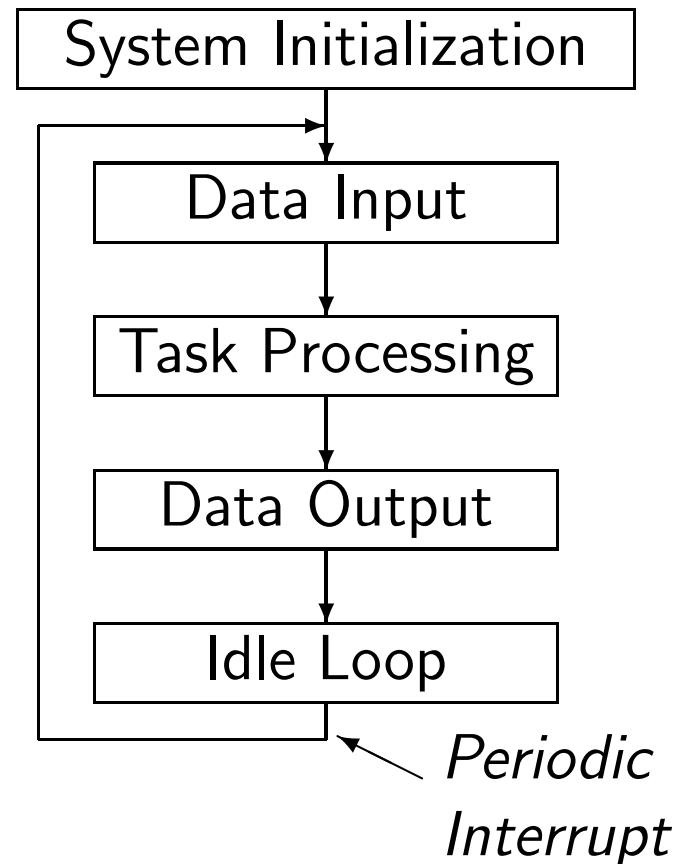


Assume a new task **C** with $h = 100$ ms and $C = 25$ ms. We have to rebuild the whole schedule !!!!



Timing and implementation

Note on offline scheduling: **cyclic executives** are the traditional offline scheduling approach for control applications [6], and widely used in industry.



Timing and implementation

Observations about **on-line** scheduling

■ Disadvantages

- ◆ Keeping **strict** periodic execution is not possible
- ◆ Needs operating system support (**overhead**)

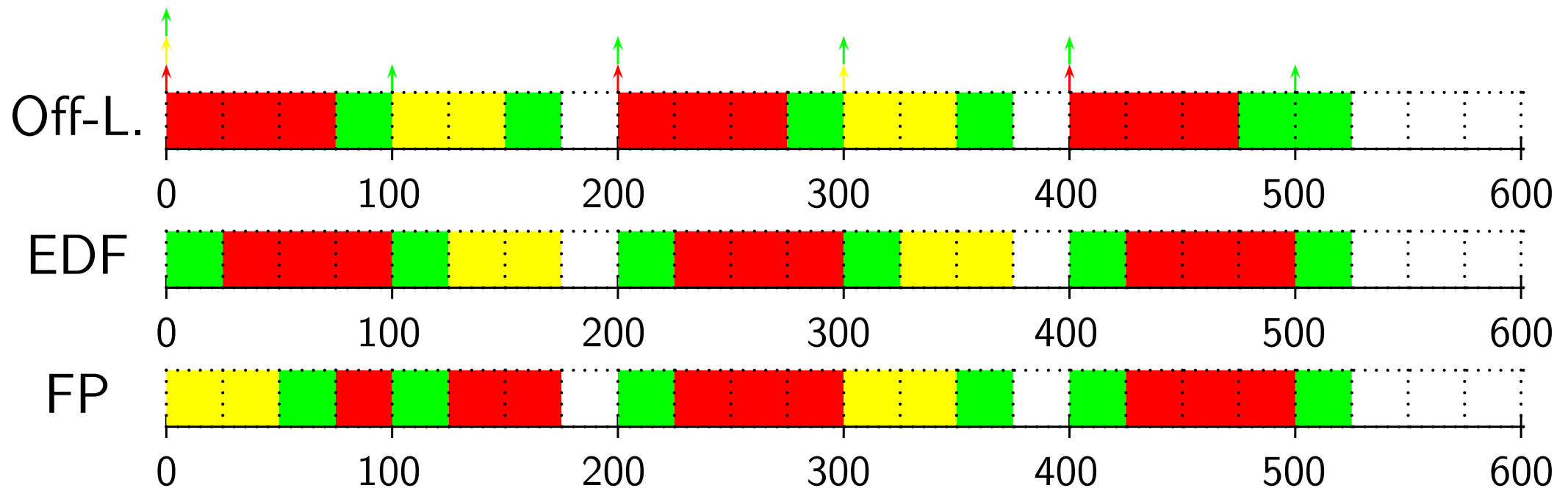
■ Advantages

- ◆ Easy to build, analyze, modify or expand
- ◆ Provides **flexibility** to adapt to resource availability or varying application demands

Timing and implementation

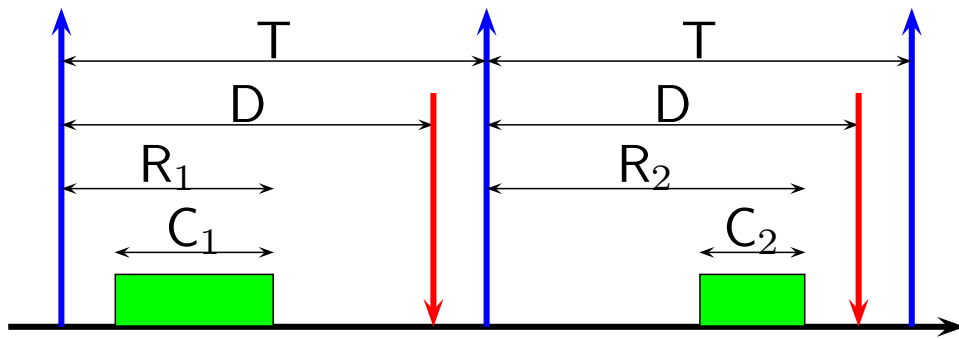
Previous example with a new schedule given by Fixed Priority online scheduling. Which is the priority assignment?

task	h	C
A	200 ms	75 ms
B	300 ms	50 ms
C	100 ms	25 ms

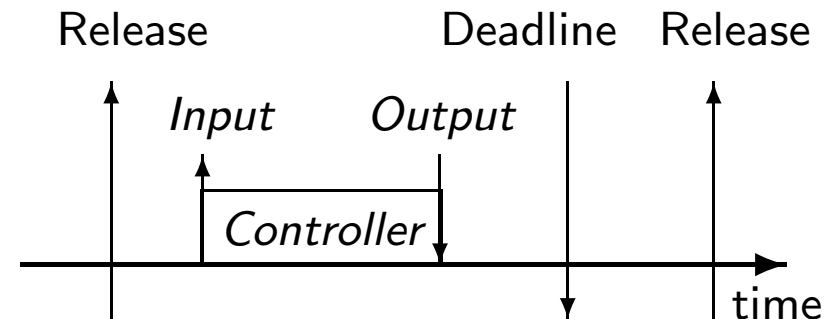


Timing and implementation

Enforcing the timing assumed in mathematical models using real-time technology



Hard real-time periodic task model



Naif control task model

- task period equal to sampling period $T=h$
- sampling and actuation occur at the beginning and termination of each job execution
- and task deadline bounding the time delay, $D \geq \tau$

Timing and implementation

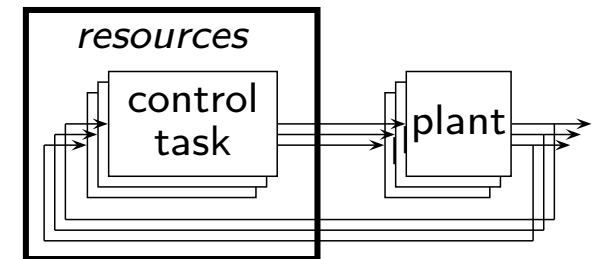
In the previous model for implementing controllers,

- if $D = \tau$: the expected timing from the model in closed loop operation (8) is perfectly kept !!! However, task set schedulability is severely reduced !!!
- if $D > \tau$: task set schedulability is increased (more tasks can be executed) at the expenses of introducing **time uncertainty** in sampling and actuation operations.

Contents

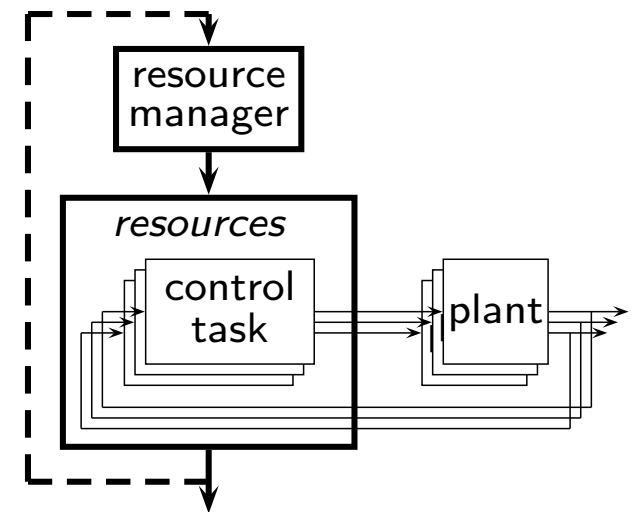
1. Real-time computing of control systems

- (a) Timing and implementation
- (b) Problems and solutions



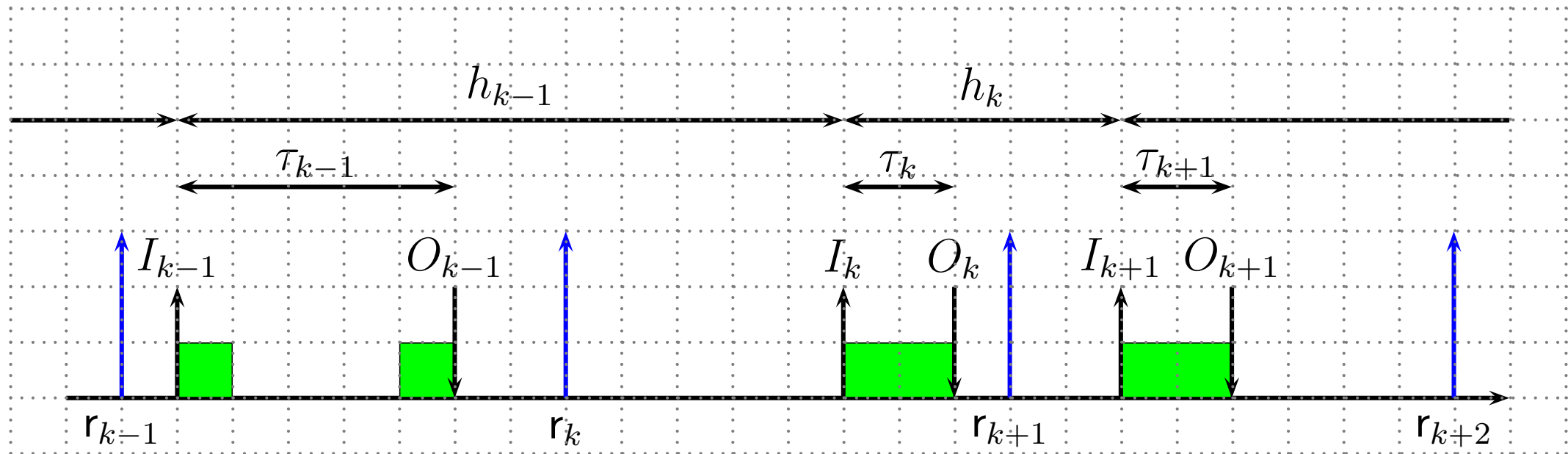
2. Control of real-time control systems

- (a) Overview
- (b) Representative examples



Problems and solutions

(RT) Computing introduces time uncertainty in periods and delays



- Job released at $r_k = kh$
- Sampling jitter: $\{h_k\}$
- Latency jitter: $\{\tau_k\}$

Problems and solutions

(RT) Computing introduces time uncertainty in periods and delays

Approaches:

- Ignore the problem
- Design the controller to be robust against time uncertainty
- Design the computing to minimize or eliminate the time uncertainty

Problems and solutions

Traditional approaches to time uncertainty

- Smith predictor
- Modified z-transform
- State-space lifting techniques

Limitation: ideal delays or multirate (periodic) systems.

Alternative solutions

Problems and solutions

Remember the standard model (6)

$$\begin{bmatrix} x_{k+1} \\ z_{k+1} \end{bmatrix} = \begin{bmatrix} \Phi(h) & \Phi(h - \tau)\Gamma(\tau) \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_k \\ z_k \end{bmatrix} + \begin{bmatrix} \Gamma(h - \tau) \\ I \end{bmatrix} u_k$$

where $x_{k+1} = x(kh + h)$ and $z_{k+1} = z(kh + h)$

If h and τ vary at each job execution, the model is given by

$$\begin{bmatrix} x_{k+1} \\ z_{k+1} \end{bmatrix} = \begin{bmatrix} \Phi(h_k) & \Phi(h_k - \tau_k)\Gamma(\tau_k) \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_k \\ z_k \end{bmatrix} + \begin{bmatrix} \Gamma(h_k - \tau_k) \\ I \end{bmatrix} u_k \quad (13)$$

where $x_{k+1} = x\left(\sum_{i=0}^{k+1} h_i\right)$ and $z_{k+1} = z\left(\sum_{i=0}^{k+1} h_i\right)$

Problems and solutions

(13) is a family of models. Observations:

- Given the $\{h_k, \tau_k\}$ values, a specific system is obtained and it can be analyzed
- Controllability and observability
- Stability

Problems and solutions

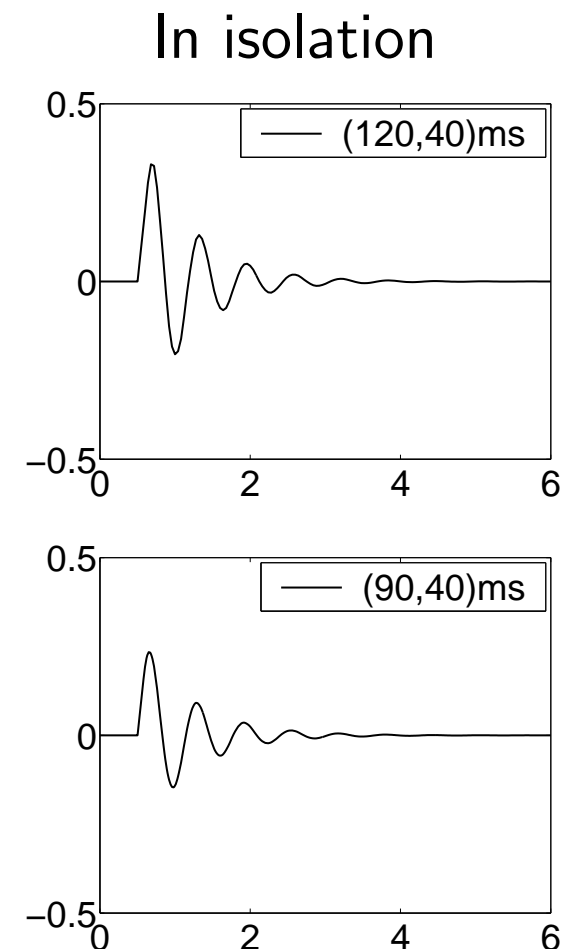
Given the $\{h_k, \tau_k\}$ values, a specific system is obtained and it can be analyzed. Example.

$$\frac{d^2y}{dt^2} = u$$

Let's locate the continuous closed loop poles at $\lambda_{1,2} = -1.5 \pm 10 * i$.

task	h	$C=\tau$
A	120 ms	40 ms
B	90 ms	40 ms

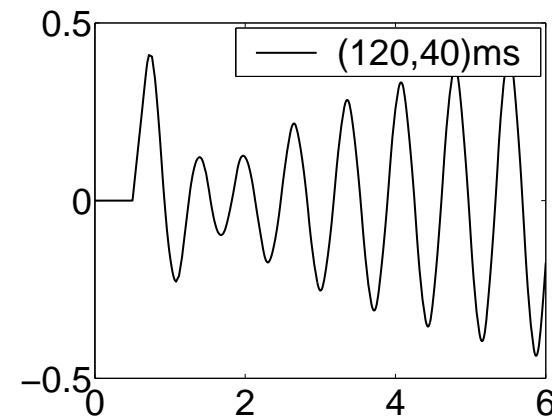
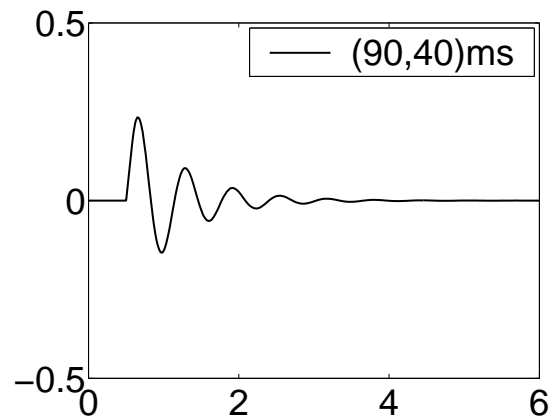
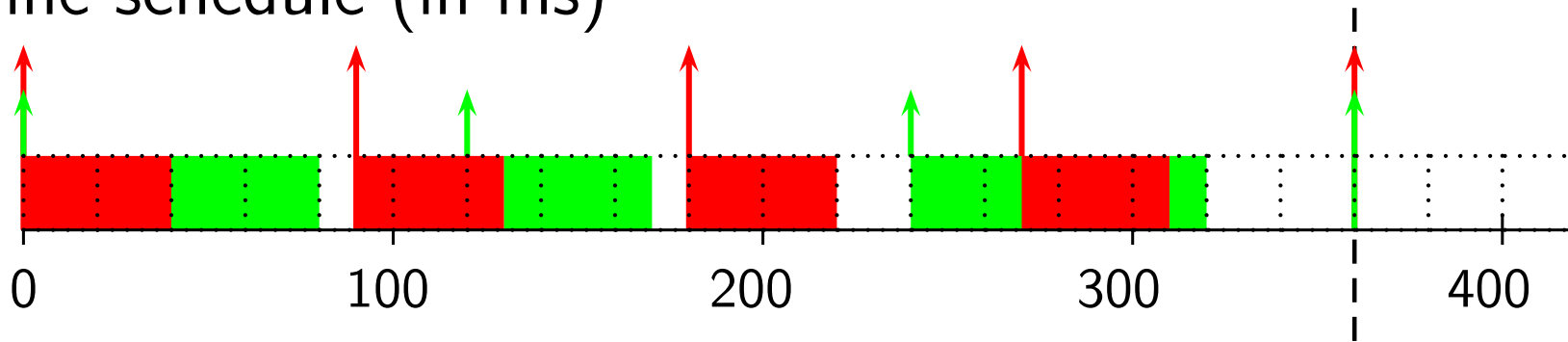
$$K_{120,40} = \begin{bmatrix} 75.8572 & 10.1051 & 0.3435 \end{bmatrix}$$
$$K_{90,40} = \begin{bmatrix} 83.5998 & 9.7351 & 0.3225 \end{bmatrix}$$



Problems and solutions

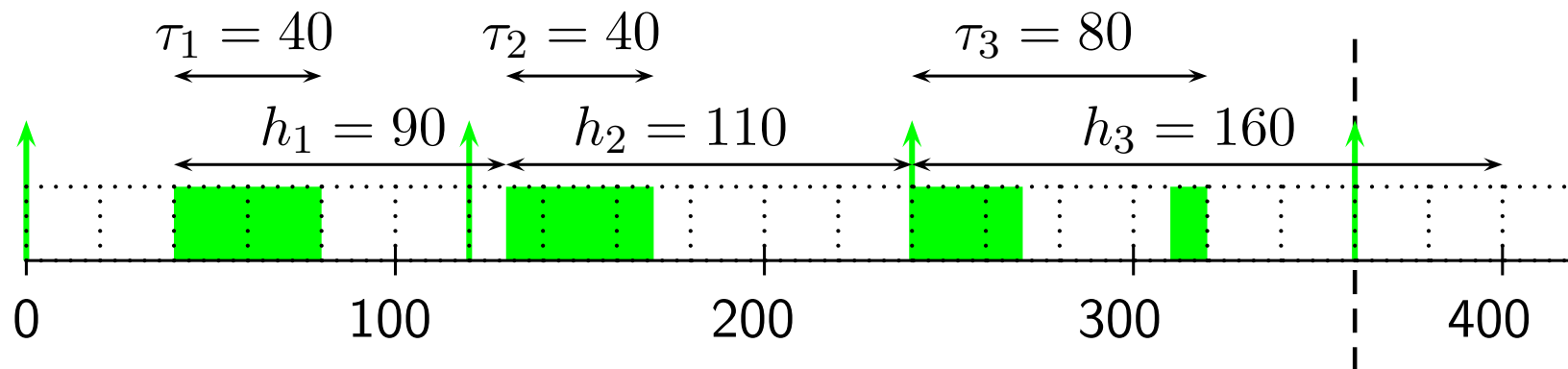
Given the $\{h_k, \tau_k\}$ values, a specific system is obtained and it can be analyzed. Example.

Offline schedule (in ms)



Problems and solutions

Given the $\{h_k, \tau_k\}$ values, a specific system is obtained and it can be analyzed. Example.

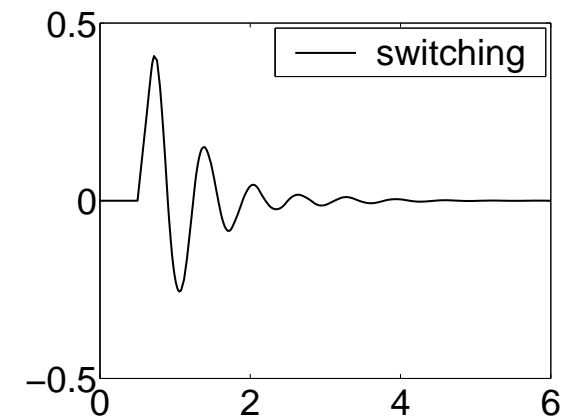


Let's approach A as a switched system:

$$\Phi_{cl}(h, \tau) \in \{\Phi_{cl}(90, 40), \Phi_{cl}(110, 40), \Phi_{cl}(160, 80)\}$$

with

$$K_{90,40} = \begin{bmatrix} 83.5998 & 9.7351 & 0.3225 \\ 78.4894 & 10.0117 & 0.3377 \\ 65.0282 & 12.7871 & 0.8149 \end{bmatrix}$$



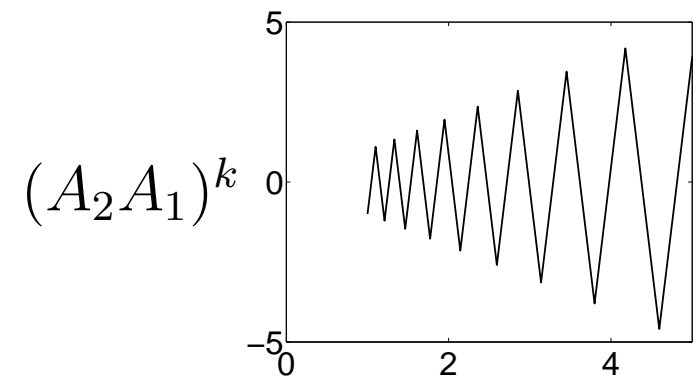
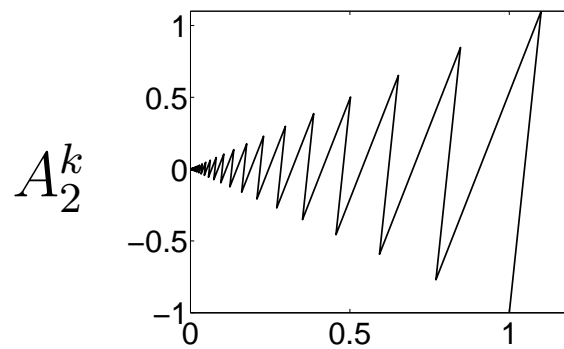
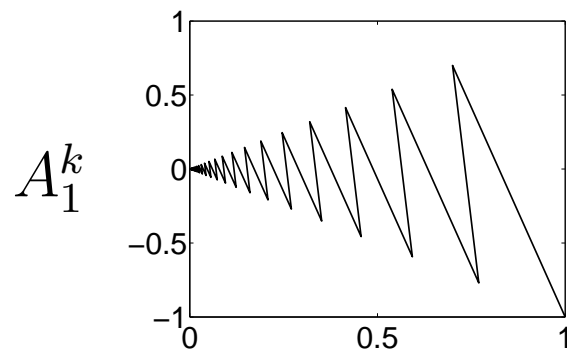
Problems and solutions

Given the $\{h_k, \tau_k\}$ values, a specific system is obtained and it can be analyzed. Is the previous analysis enough?

Example of unstable switched sequence $A_2 A_1 A_2 A_1 \dots$ where each subsystem A_i is stable. Given

$$x_{k+1} = Ax_k, \quad k \geq 0, \quad x_0 = x_0, \quad A \in \{A_1, A_2\} \quad (14)$$

with $A_1 = \begin{bmatrix} 0.9 & 0.2 \\ -0.2 & -0.9 \end{bmatrix}$, $A_2 = \begin{bmatrix} 0.9 & -0.2 \\ 0.2 & -0.9 \end{bmatrix}$, $x_0 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$



Problems and solutions

Controllability

- Is (13) controllable? Yes. (See proof in appendix 1)
- Therefore, we can find $\{u_k\}$ to bring the system to x_{eq}
- However, to compute $\{u_k\}$, we need to know beforehand $\{h_k, \tau_k\}$
- ... which in the general case, it's not known !!!

Observation (feasibility problem): to compute u_k we need to know $\{h_k, \tau_k\}$

Problems and solutions

Observability

- Is (13) observable? Yes, if the output matrix outputs the additional variable. (See proof in appendix 2)
- No feasibility problems exist (past h_k, τ_k and u_k are known).

Remark

Although (13) is controllable and observable, the admissible time variability is not known.

Problems and solutions

Stability. Looking at matrices

- Single closed loop matrix

$$\text{stable} \Leftrightarrow \rho(\Phi_{cl}(h, \tau)) < 1 \quad (15)$$

- Sequence of closed-loop matrices

$$\text{stable} \Leftrightarrow \rho(\Phi_{cl}(h_1, \tau_1) \cdot \Phi_{cl}(h_2, \tau_2) \cdot \dots \cdot \Phi_{cl}(h_n, \tau_n)) < 1 \quad (16)$$

- Closed-loop matrices randomly taken from a finite set Ω [7]

$$\Omega \text{ stable} \Leftrightarrow \exists P > 0 : \Omega^T P \Omega - P < 0, \forall \Omega \in \Omega^K, K \geq 0 \quad (17)$$

Problems and solutions

Stability. ... References

- Delays: For time-varying but bounded delays, simply checked in a Bode plot [8]
- Sampling periods: For uncertain sampled data systems, treated as hybrid system and using Lyapunov functions with discontinuities [9]

Problems and solutions

(RT) Computing introduces time uncertainty in periods and delays

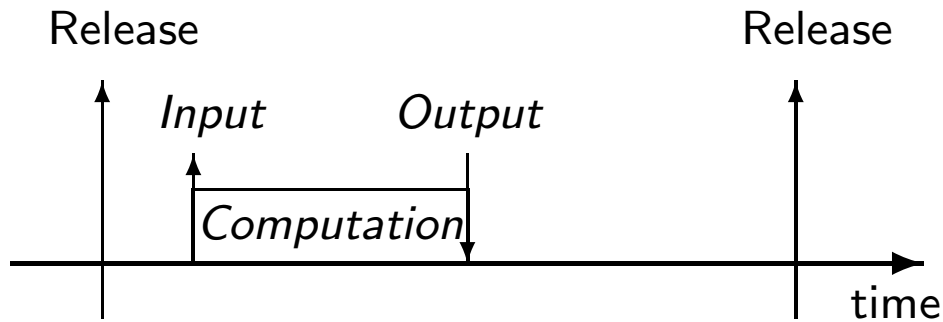
Approaches:

- Ignore the problem
- Design the controller to be robust against time uncertainty
- Design the computing to minimize or eliminate the time uncertainty

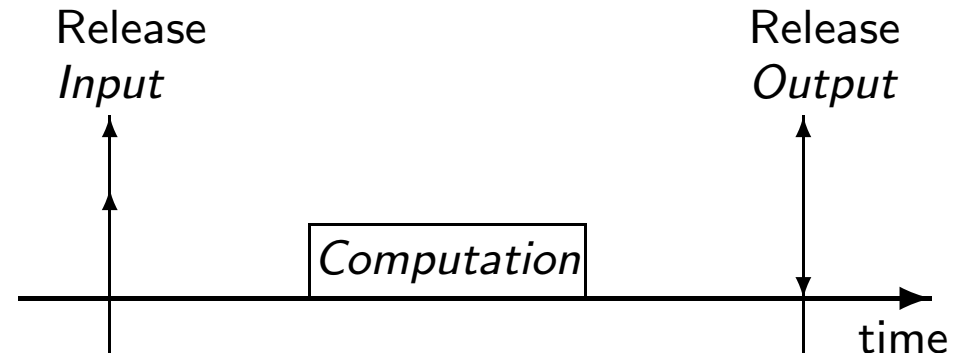
Problems and solutions

Design the computing to minimize/eliminate the time uncertainty

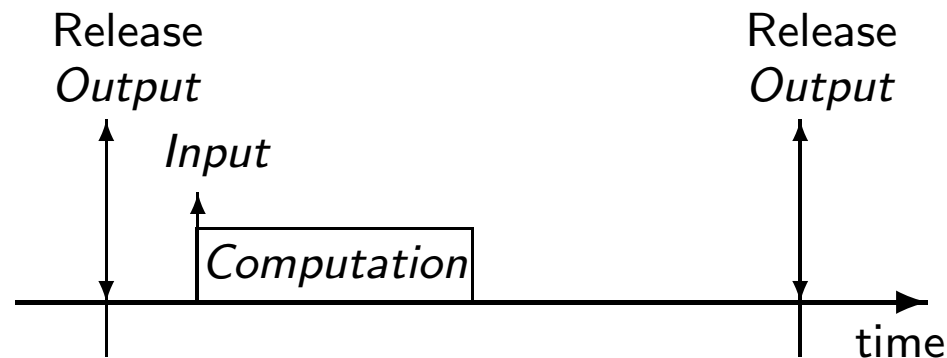
Naif approach [10]



One-sample approach [5], [11]



One-shot approach [12]



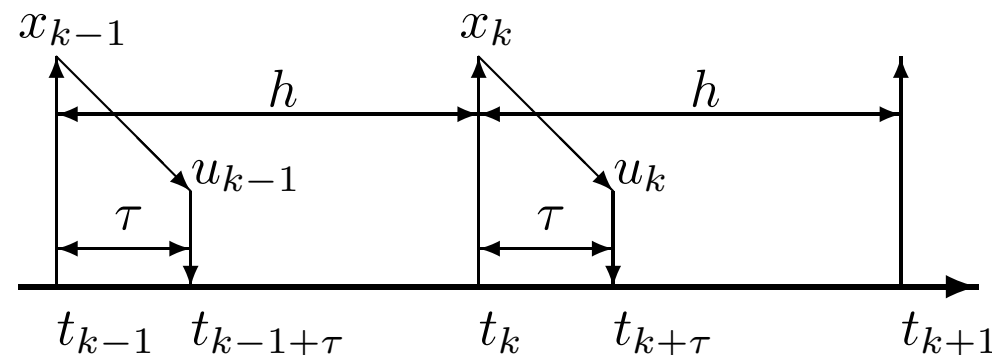
Problems and solutions

Design the computing to minimize/eliminate the time uncertainty

Model (6) in closed-loop form is based on two synchronization points, on a time reference given by the sampling instants.

$$\begin{bmatrix} x_{k+1} \\ z_{k+1} \end{bmatrix} = \begin{bmatrix} \Phi(h) & \Phi(h - \tau)\Gamma(\tau) \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_k \\ z_k \end{bmatrix} + \begin{bmatrix} \Gamma(h - \tau) \\ I \end{bmatrix} u_k$$

$$u_k = \begin{bmatrix} K_1 & K_2 \end{bmatrix} \begin{bmatrix} x_k \\ z_k \end{bmatrix} = K_1 x_k + K_2 z_k \quad \text{with} \quad K_1 \in \mathbb{R}^{1 \times n}, \quad K_2 \in \mathbb{R}^{1 \times m}$$



Problems and solutions

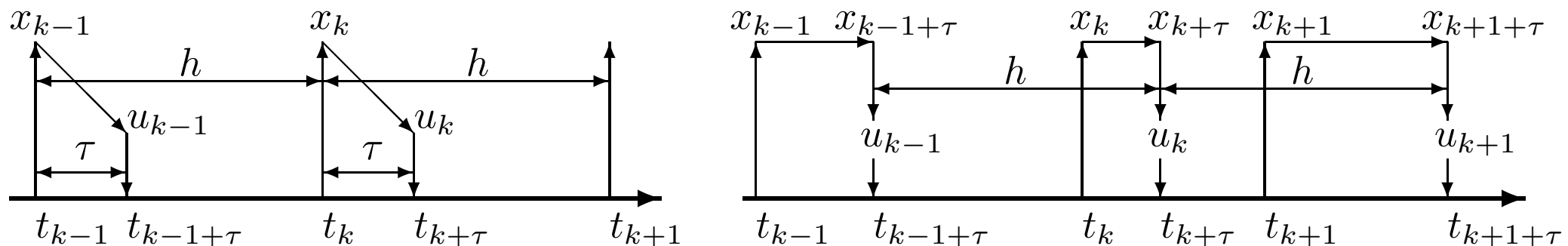
Design the computing to minimize/eliminate the time uncertainty

Constructing the one-shot task model: changing time coordinates to a time reference given by the actuation instants.

$$x_{k+\tau+1} = \Phi(h)x_{k+\tau} + \Gamma(h)u_k, \quad \text{with } u_k = Kx_{k+\tau} \quad \text{with } L \in \mathbb{R}^{1 \times n}. \quad (18)$$

$x_{k+\tau}$ has to be predicted from x_k :

$$x_{k+\tau} = \Phi(\tau)x_k + \Gamma(\tau)u_{k-1}. \quad (19)$$

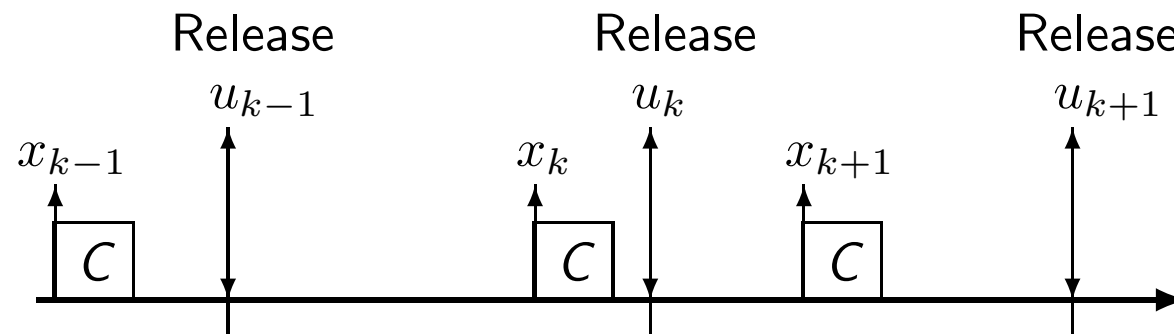


Problems and solutions

Design the computing to minimize/eliminate the time uncertainty

- All closed loop dynamics given by (18) and (19) (i.e., one-shot) can be obtained by (6) (standard).
- All closed loop dynamics given by (6) can be obtained by (18) and (19) if $m = n$.

The standard model is more general.... but one-shot admits irregular sampling

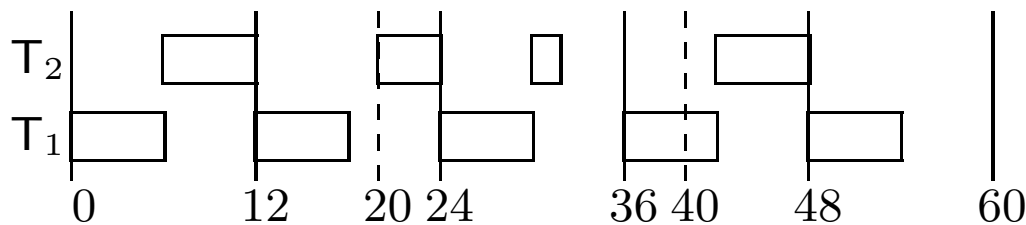


Problems and solutions

Design the computing to minimize/eliminate the time uncertainty

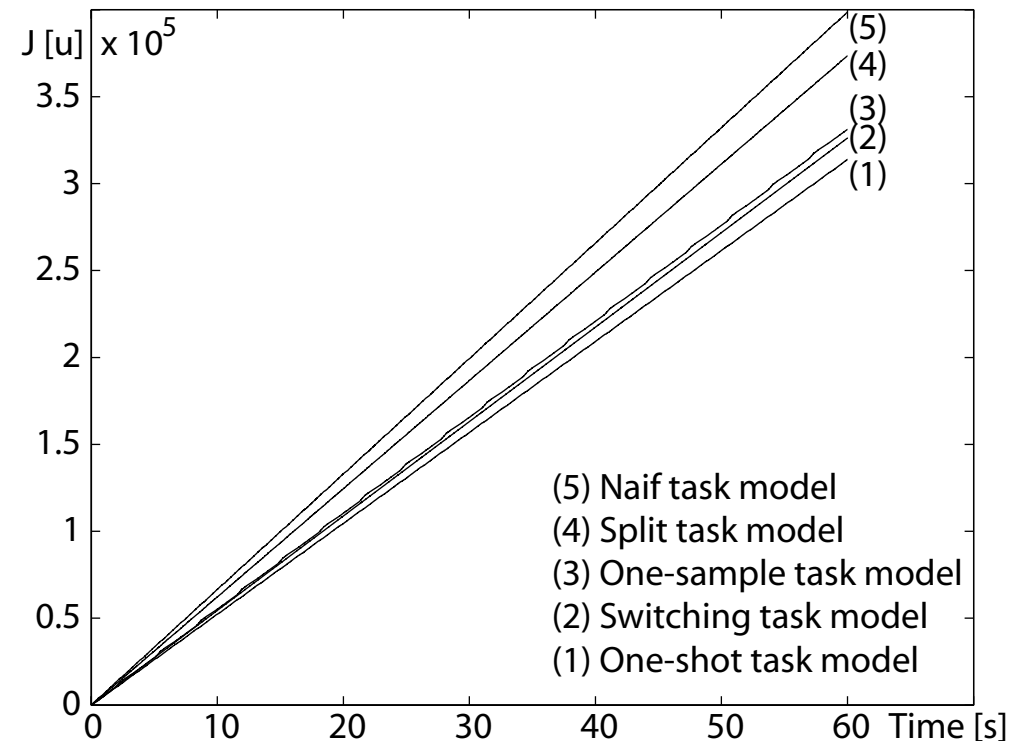
Evaluation: Naif, one-sample, switching, one-shot, split [13]

	h	C
T_1	12	6
T_2	20	6



Voltage stabilizer (RCRC circuit)

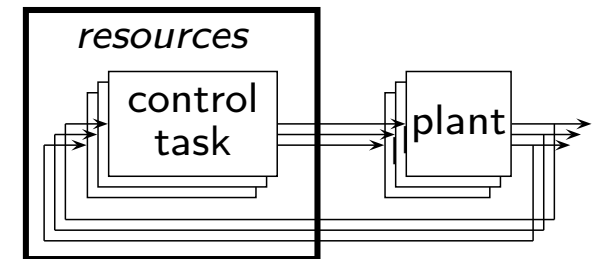
$$\dot{x}(t) = \begin{bmatrix} 0 & 1 \\ -918.2 & -90.9 \end{bmatrix} x(t) + \begin{bmatrix} 0 \\ 918.2 \end{bmatrix} u(t)$$



Contents

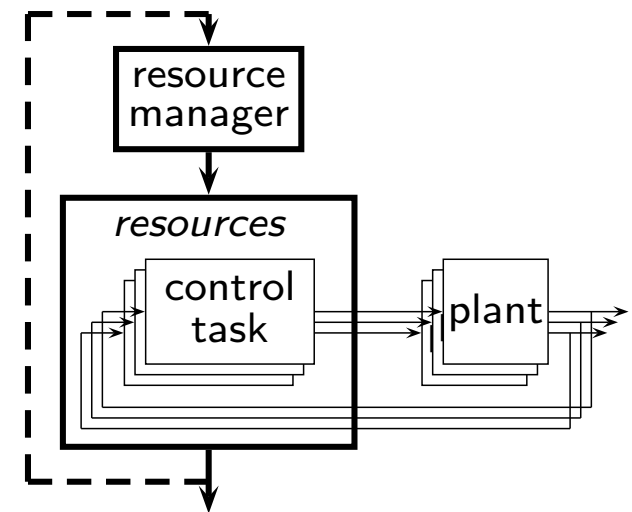
1. Real-time computing of control systems

- (a) Timing and implementation
- (b) Problems and solutions

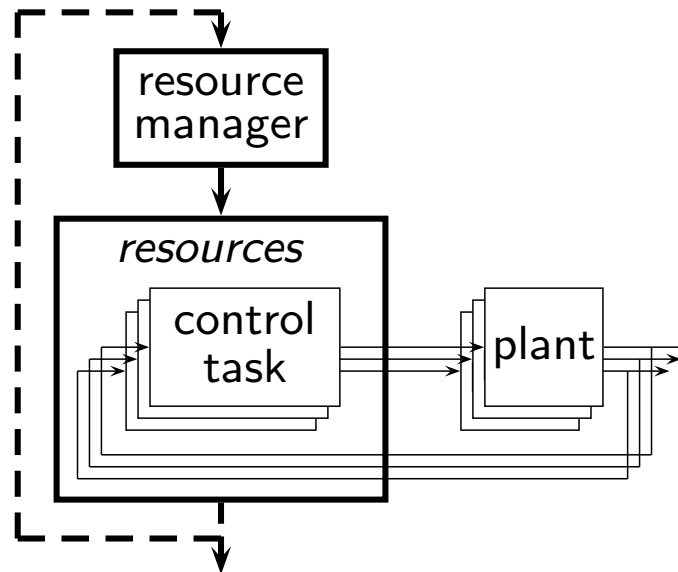


2. Control of real-time control systems

- (a) Overview
- (b) Representative examples



Overview



Control of real-time control systems, also known as

- (Optimal) Sampling period selection
- Feedback scheduling
- Event-based scheduling

Overview

Objective: to efficiently use resources when control loops share limited resources. Main flavors:

- Maximize aggregated control loop performance by fully and cleverly exploiting the available resources



Feedback scheduling (FS)

- Minimize resource utilization while bounding inter-sampling dynamics



Event-based scheduling (ES)

Overview * Feedback scheduling

Common formulation: optimization problem

minimize (maximize): penalty (benefit) on control performance
with respect to: sampling periods / job execution
subject to: closed loop stability
task set schedulability

Two type of results

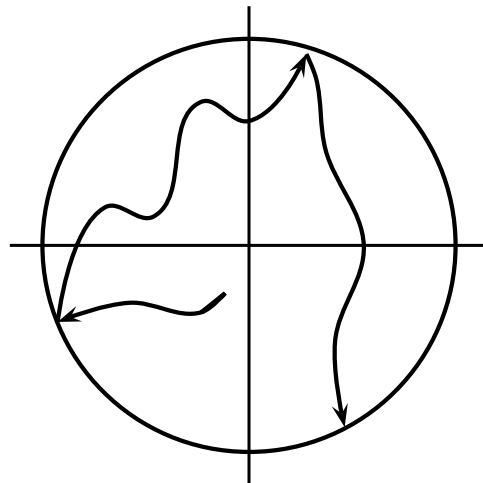
- Optimal sampling periods (e.g., [14], [15],[16],[17],[18])
- Optimal job sequence (e.g., [19], [20]¹, [21])

¹Based on bounding the inter-sampling dynamics.

Overview * Event-based scheduling

Common idea: to bound the inter-sample dynamics or to ensure stability (e.g., [22], [23], [24], [25], [26], [27]). Approaches:

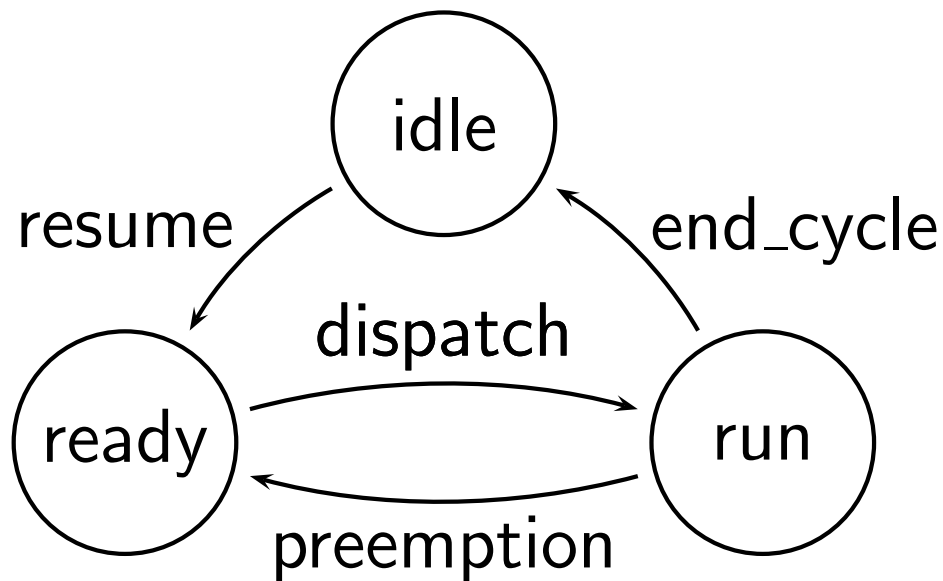
- Integrate an analog event detector, e.g. [22] or [24]
- Assume a coordinator aware of all plant states, e.g., [23]
- Enforce a minimum inter-execution time, e.g., [26]
- Observe the occurrence of the event (self-triggered), e.g., [25], [27]



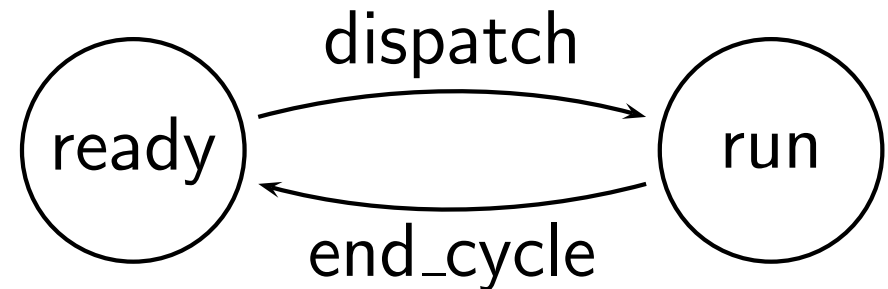
Overview * Taxonomy

	Which	What	Who	When	How		
	Criterion			it is solved	Solution	Timing Constraints	Sched.
[14] Set96	Optimizat.	TT	Coord.	Offline	Periods	Static periodic	EDF
[22] Arz99	Bound d.	ET	Task	Online	Periods	Aperiodic ET	Missing
[23] Zha99	Bound d.	ET	Coord.	Online	Job	Aperiodic ET	EFS
[15] Eke00	Optimizat.	TT	Coord.	Online	Periods	Varying periodic	EDF
[19] Reh00	Optimizat.	TT	Coord.	Offline	Sequences	Static pseudo periodic	Cyc. Ex.
[20] Hri01	Bound d.	TT	Coord.	Offline	Sequences	Static pseudo periodic	Cyc. Ex.
[16] Mar04	Optimizat.	TT	Coord.	Online	Periods	Varying periodic	EDF
[17] Pal05	Optimizat.	TT	Coord.	Offline	Periods	Static periodic	EDF
[18] Hen05	Optimizat.	TT	Coord.	Online	Periods	Varying periodic	EDF
[21] Ben06	Optimizat.	TT	Coord.	Online	Sequences	Dynamic pseudo per.	Flex.C.E
[25] Tab06	Bound d.	ET	Task	Online	Periods	Aperiodic TT	WiP
[26] Joh07	Bound d.	ET	Task	Online	Periods	Sporadic TT	Spor.
[27] Lem07	Bound d.	ET	Task	Online	Periods	Aperiodic TT	Elastic S.

Overview * FS vs. ES * Kernel



time-driven operation

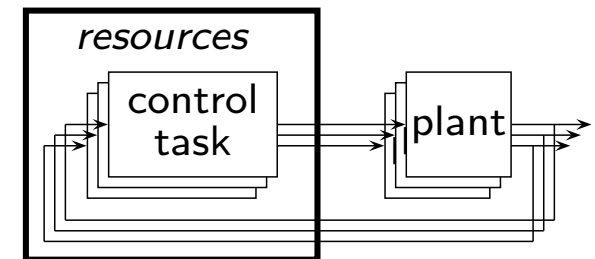


control-driven operation

Contents

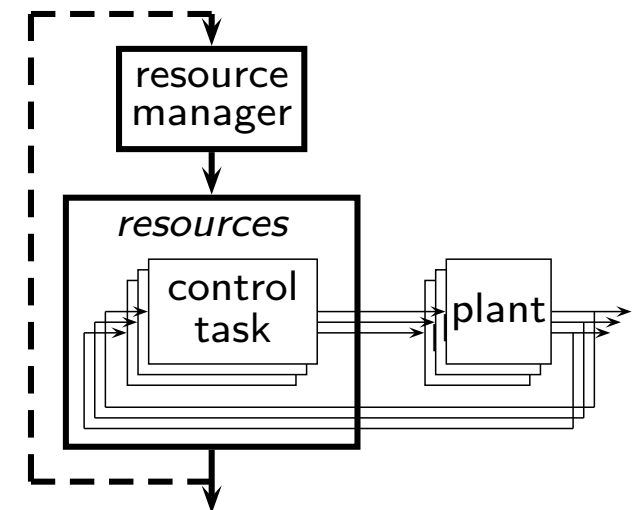
1. Real-time computing of control systems

- (a) Timing and implementation
- (b) Problems and solutions



2. Control of real-time control systems

- (a) Overview
- (b) Representative examples
 - periods (optimization)
 - sequences (optimization)
 - event-based



Representative examples (periods)

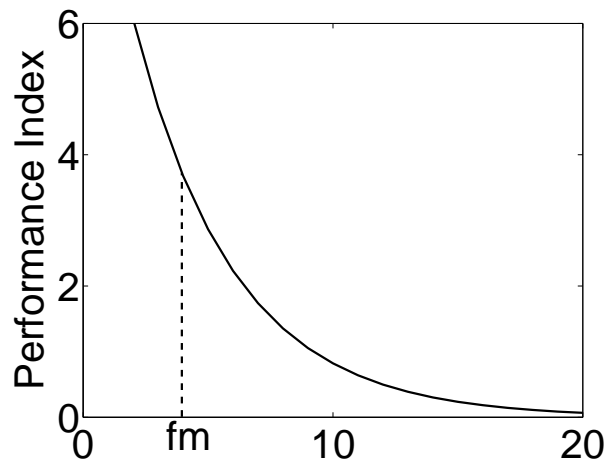
[14] On task schedulability in real-time control systems

- Set of n control tasks sharing a CPU

- Performance index for each control task (cost):

$$\Delta J(f_i) = J_D(f_i) - J$$

- A minimum frequency for each task f_{mi} must be guaranteed



Representative examples (periods)

[14] On task schedulability in real-time control systems

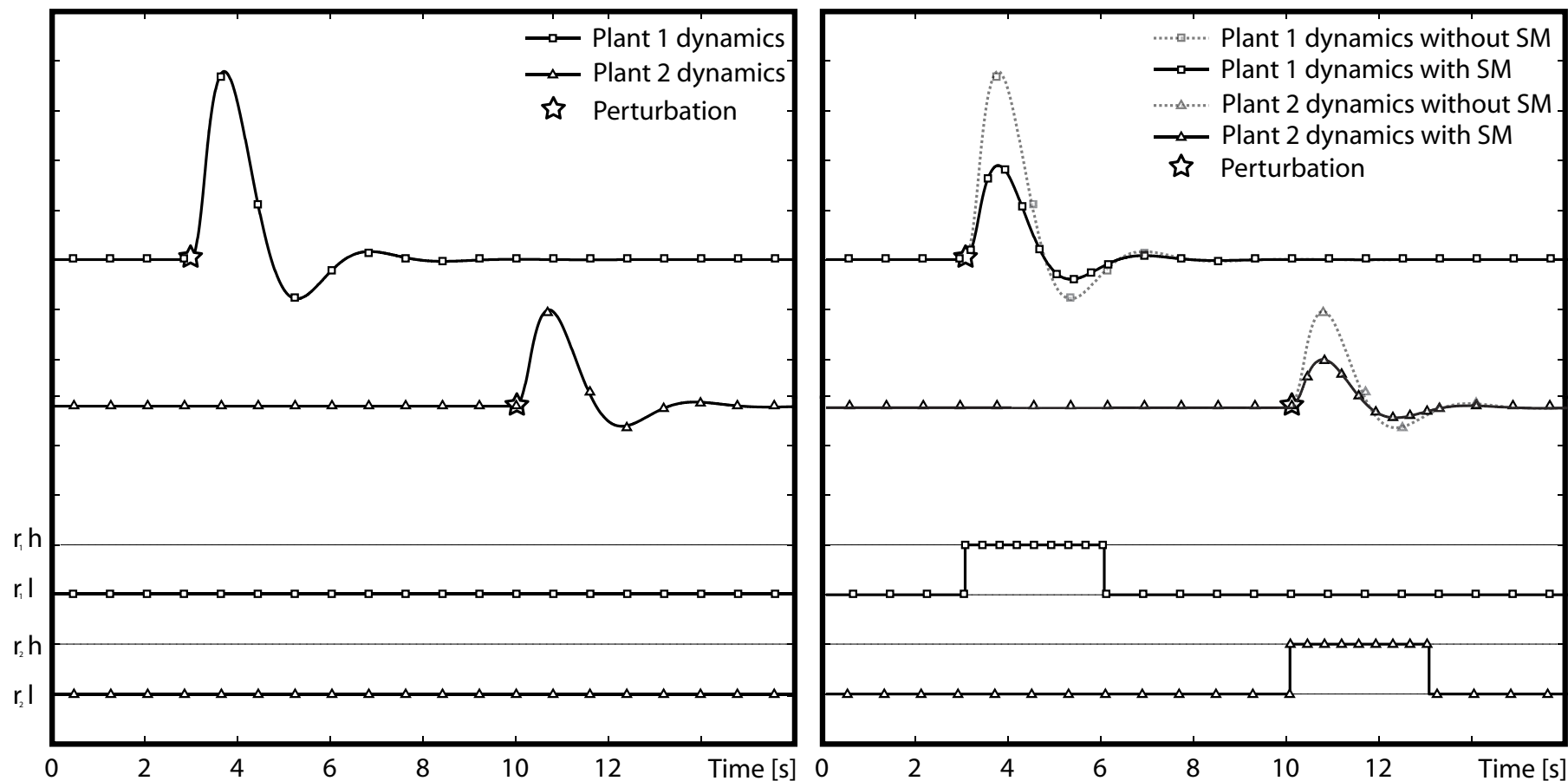
$$\begin{aligned} \min \quad & \Delta J = \sum_{i=1}^n \omega_i \Delta J_i = \sum_{i=1}^n \omega_i \alpha_i e^{-\beta_i f_i} \\ \text{with respect to} \quad & f_1, f_2, \dots, f_n \\ \text{subject to} \quad & \sum_{i=1}^n C_i f_i \leq A, \quad 0 < A \leq 1 \\ & f_i \geq f_{mi}, \quad i = 1, \dots, n \end{aligned} \tag{20}$$

Solution:

It **statically** sets several frequencies $\geq f_{mi}$ and the rest $= f_{mi}$

Representative examples (periods)

[16] Optimal state feedback based resource allocation for resource-constrained control tasks. **Key** observation:



Representative examples (periods)

[16] Optimal state feedback based resource allocation for resource-constrained control tasks

- Set of n control tasks sharing a CPU
- A minimum resource share is guaranteed per task: $r_{i,min} = \frac{c_i}{h_{i,max}}$
- Performance index for each control task (benefit): $\alpha_i r_i + \beta_i$
- **Instantaneous** feedback: $e_i = |x_k|$

Representative examples (periods)

[16] Optimal state feedback based resource allocation for resource-constrained control tasks

$$\max \sum_{i=1}^n \omega_i p_i(r_i) e_i = \sum_{i=1}^n \omega_i (\alpha_i r_i + \beta_i) |x_k|$$

with respect to r_1, r_2, \dots, r_n (21)

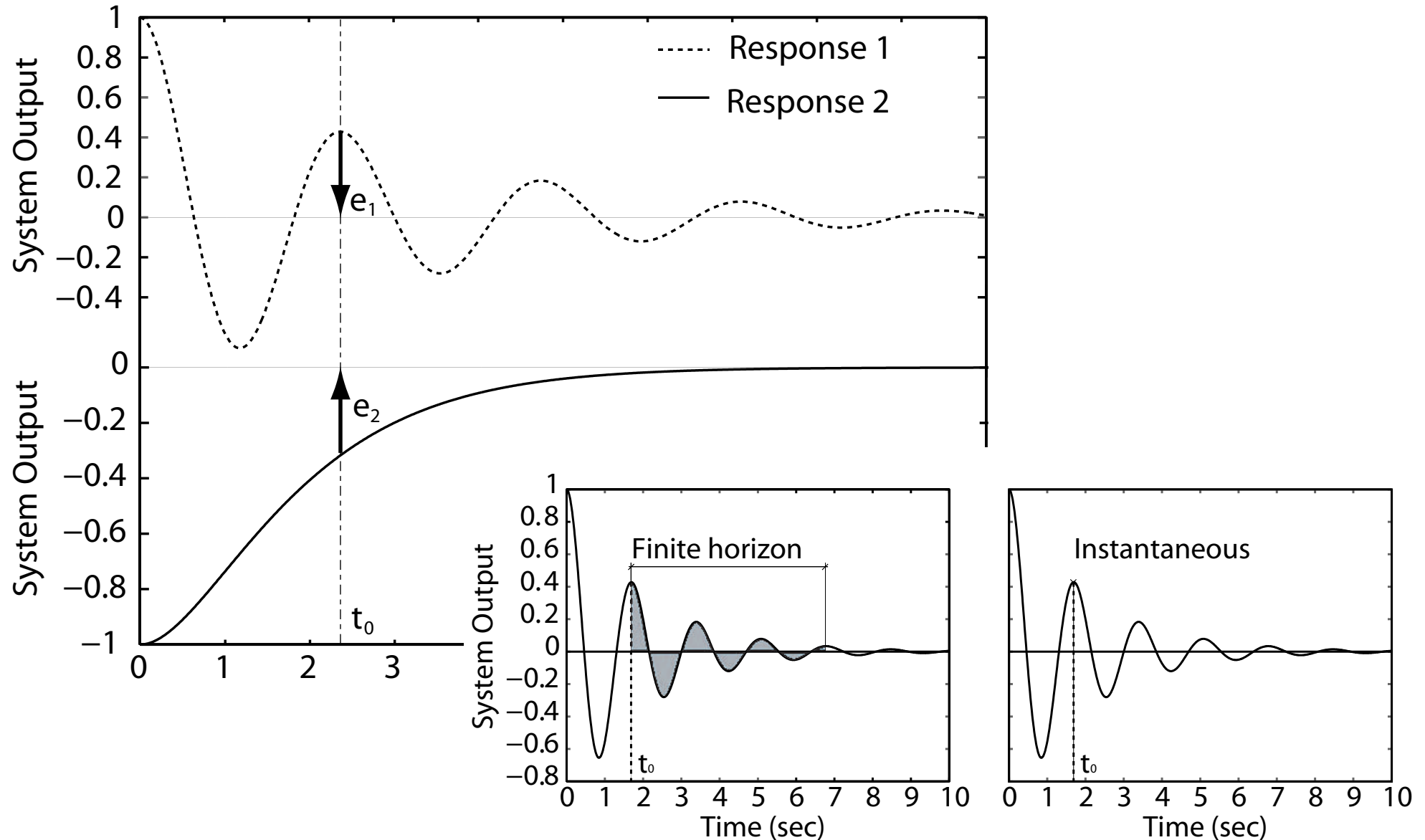
$$\text{subject to } \sum_{i=1}^n \Delta r_i \leq U_s(t) \quad \text{and} \quad \Delta r_i \geq 0, \quad i = 1, \dots, n$$

where $r_i = r_{i,min} + \Delta r_i$ and $U_s(t) = \text{available_slack}(t)$

Solution: Assign all slack to the task whose plant has the largest error, where slack is the unused and thus available resources

Drawback: Instantaneous feedback, e.g. $|x_k|$, may be not helpful in certain scenarios

Representative examples (periods)



Representative examples (periods)

[18] Optimal on-line sampling period assignment for real-time control tasks based on plant state information

- Set of n control tasks sharing a CPU
- Performance index for each control task based on a **finite horizon prediction** (cost):

$$J(x_0, h, T_{fbs}) = x_0^T S x_0 + T_{fbs} \bar{J} \quad (22)$$

where

- ◆ $\bar{J} = \frac{1}{h} (\text{tr } S(h) R_1(h) + J_v(h))$ is the stationary cost per time unit
- ◆ $x_0^T S x_0$ is the transient cost, where S is the solution to:

Representative examples (periods)

[18] Optimal on-line sampling period assignment for real-time control tasks based on plant state information

- the algebraic Riccati equation (23) for optimal controllers providing the optimal cost (24) for a standard quadratic cost function (25)

$$S = \Phi^T S \Phi + Q_1 - (\Phi^T S \Gamma + Q_{12})(\Gamma^T S \Gamma + Q_2)^{-1}(\Gamma^T S \Phi + Q_{12}^T) \quad (23)$$

$$J = x_0^T S x_0 + \sum_{k=0}^{N-1} \left(\text{tr } S(h) R_1(h) + J_v(h) \right) \quad (24)$$

$$J = \mathbb{E}_v \left\{ \sum_{k=0}^{N-1} \left(x(kh)^T Q_1 x(kh) + 2x(kh)^T Q_{12} u(kh) + u(kh)^T Q_2 u(kh) + J_v(h) \right) \right\} \quad (25)$$

- the Lyapunov equation (26) for an arbitrary state feedback control law $u(kh) = -Kx(kh)$, to be evaluated in (24)

$$S = (\Phi - \Gamma L)^T S (\Phi - \Gamma L) + Q_1 - Q_{12} L - L^T Q_{12}^T + L^T Q_2 L \quad (26)$$

Note that Φ , Γ , Q_1 , Q_{12} , Q_2 , J_v , R_1 , and S all depend on the sampling interval h .

Representative examples (periods)

[18] Optimal on-line sampling period assignment for real-time control tasks based on plant state information

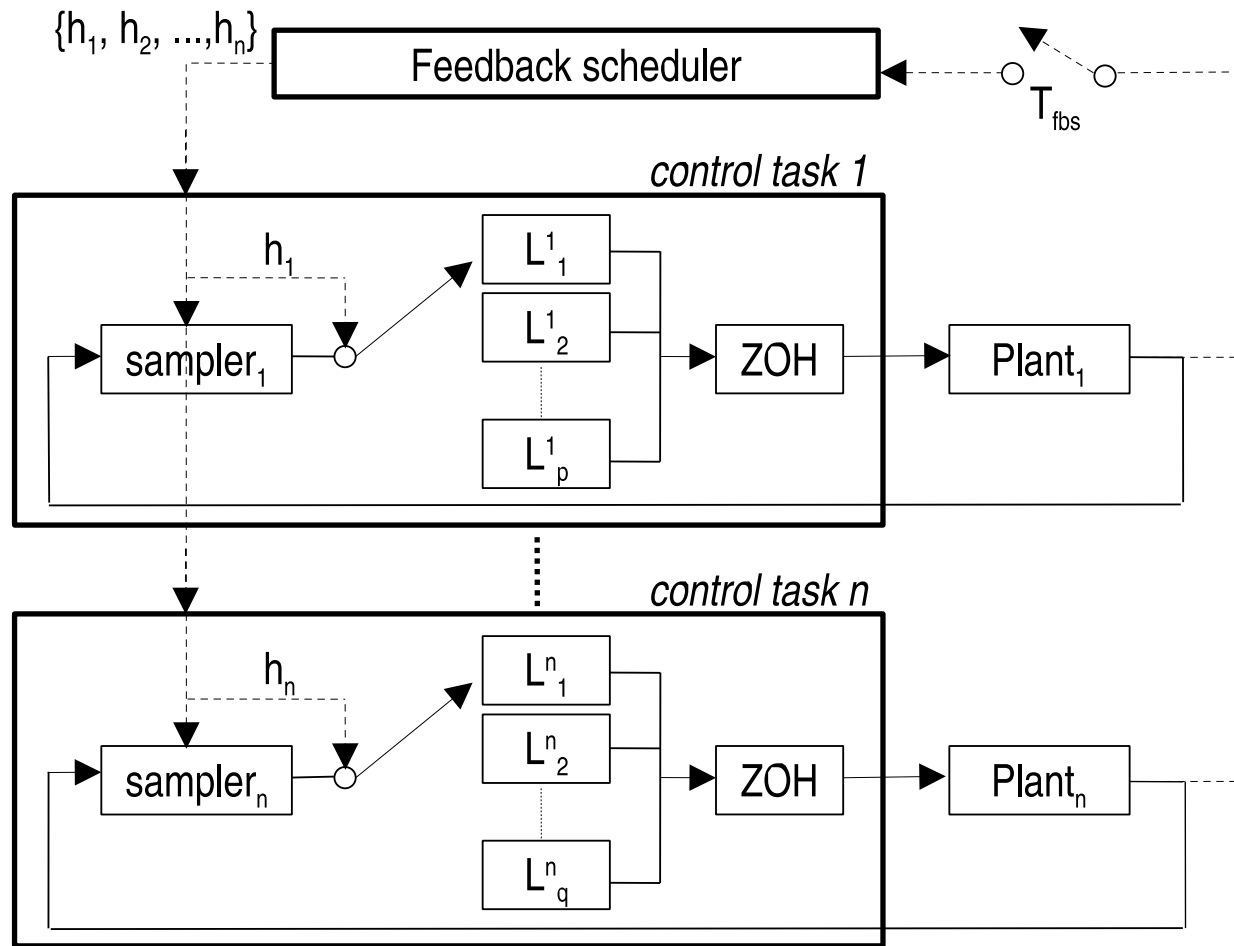
$$\begin{aligned} \min \quad & \sum_{i=1}^n J_i(x_i(t_0), h_i, T_{fbs}) \\ \text{with respect to} \quad & h_1, h_2, \dots, h_n \\ \text{subject to} \quad & \sum_{i=1}^n \frac{C_i}{h_i} \leq 1 \\ & h_i \geq 0, \quad i = 1, \dots, n \end{aligned} \tag{27}$$

Solution:

Finding an analytical solution in the general case is not possible. But an approximate general solution exists and works [28]

Representative examples (periods)

Operation of [16] ($T_{fbs} \rightarrow h_i$) or [18] ($T_{fbs} \gg h$).



Representative examples (sequences)

[19] Integration of off-line scheduling and optimal control

- Set of n control tasks sharing a CPU
- Repeated cycle divided into p slots, cycle of length T_p
- Tasks execute within slots
- LQ controllers

$$\min_{\hat{u}_i} E \left[\bar{x}_i^T \bar{S}_i \bar{x}_i(n) + \sum_{i=1}^n \begin{bmatrix} \bar{x}_i \\ \bar{u}_i \end{bmatrix}^T \begin{bmatrix} \bar{Q}_1 & \bar{Q}_{12} \\ \bar{Q}_{12}^T & \bar{Q}_2 \end{bmatrix}_i \begin{bmatrix} \bar{x}_i \\ \bar{u}_i \end{bmatrix} \right] \quad (28)$$

$$\text{such that } \bar{x}_i(k+1) = \bar{A}_i \bar{x}_i(k) + \bar{B}_i \bar{u}_i(k) + \bar{G}_i \bar{v}_i(k)$$

- Let s denote a scheduling sequence and S_p a set of schedules

Representative examples (sequences)

[19] Integration of off-line scheduling and optimal control

Finding the optimal schedule formulated as a combinatorial optimization problem

$$\begin{aligned} \min \quad & f^{per}(s, p) \\ \text{when} \quad & s \in S_p \\ & p = 1 \dots T_p \end{aligned} \tag{29}$$

where $f^{per}(s, p)$ is a performance measure derived from (28)

Solution: A periodic schedule $\hat{s}(t) = s_1 s_2 \dots s_p s_1 \dots$, where $\hat{s}(t)$ indicates the controller run at time t , and a periodic linear feedback law such that $u_{\hat{s}(t)} = K_t x_{\hat{s}(t)}(t)$

Representative examples (event-based)

[23] Stable and real-time scheduling of a class of hybrid dynamic systems

- N continuous dynamic plants

$$\dot{x}_i = A_i x_i + b_i u_i, \quad i = 1, \dots, N \quad (30)$$

- Discrete-event scheduling

$$Event(i, T_k) = \begin{cases} 1 & \text{if } \|x_i(T_k)\| = \max_{j=1, \dots, N} \|x_j(T_k)\| \text{ at } T_k \\ 0 & \text{otherwise} \end{cases} \quad (31)$$

During $t \in [T_k \quad T_k + h)$ $plant_i$ runs in closed loop (rest in open loop)

- Objective: to ensure stability

Representative examples (event-based)

[23] Stable and real-time scheduling of a class of hybrid dynamic systems

- Control design specification: to ensure asymptotical and exponential stability for all plants
- Outcome:
 - ◆ Sufficient conditions
 - ◆ Stabilizing feedback gains

Observation: similar to previous feedback-scheduling approaches but using an event-based scheduling and single feedback gains.

Representative examples (event-based)

[25] Preliminary results on state-triggered scheduling of stabilizing control tasks

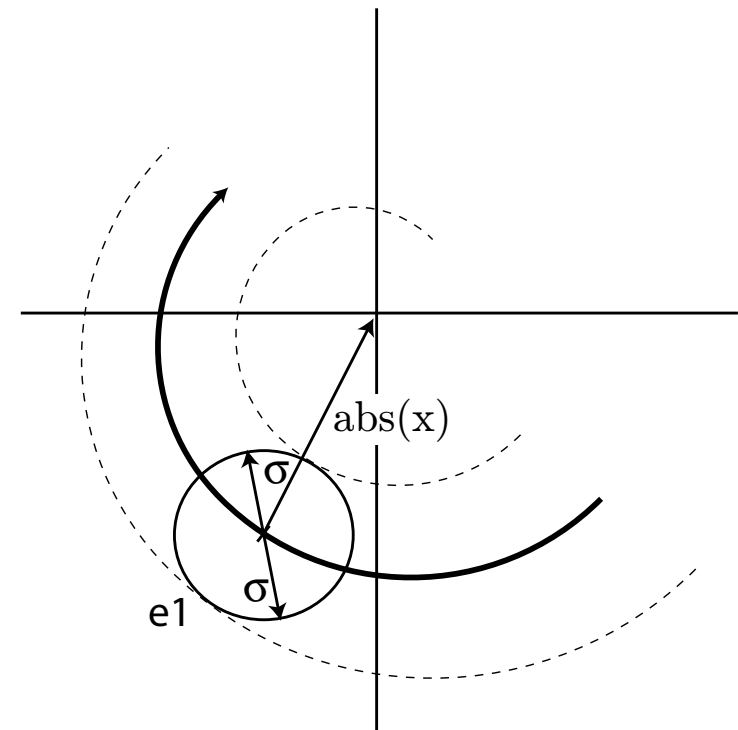
- Closed loop continuous time system with discrete controller

$$\dot{x} = f(x, k(x + e)) \quad \text{where} \quad e(t) = x(t_i) - x(t) \quad (32)$$

- Event-triggered executions:

$$|e(t)| \leq \sigma |x(t)|$$

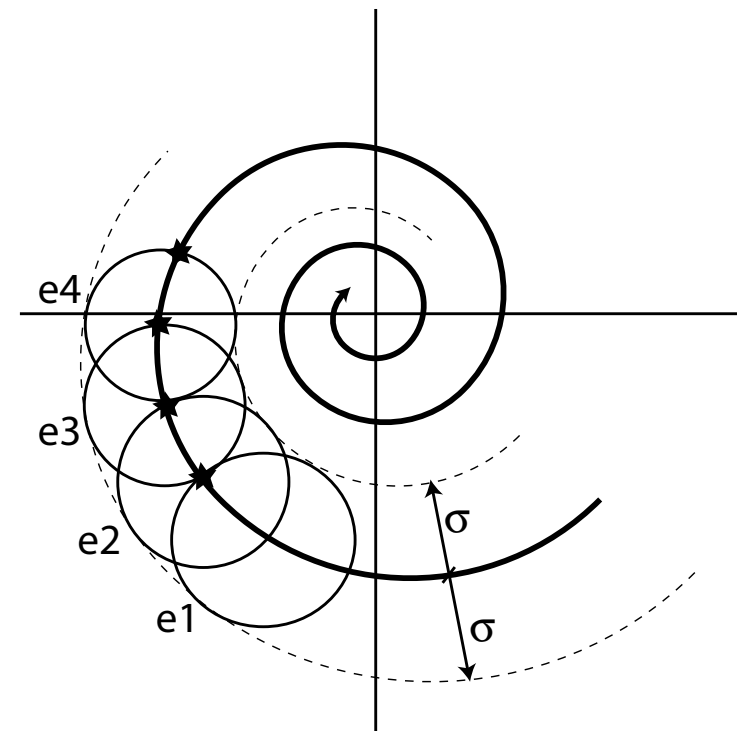
to enforce stability



Representative examples (event-based)

[25] Preliminary results on state-triggered scheduling of stabilizing control tasks

- avoids accumulation points
- provides estimates of the time between consecutive executions



Miscellaneous

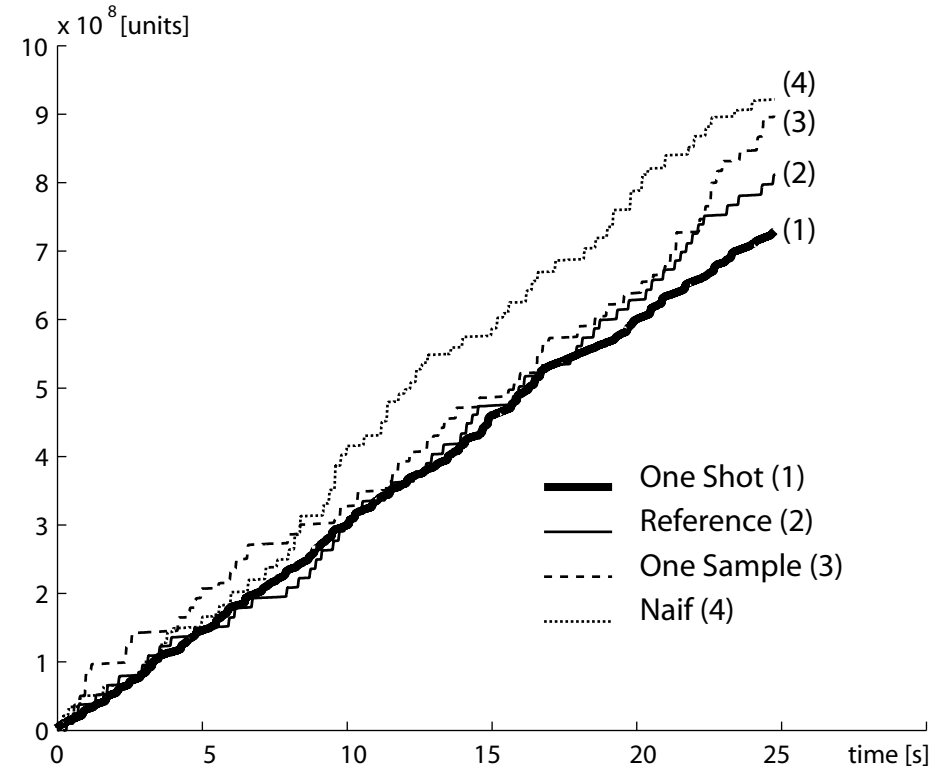
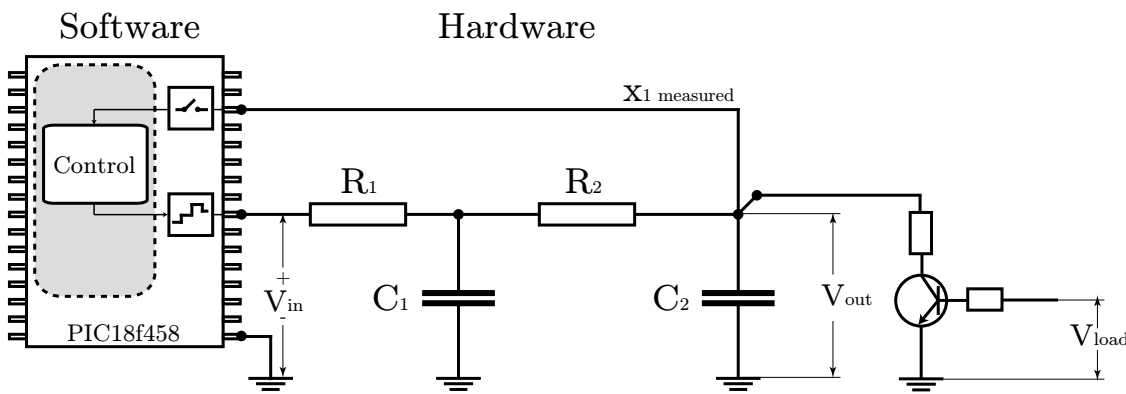
Miscellaneous - Jitters

Simulation: Some feedback scheduling approaches vs. jitters. Three control tasks controlling RCRC circuits. Evaluation using a quadratic cost function.

Approach	Original	Indep. Proc.
Static approach	109.05	105.82
Off-line RM [14]	121.85	96.59
On-line FS [15]	99.92	98.74
On-line instantaneous FS [16]	90.63	64.41
On-line finite horizon FS [28]	100.61	86.99
Heuristic on-line cyclic scheduling [19]	62.43	62.48

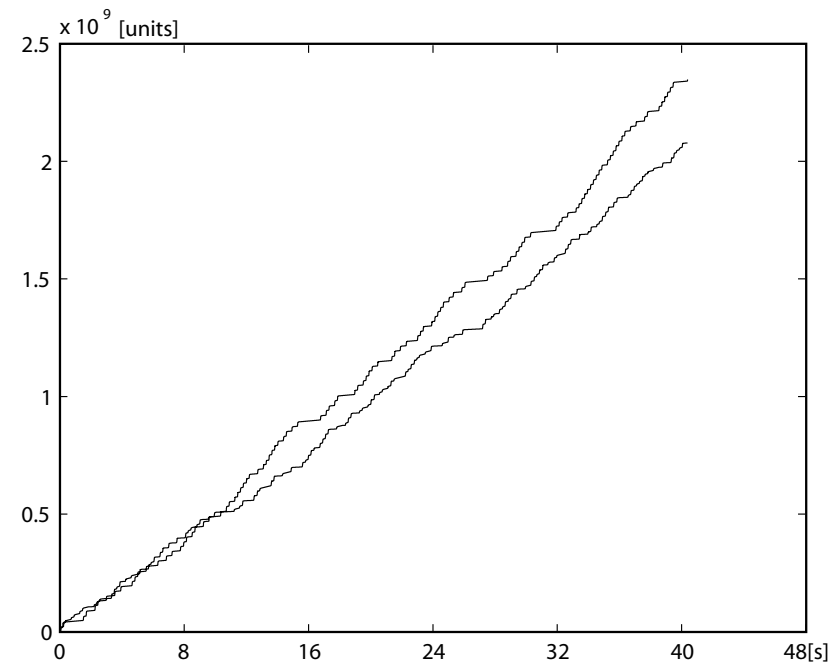
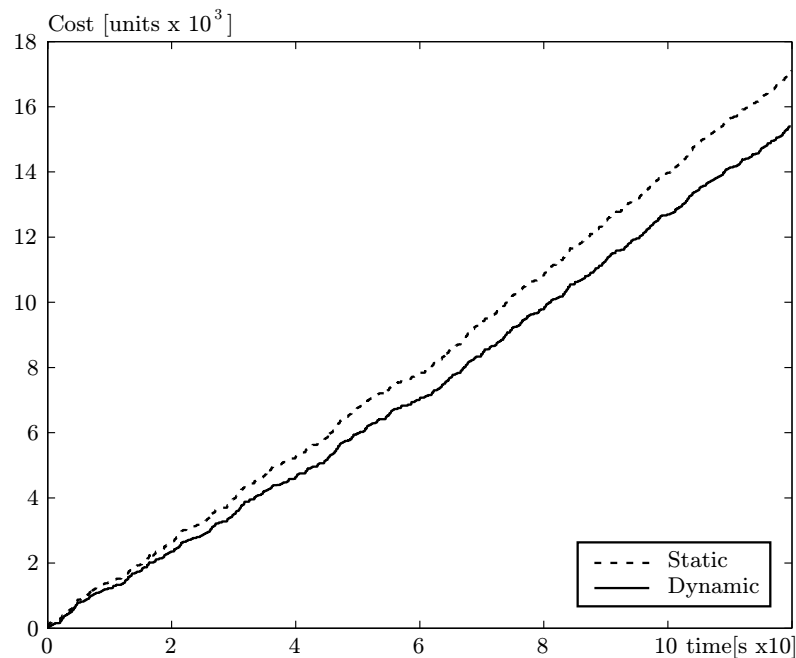
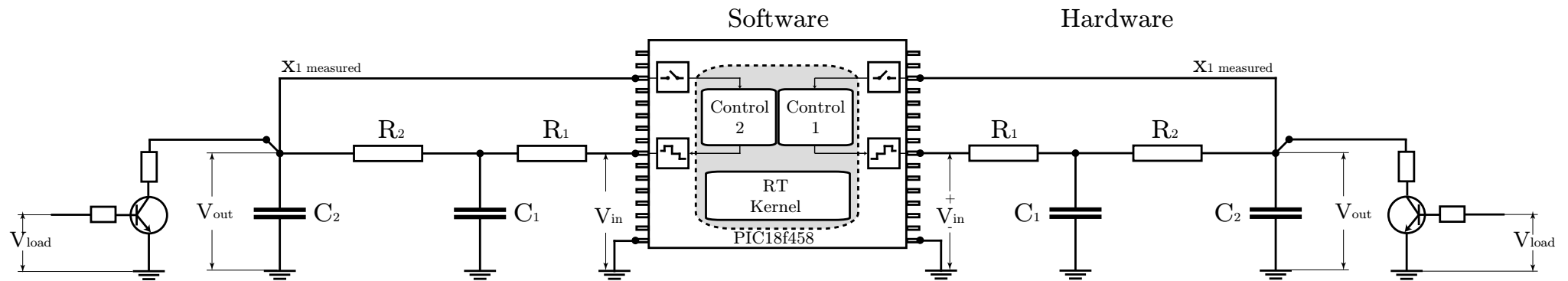
Miscellaneous - No jitters

Implementation: one-shot task model.



Miscellaneous - Feedback scheduling

Implementation: FS - [16] (left) and [18]+[28] (right)



Miscellaneous - Simulation tool

TrueTime (<http://www.control.lth.se/truetime/>)

Simulation of Networked and Embedded Control Systems

- Matlab/Simulink-based simulator for real-time control systems.
- Facilitates co-simulation of controller task execution in real-time kernels, network transmissions, battery-powered devices, and continuous plant dynamics.

Summary

- Networked and embedded control systems are everywhere
 - ◆ Resources
 - ◆ Timing
 - ◆ Dynamic behavior
- Overcoming separation of concerns
 - ◆ Real-time computing of control systems
 - ◆ Control of real-time control systems

Appendix 1 (controllability)

Controllability. Is (13) controllable? Yes.

Proof. We assume that the standard system (2) is controllable

$$W_c = \det([\Gamma \ \Phi\Gamma \ \dots \ \Phi^{n-1}\Gamma]), \quad \det(W_c) \neq 0 \quad (33)$$

Let us define

$$\phi_a(h_k, \tau_k) = \begin{bmatrix} \Phi(h_k) & \Phi(h_k - \tau_k)\Gamma(\tau_k) \\ 0 & 0 \end{bmatrix} \quad (34)$$

$$\Gamma_a(h_k, \tau_k) = \begin{bmatrix} \Gamma(h_k - \tau_k) \\ I \end{bmatrix} \quad (35)$$

$$x_a(k) = \begin{bmatrix} x(k) \\ u(k-1) \end{bmatrix} \quad (36)$$

Appendix 1 (controllability)

Let the system state at $k = n$ be

$$x(n) = \prod_{i=1}^n \phi_a(h_{n-i+1}, \tau_{n-i+1}) x(0) + W_c U \quad (37)$$

with

$$W_c = \left[\underbrace{\Gamma_a(h_n, \tau_n)}_{\text{for } j=n} \cdots \underbrace{\left(\prod_{i=1}^{n-1} \phi_a(h_{n-i+1}, \tau_{n-i+1}) \right) \Gamma_a(h_1, \tau_1)}_{\text{for } j=1} \right] \quad (38)$$
$$U = [u^T(n-1) \cdots u^T(0)]^T$$

Appendix 1 (controllability)

Substituting (34) and (35) into (38) we obtain

$$W_c = \begin{bmatrix} \overbrace{\Gamma_0(h_n, \tau_n)}^{j=n} & \cdots & \overbrace{\left(\prod_{i=1}^{n-2} \Phi(h_{n-i+1}) \right) \Gamma_1(h_2, \tau_2) + \left(\prod_{i=1}^{n-1} \Phi(h_{n-i+1}) \right) \Gamma_0(h_1, \tau_1)}^{j=1} \\ I & \cdots & 0 \end{bmatrix} \quad (39)$$

For MIMO systems, (13) is controllable if $\det(W_c) \neq 0$. Developing the determinant from the last row, and setting $\tau_k = 0$ and $h_k = h$, we obtain condition (33)

Appendix 1 (controllability)

$\det(W_c)$ is a continuous function of a continuous variable

$$\det(W_c) : \mathbf{R}^{n \times n} \rightarrow \mathbf{R}$$

$$(h_1, h_2, \dots, h_n, \tau_1, \tau_2, \dots, \tau_n) \rightarrow \det(W_c [h_1, h_2, \dots, h_n, \tau_1, \tau_2, \dots, \tau_n])$$

If the original system (2) is controllable, then

$$\exists (h_1, h_2, \dots, h_n, \tau_1, \tau_2, \dots, \tau_n) \quad | \quad \det(W_c) \neq 0$$

And due to continuity

$$\exists B((h_1, h_2, \dots, h_n, \tau_1, \tau_2, \dots, \tau_n), \delta) \quad | \quad \det(W_c) \neq 0$$

□

Appendix 2 (observability)

Observability. Is (13) observable? Yes, if the output matrix outputs the additional variable.

Proof. We assume that the standard system (2) is observable

$$W_o = \det \left(\begin{bmatrix} C \\ C\Phi(h) \\ \vdots \\ C\Phi^{n-1}(h) \end{bmatrix} \right), \quad \det(W_o) \neq 0 \quad (40)$$

and we use definitions (34), (35) and (36), and we set as output matrix

$$C_a = \begin{bmatrix} C & 0 \\ 0 & I \end{bmatrix} \quad (41)$$

Appendix 2 (observability)

Without losing generality, if $u_k = 0$, the initial state can be observed in n steps, being n the order of (13)

$$\begin{aligned}y_a(0) &= C_a x_a(0) \\y_a(1) &= C_a x_a(1) = C \phi_a(h_1, \tau_1) x_a(0) \\&\vdots \\y_a(n) &= C_a \prod_{i=1}^{n-1} \phi_a(h_{n-i+1}, \tau_{n-i+1}) x_a(0)\end{aligned}\tag{42}$$

From (42), the observability matrix is

$$W_o = \begin{bmatrix} C_a \\ \vdots \\ C_a \prod_{i=1}^{n-1} \phi_a(h_{n-i+1}, \tau_{n-i+1}) \end{bmatrix}\tag{43}$$

Appendix 2 (observability)

Substituting (41) and (34) into (43) we obtain

$$W_o = \begin{bmatrix} C & 0 \\ 0 & I \\ \vdots & \vdots \\ C \prod_{i=1}^{n-1} \Phi(h_{n-i+1}) & C \prod_{i=1}^{n-2} \Phi(h_{n-i+1}) \Phi(h_1 - \tau_1) \Gamma(\tau_1) \\ 0 & 0 \end{bmatrix} \quad (44)$$

For MIMO systems, $W_o \in \mathbb{R}^{2n \times n}$. Therefore, we can construct W_o^* with n rows of W_o . Then, (13) is observable if $\det(W_o^*) \neq 0$.

Appendix 2 (observability)

For W_o^* we pick rows 2, 3, 5, 7, ..., $n - 1$ of W_o

$$W_o^* = \begin{bmatrix} 0 & I \\ C\Phi(h_1) & C\Phi(h_1 - \tau_1)\Gamma(\tau_1) \\ \vdots & \vdots \\ C \prod_{i=1}^{n-1} \Phi(h_{n-i+1}) & C \prod_{i=1}^{n-2} \Phi(h_{n-i+1})\Phi(h_1 - \tau_1)\Gamma(\tau_1) \end{bmatrix} \quad (45)$$

With constant period and $\tau = 0$ we obtain

$$W_o^* = \begin{bmatrix} 0 & I \\ C\Phi & 0 \\ \vdots & \vdots \\ C\Phi^{n-1} & 0 \end{bmatrix} \quad (46)$$

Appendix 2 (observability)

Developing the determinant of (46) by the first row

$$\det(W_o^*) = \pm \det \begin{pmatrix} C\Phi \\ \vdots \\ C\Phi^{n-1} \end{pmatrix} = \pm \det \begin{pmatrix} C \\ \vdots \\ C\Phi^{n-2} \end{pmatrix} \det(\Phi) \quad (47)$$

Note: $\det(\Phi) \neq 0$ and recall (40) $\Rightarrow \det(W_o^*) \neq 0$.

As before, $\det(W_o)$ is a continuous function of a continuous variable. If the original system (2) is controllable, then

$$\exists (h_1, h_2, \dots, h_n, \tau_1, \tau_2, \dots, \tau_n) \quad | \quad \det(W_o^*) \neq 0$$

And due to continuity

$$\exists B((h_1, h_2, \dots, h_n, \tau_1, \tau_2, \dots, \tau_n), \delta) \quad | \quad \det(W_o^*) \neq 0$$

□

References (1)

- [1] Åström, K.J., Wittenmark, B., *Computer controlled systems*. Prentice Hall, 1997
- [2] Burns, A. and Wellings, A. J., *Real-Time Systems and Programming Languages: ADA 95, Real-Time Java, and Real-Time POSIX*. 3rd. Edition, Addison-Wesley, 2001
- [3] Buttazzo, G., *Hard Real-Time Computing Systems: Predictable Scheduling Algorithms and Applications*. Second Edition, Springer, 2005
- [4] Stankovic, J. A., "Misconceptions About Real-Time Computing: A Serious Problem for Next-Generation Systems," *Computer* 21, 10, Oct. 1988
- [6] Locke, C. D., "Software architecture for hard real-time applications: cyclic executives vs. fixed priority executives," *Real-Time Systems*, 4(1), pp. 37-53, 1992
- [5] Liu, C.L., and Layland, J.W., "Scheduling algorithms for multiprogramming in a hard real-time environment," *Journal of the ACM* 20(1), pp. 40–61, 1973
- [7] Dogruel, M., and Özgüner, U, "Stability of a Set of Matrices: A Control Theoretic Approach," 34th IEEE Conference of Decision and Control, 1995
- [8] Kao, C.-Y. and Lincoln, B., "Simple stability criteria for systems with time-varying delays", *Automatica*, 40(8), pp. 1429-1434, 2004
- [9] Naghshtabrizi, P., Hespanha, J., and Teel, A. R., "On the robust stability and stabilization of sampled-data systems: A hybrid system approach", 45th IEEE Conference on Decision and Control, 2006

References (2)

- [10] Årzén, K.-E., Cervin, A., Eker, J., Sha, L., “An introduction to control and scheduling co-design,” , 39th IEEE Conference on Decision and Control, 2000)
- [11] Henzinger, T.A., Horowitz, B., and Kirsch, C.M., “Giotto: a time-triggered language for embedded programming” , First International Workshop on Embedded Software, LNCS 2211, pp. 166–184, 2001
- [12] Martí, P., Velasco, M., “Toward Flexible Scheduling of Real-Time Control Tasks: Reviewing Basic Control Models” , 10th International Conference on Hybrid Systems: Computation and Control, 2007
- [13] Balbastre, P., Ripoll, I., Vidal, J., Crespo, A., “A task model to reduce control delays,” *Journal of Real-Time Systems*, vol.27, n.3, pp. 215–236, 2004
- [14] Seto, D., Lehoczky, J. P., Sha, L., Shin, K. G., “On task schedulability in real-time control systems,” 17th IEEE Real-Time Systems Symposium, December 1996
- [15] Eker, J., Hagander, P., Årzén, K.-E.: “A Feedback Scheduler for Real-time Control Tasks,” *Control Engineering Practice*, Vol. 8 N. 12, December 2000
- [16] Martí, P., Lin, C., Brandt, S., Velasco, M., Fuertes, J.M. “Optimal State Feedback Based Resource Allocation for Resource-Constrained Control Tasks” , 25th IEEE Real-Time Systems Symposium, December 2004

References (3)

- [17] Palopoli, L., Pinello, C., Bicchi, A., Sangiovanni-Vincentelli, A., “Maximizing the Stability Radius of a Set of Systems Under Real-Time Scheduling Constraints,” *IEEE Transactions on Automatic Control*, Vol. 50, N. 11, pp. 1790-1795, Nov. 2005
- [18] Henriksson, D. and Cervin, A., “Optimal On-line Sampling Period Assignment for Real-Time Control Tasks Based on Plant State Information”, 44th IEEE Conference on Decision and Control and European Control Conference 2005, December 2005
- [19] Rehbinder, H., Sanfridson, M., “Integration of off-line scheduling and optimal control”, 12th Euromicro Conference on Real-Time Systems, 2000
- [20] Hristu-Varsakelis, D., “Feedback control systems as users of a shared network:communication sequences that guarantee stability”, 40th IEEE Conference on Decision and Control, 2001
- [21] Ben Gaid, M-M., Çela, A., Hamam, Y., Ionete, C., “Optimal Scheduling of Control Tasks with State Feedback Resource Allocation,” 2006 American Control Conference, June 2006
- [22] Årzén, K.-E., “A Simple Event-Based PID Controller,” 14th World Congress of IFAC, January, 1999
- [23] Zhao, Q.C., Zheng, D.Z., “Stable and Real-Time Scheduling of a Class of Hybrid Dynamic Systems,” *Discrete Event Dynamic Systems*, Vol. 9, N. 1, pp. 45-64, 1999

References (4)

- [24] Heemels, W.P.M.H., Sandee, J.H. , “Practical stability of perturbed event-driven controlled linear systems,” 2006 American Control Conference
- [25] Tabuada, P., Wang, X. “Preliminary results on state-triggered scheduling of stabilizing control tasks” , 45th IEEE Conference on Decision and Control, December 2006
- [26] Johansson, E., Henningsson, T., Cervin, A., “Sporadic Control of First-Order Linear Stochastic Systems” , Hybrid Systems: Computation and Control, April 2007
- [27] Lemmon, M., Chantem, T., Hu, X., Zyskowski, M., “On Self-Triggered Full Information H-infinity Controllers” , Hybrid Systems: Computation and Control, April 2007
- [28] Castañé, R., Martí, P., Velasco, M., Cervin, A., “Resource Management for Control Tasks Based on the Transient Dynamics of Closed-Loop Systems” , 18th Euromicro Conference on Real-Time Systems, 2006