

# Making Stochastic Process Algebras Count: Modelling Collective Dynamics

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University of Edinburgh

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Joint work with Stephen Gilmore and Mirco Tribastone

# Outline

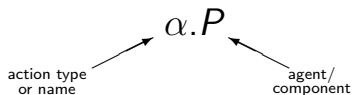
- 1 Introduction
  - Stochastic Process Algebra
  - Collective Dynamics
- 2 Continuous Approximation
  - State variables
  - Numerical illustration
- 3 Fluid-Flow Semantics
  - Fluid Structured Operational Semantics
- 4 Example
  - Secure Web Service use
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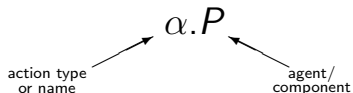
# Process Algebra

- Models consist of **agents** which engage in **actions**.



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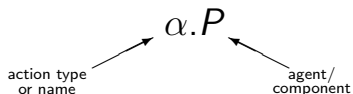
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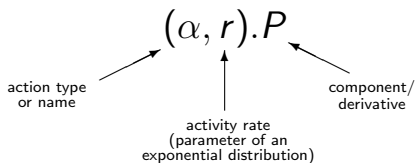
Process algebra model  $\xrightarrow{\text{SOS rules}}$  Labelled transition system

# Stochastic process algebras

Process algebras where models are decorated with quantitative information used to generate a stochastic process are **stochastic process algebras (SPA)**.

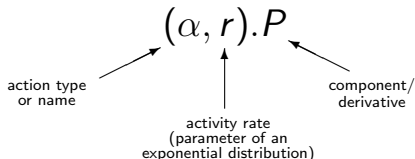
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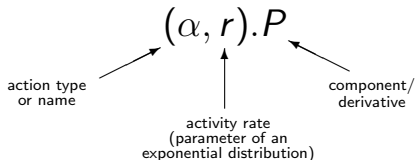
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# Integrated analysis

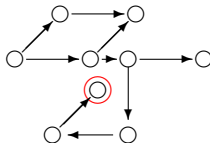
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## Reachability analysis

How long will it take  
for the system to arrive  
in a particular state?

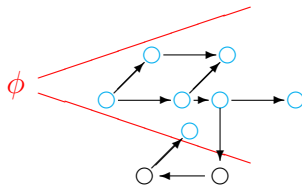


# Integrated analysis

**Qualitative** verification can now be complemented by **quantitative** verification.

## Model checking

Does a given property  $\phi$   
hold within the system  
with a given probability?

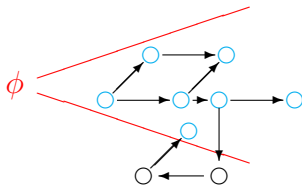


# Integrated analysis

**Qualitative** verification can now be complemented by **quantitative** verification.

## Model checking

For a given starting state  
how long is it until  
a given property  $\phi$  holds?



# Performance Evaluation Process Algebra (PEPA)

$(\alpha, f).P$	Prefix
$P_1 + P_2$	Choice
$P_1 \bowtie_L P_2$	Co-operation
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$$P[5] \equiv (P \parallel P \parallel P \parallel P \parallel P)$$

## A simple example: processors and resources

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

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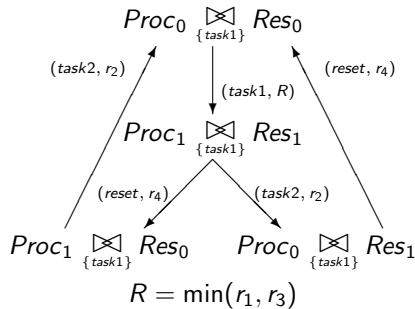
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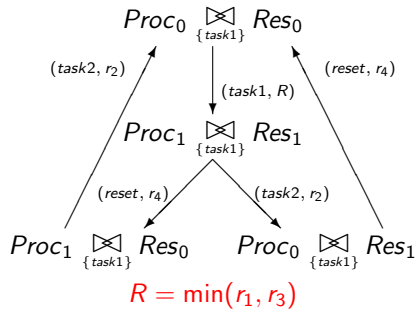
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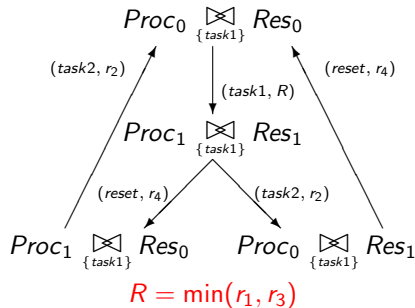
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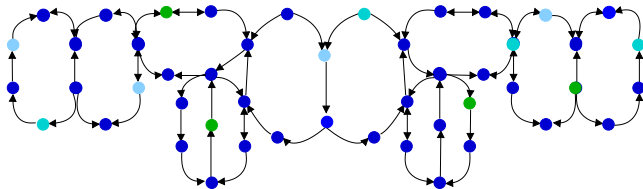
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$$Q = \begin{pmatrix} -R & R & 0 & 0 \\ 0 & -(r_2 + r_4) & r_4 & r_2 \\ r_2 & 0 & -r_2 & 0 \\ r_4 & 0 & 0 & -r_4 \end{pmatrix}$$

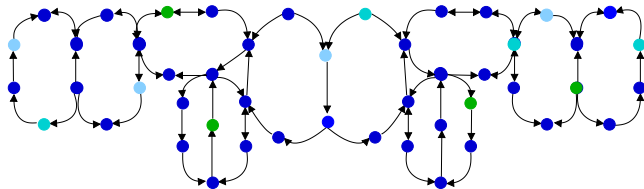
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For such systems we are often as interested in the population level behaviour as we are in the behaviour of the individual entities.

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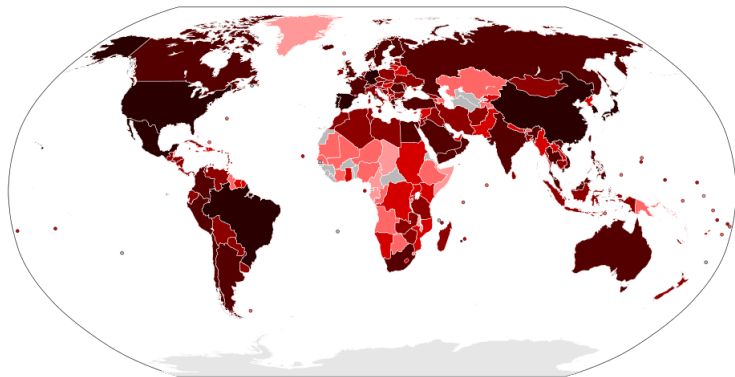
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## Collective Behaviour

This is also true in the man-made and engineered world:



Spread of H1N1 virus in 2009

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Love Parade, Germany 2006

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HMRC: Login

https://online.hmrc.gov.uk/login?GAREASONCODE=-1&GARESOURCE=... Inland Revenue Tax Returns

Apple Yahoo! Google Maps YouTube Wikipedia News (1075) Popular

YouTube - The Secret Life of Cha... Midweek Rugby George Heriot's S... HMRC: Login

HM Revenue & Customs Online Services

HMRC home | Contact us | Help

## Welcome to Online Services

### Existing users

Please enter your User ID and password, then click the 'Login' button below.

**Please note:** Fields are not case sensitive.

User ID:  ⓘ

Password:  ⓘ

- ▶ [Digital Certificate user](#)
- ▶ [Lost User ID?](#)
- ▶ [Lost password?](#)
- ▶ [Lost or expired Activation PIN?](#)
- ▶ If you have lost both your User ID and password please contact the HM Revenue & Customs (HMRC) [Online Services Helpdesk](#).

### New user

To register for online services please click the 'Register' button below.

- ▶ [Digital Certificate user](#)
- ▶ [Frequently Asked Questions \(FAQs\)](#)
- ▶ [Computer requirements](#)
- ▶ [View a demo of HMRC's services](#)
- ▶ [Registration and Enrolment process](#)

Self assessment tax returns 31st January each year

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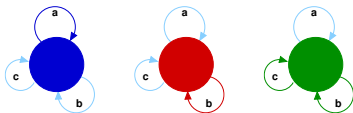
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Unfortunately, whilst theoretically possible, the analysis of such systems through the standard process algebra approaches — explicitly building the state space — is not generally feasible.

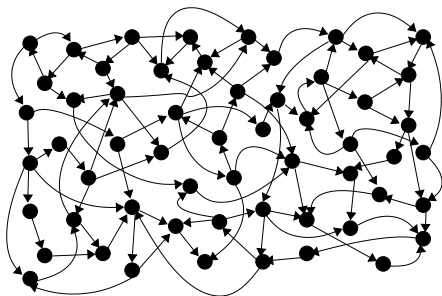
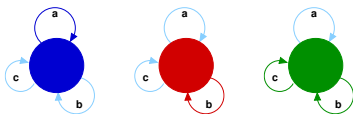
## Solving discrete state models

Under the SOS semantics a SPA model is mapped to a **CTMC** with global states determined by the local states of all the participating components.

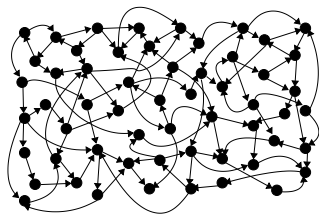


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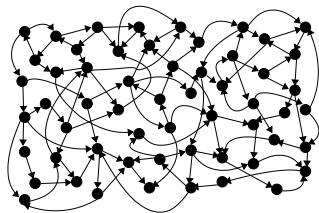


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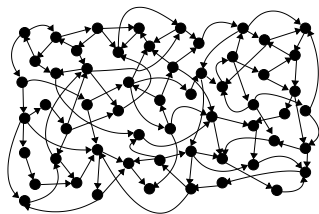


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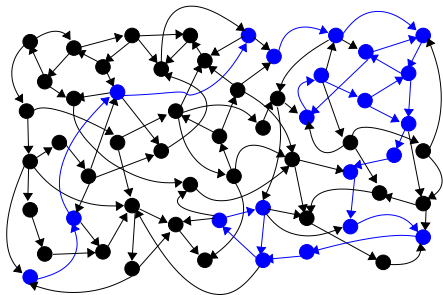


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$$\pi(t) = (\pi_1(t), \pi_2(t), \dots, \pi_N(t))$$

## Solving discrete state models

Alternatively they may be studied using **stochastic simulation**. Each run generates a single trajectory through the state space. Many runs are needed in order to obtain average behaviours.



## State space explosion

As the size of the state space becomes large it becomes infeasible to carry out numerical solution and extremely time-consuming to conduct stochastic simulation.

## The CODA project

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Another approach is to make a shift to **population statistics**.

## Population statistics: emergent behaviour

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To characterise the behaviour of a population we **count** the number of individuals within the population that are exhibiting certain behaviours rather than tracking individuals directly.

Furthermore we make a **continuous approximation** of how the counts vary over time.

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### **Large scale software systems**

Issues of scalability are important for user satisfaction and resource efficiency but such issues are difficult to investigate using discrete state models.

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### **Biochemical signalling pathways**

Understanding these pathways has the potential to improve the quality of life through enhanced drug treatment and better drug design.

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### **Epidemiological systems**

Improved modelling of these systems could lead to improved disease prevention and treatment in nature and better security in computer systems.

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### **Crowd dynamics**

Technology enhancement is creating new possibilities for directing crowd movements in buildings and urban spaces, for example for emergency egress, which are not yet well-understood.

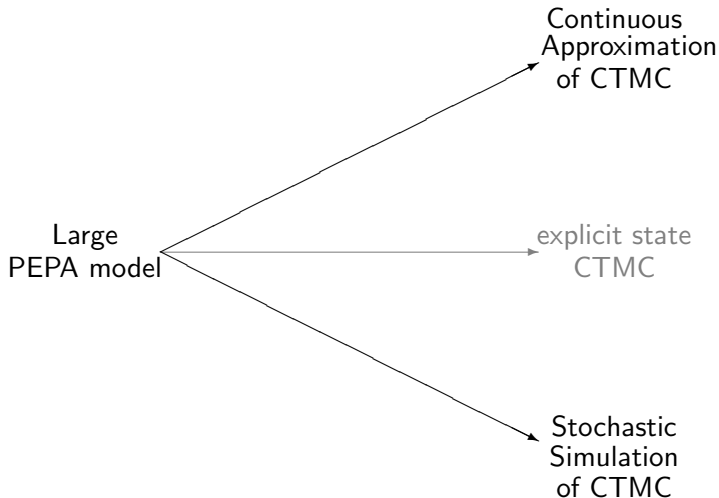
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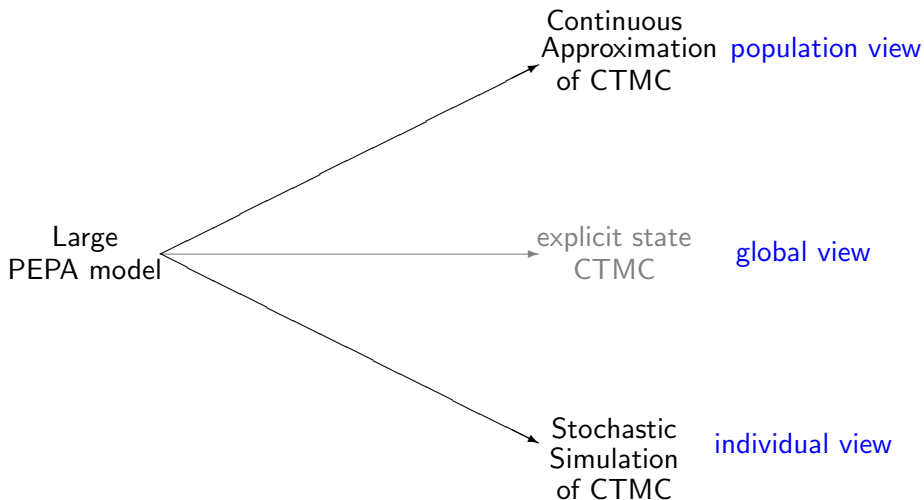
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## Continuous Approximation

Use **continuous state variables** to approximate the discrete state space.

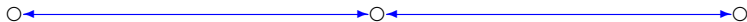
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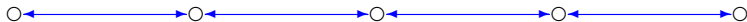
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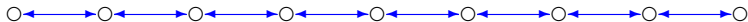
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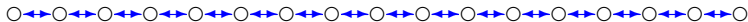
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Use **ordinary differential equations** to represent the evolution of those variables over time.

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Appropriate for models in which there are large numbers of components of the same type, i.e. models of populations and situations of collective dynamics.

## Models suitable for counting abstraction

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  - decrease by 1 if the component participates in the action
  - increase by 1 if the component is the result of the action

## Models suitable for counting abstraction

- In the **PEPA** language multiple instances of components are represented explicitly — we write  $P[n]$  to denote an **array** of  $n$  copies of  $P$  executing in parallel.

$$P[5] \equiv (P \parallel P \parallel P \parallel P \parallel P)$$

- The impact of an action of a counting variable is
  - decrease by 1 if the component participates in the action
  - increase by 1 if the component is the result of the action
  - zero if the component is not involved in the action.

## Models suitable for counting abstraction

- In [Bio-PEPA](#) components are parameterised with a counting variable and the definition of an action records the impact that an action has on the counting variable.

## Simple example revisited

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

$$Proc_1 \stackrel{def}{=} (task2, r_2).Proc_0$$

$$Res_0 \stackrel{def}{=} (task1, r_3).Res_1$$

$$Res_1 \stackrel{def}{=} (reset, r_4).Res_0$$

$$Proc_0[N_P] \boxtimes_{\{task1\}} Res_0[N_R]$$

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## CTMC interpretation

Processors ( $N_P$ )	Resources ( $N_R$ )	States ( $2^{N_P+N_R}$ )
1	1	4
2	1	8
2	2	16
3	2	32
3	3	64
4	3	128
4	4	256
5	4	512
5	5	1024
6	5	2048
6	6	4096
7	6	8192
7	7	16384
8	7	32768
8	8	65536
9	8	131072
9	9	262144
10	9	524288
10	10	1048576

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$$Proc_0[N_P] \boxtimes_{\{task1\}} Res_0[N_R]$$

- *task1* decreases  $Proc_0$  and  $Res_0$
- *task1* increases  $Proc_1$  and  $Res_1$
- *task2* decreases  $Proc_1$
- *task2* increases  $Proc_0$
- *reset* decreases  $Res_1$
- *reset* increases  $Res_0$

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$$Proc_0[N_P] \boxtimes_{\{task1\}} Res_0[N_R]$$

$$\frac{dx_1}{dt} = -\min(r_1 x_1, r_3 x_3) + r_2 x_2$$

$x_1 = \text{no. of } Proc_1$

- *task1* decreases  $Proc_0$
- *task1* is performed by  $Proc_0$  and  $Res_0$
- *task2* increases  $Proc_0$
- *task2* is performed by  $Proc_1$

## Simple example revisited

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

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$$Proc_0[N_P] \boxtimes_{\{task1\}} Res_0[N_R]$$

## ODE interpretation

$$\frac{dx_1}{dt} = -\min(r_1 x_1, r_3 x_3) + r_2 x_2$$

$$x_1 = \text{no. of } Proc_1$$

$$\frac{dx_2}{dt} = \min(r_1 x_1, r_3 x_3) - r_2 x_2$$

$$x_2 = \text{no. of } Proc_2$$

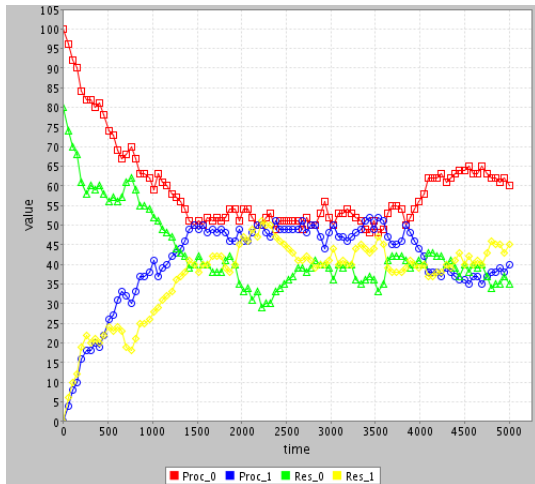
$$\frac{dx_3}{dt} = -\min(r_1 x_1, r_3 x_3) + r_4 x_4$$

$$x_3 = \text{no. of } Res_0$$

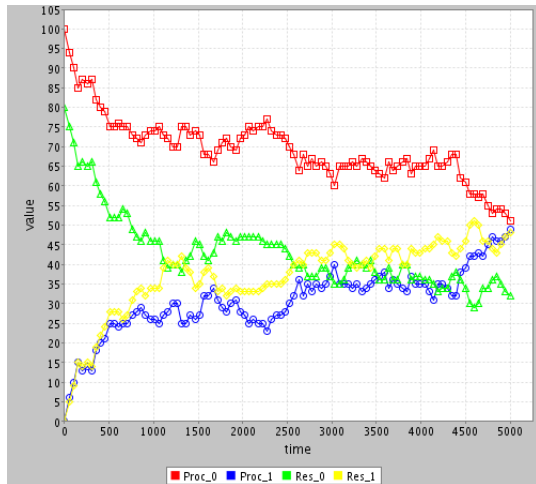
$$\frac{dx_4}{dt} = \min(r_1 x_1, r_3 x_3) - r_4 x_4$$

$$x_4 = \text{no. of } Res_1$$

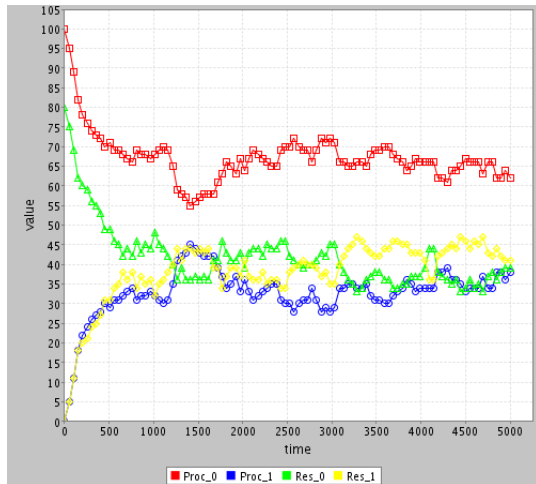
# 100 processors and 80 resources (simulation run A)



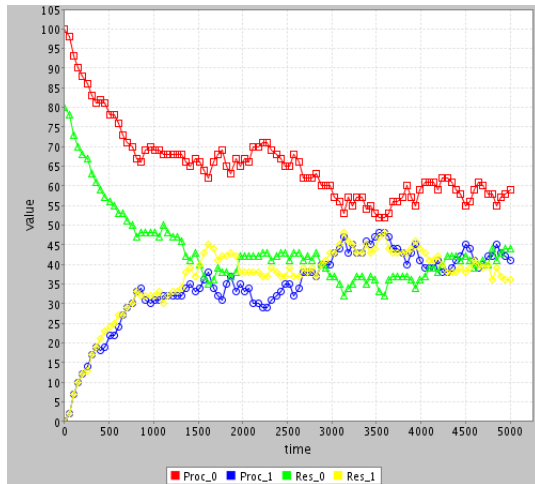
## 100 processors and 80 resources (simulation run B)



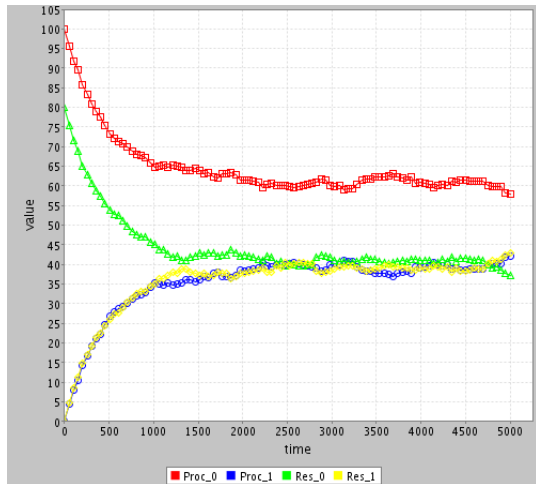
# 100 processors and 80 resources (simulation run C)



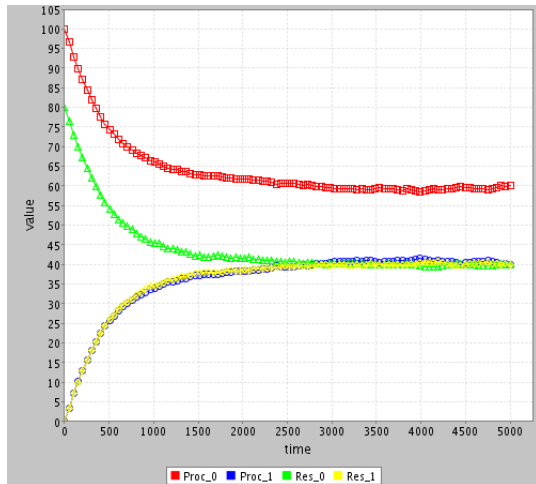
# 100 processors and 80 resources (simulation run D)



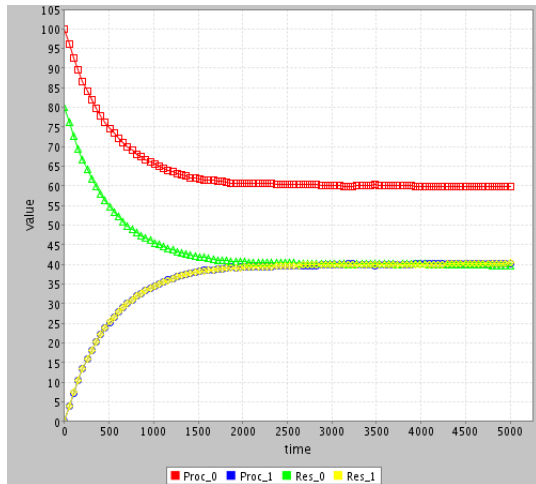
## 100 processors and 80 resources (average of 10 runs)



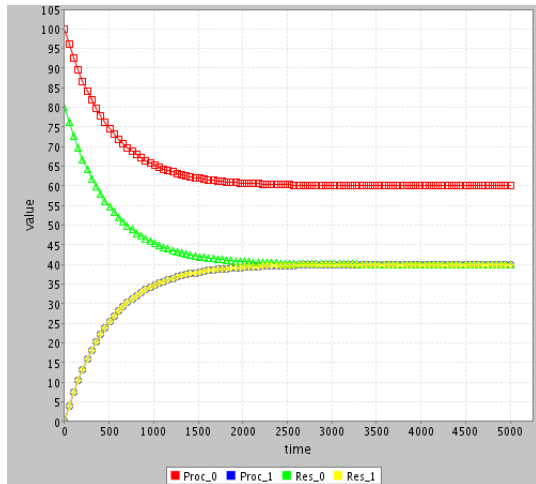
# 100 Processors and 80 resources (average of 100 runs)



## 100 processors and 80 resources (average of 1000 runs)



# 100 processors and 80 resources (ODE solution)



# Outline

- 1 Introduction
  - Stochastic Process Algebra
  - Collective Dynamics
- 2 Continuous Approximation
  - State variables
  - Numerical illustration
- 3 Fluid-Flow Semantics**
  - Fluid Structured Operational Semantics
- 4 Example
  - Secure Web Service use
- 5 Conclusions

## Deriving a Fluid Approximation of a PEPA model

The aim is to represent the CTMC implicitly (avoiding state space explosion), and to generate the set of ODEs which are the fluid limit of that CTMC.

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In order to get to the implicit representation of the CTMC we need to:

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- 3 Calculate the rate of the transitions in terms of an arbitrary state of the CTMC.

Once this is done we can extract the vector field  $F_{\mathcal{M}}(x)$  from the jump multiset.

# Context Reduction

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

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$$System \stackrel{def}{=} Proc_0[N_P] \bowtie_{\{transfer\}} Res_0[N_R]$$

$$\Downarrow$$

$$\mathcal{R}(System) = \{Proc_0, Proc_1\} \bowtie_{\{task1\}} \{Res_0, Res_1\}$$

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 System &\stackrel{def}{=} Proc_0[N_P] \bowtie_{\{transfer\}} Res_0[N_R]
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### Population Vector

$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4)$$

# Location Dependency

$$\text{System} \stackrel{\text{def}}{=} \text{Proc}_0[N'_C] \underset{\{\text{task1}\}}{\boxtimes} \text{Res}_0[N_S] \parallel \text{Proc}_0[N''_C]$$

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$$\Downarrow$$

$$\{\text{Proc}_0, \text{Proc}_1\} \underset{\{task1\}}{\boxtimes} \{\text{Res}_0, \text{Res}_1\} \parallel \{\text{Proc}_0, \text{Proc}_1\}$$

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## Population Vector

$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4, \xi_5, \xi_6)$$

# Fluid Structured Operational Semantics by Example

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

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$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4)$$

$$\frac{Proc_0 \xrightarrow{task1, r_1} Proc_1}{Proc_0 \xrightarrow{task1, r_1 \xi_1} *_ Proc_1}$$


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$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4)$$

$$\frac{\frac{Proc_0 \xrightarrow{task1, r_1} Proc_1}{Proc_0 \xrightarrow{task1, r_1 \xi_1} *_ Proc_1} \quad \frac{Res_0 \xrightarrow{task1, r_3} Res_1}{Res_0 \xrightarrow{task1, r_3 \xi_3} *_ Res_1}}{Proc_0 \underset{\{task1\}}{\boxtimes} Res_0 \xrightarrow{task1, r(\xi)} *_ Proc_1 \underset{\{task1\}}{\boxtimes} Res_1}$$

# Apparent Rate Calculation

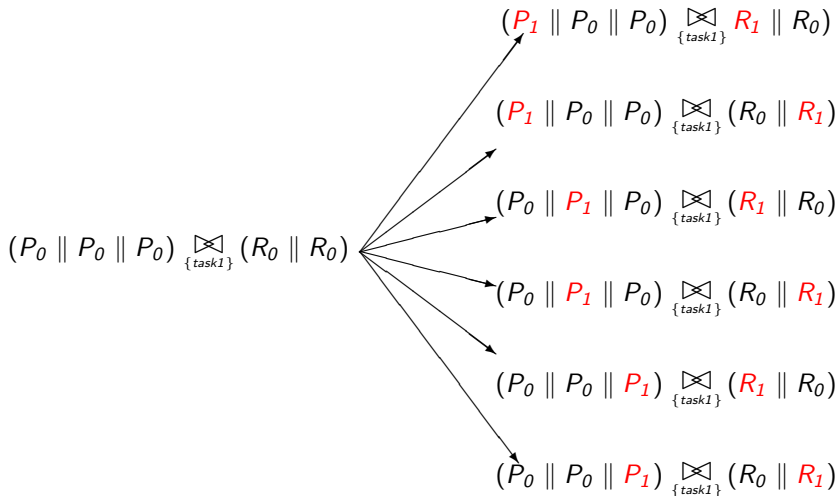
$$\frac{\frac{Proc_0 \xrightarrow{task1, r_1} Proc_1}{Proc_0 \xrightarrow{task1, r_1 \xi_1} *_ Proc_1} \quad \frac{Res_0 \xrightarrow{task1, r_3} Res_1}{Res_0 \xrightarrow{task1, r_3 \xi_3} *_ Res_1}}{Proc_0 \boxtimes_{\{task1\}} Res_0 \xrightarrow{task1, r(\xi)} *_ Proc_1 \boxtimes_{\{task1\}} Res_1}$$

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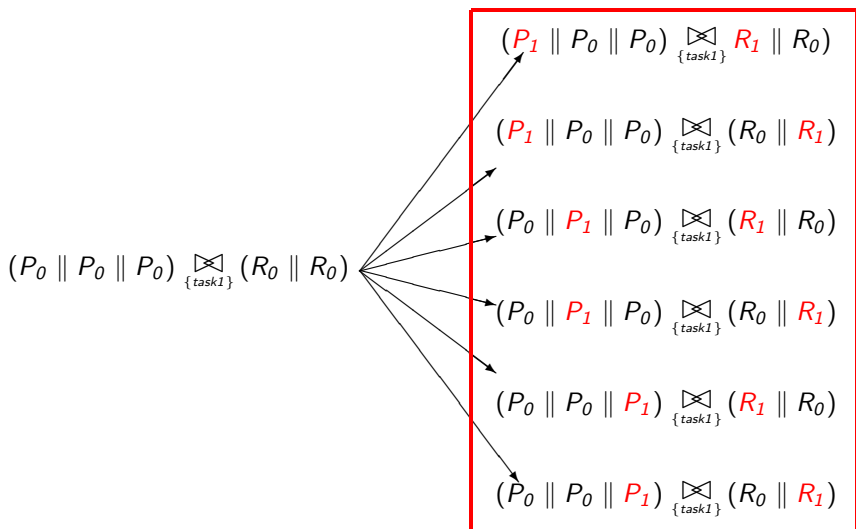
$$\frac{\frac{Proc_0 \xrightarrow{task1, r_1} Proc_1}{Proc_0 \xrightarrow{task1, r_1 \xi_1} *_ Proc_1} \quad \frac{Res_0 \xrightarrow{task1, r_3} Res_1}{Res_0 \xrightarrow{task1, r_3 \xi_3} *_ Res_1}}{Proc_0 \boxtimes_{\{task1\}} Res_0 \xrightarrow{task1, r(\xi)} *_ Proc_1 \boxtimes_{\{task1\}} Res_1}$$

$$r(\xi) = \min(r_1 \xi_1, r_3 \xi_3)$$

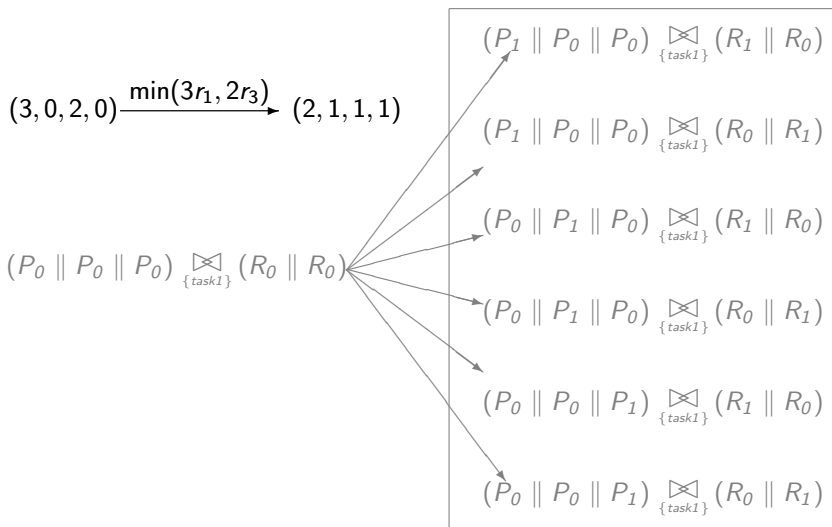
# $f(\xi, l, \alpha)$ as the Generator Matrix of the *Lumped* CTMC



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# Jump Multiset

$$\text{Proc}_0 \boxtimes_{\{\text{task1}\}} \text{Res}_0 \xrightarrow{\text{task1}, r(\xi)}_* \text{Proc}_1 \boxtimes_{\{\text{task1}\}} \text{Res}_1$$

$$r(\xi) = \min(r_1 \xi_1, r_3 \xi_3)$$

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$$r(\xi) = \min(r_1 \xi_1, r_3 \xi_3)$$

$$\text{Proc}_1 \boxtimes_{\{\text{task1}\}} \text{Res}_0 \xrightarrow{\text{task2}, \xi_2 r_2}_* \text{Proc}_0 \boxtimes_{\{\text{task1}\}} \text{Res}_0$$

# Jump Multiset

$$\text{Proc}_0 \boxtimes_{\{task1\}} \text{Res}_0 \xrightarrow{task1, r(\xi)}_* \text{Proc}_1 \boxtimes_{\{task1\}} \text{Res}_1$$

$$r(\xi) = \min(r_1 \xi_1, r_3 \xi_3)$$

$$\text{Proc}_1 \boxtimes_{\{task1\}} \text{Res}_0 \xrightarrow{task2, \xi_2 r_2}_* \text{Proc}_0 \boxtimes_{\{task1\}} \text{Res}_0$$

$$\text{Proc}_0 \boxtimes_{\{task1\}} \text{Res}_1 \xrightarrow{reset, \xi_4 r_4}_* \text{Proc}_0 \boxtimes_{\{task1\}} \text{Res}_0$$

## Equivalent Transitions

Some transitions may give the same information:

$$\begin{array}{ccc}
 Proc_0 \boxtimes_{\{task1\}} Res_1 & \xrightarrow{reset, \xi_4 r_4} * & Proc_0 \boxtimes_{\{task1\}} Res_0 \\
 Proc_1 \boxtimes_{\{task1\}} Res_1 & \xrightarrow{reset, \xi_4 r_4} * & Proc_1 \boxtimes_{\{task1\}} Res_0
 \end{array}$$

i.e.,  $Res_1$  may perform an action independently from the rest of the system.

This is captured by the procedure used for the construction of the generator function  $f(\xi, l, \alpha)$

Construction of  $f(\xi, l, \alpha)$ 

$$Proc_0 \underset{\{task1\}}{\boxtimes} Res_1 \xrightarrow{reset, \xi_4 r_4} * Proc_0 \underset{\{task1\}}{\boxtimes} Res_0$$

## Construction of $f(\xi, l, \alpha)$

$$Proc_0 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_1 \xrightarrow{reset, \xi_4 r_4}^* Proc_0 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_0$$

- Take  $l = (0, 0, 0, 0)$

## Construction of $f(\xi, l, \alpha)$

$$Proc_0 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_1 \xrightarrow{reset, \xi_4 r_4} * Proc_0 \begin{array}{c} \boxtimes \\ \{task1\} \end{array} Res_0$$

- Take  $l = (0, 0, 0, 0)$
- Add  $-1$  to all elements of  $l$  corresponding to the indices of the components in the lhs of the transition

$$l = (-1, 0, 0, -1)$$

## Construction of $f(\xi, l, \alpha)$

$$Proc_0 \underset{\{task1\}}{\boxtimes} Res_1 \xrightarrow{reset, \xi_4 r_4} * Proc_0 \underset{\{task1\}}{\boxtimes} Res_0$$

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$$l = (-1, 0, 0, -1)$$

- Add  $+1$  to all elements of  $l$  corresponding to the indices of the components in the rhs of the transition

$$l = (-1 + 1, 0, +1, -1) = (0, 0, +1, -1)$$

## Construction of $f(\xi, l, \alpha)$

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$$l = (-1 + 1, 0, +1, -1) = (0, 0, +1, -1)$$

$$f(\xi, (0, 0, +1, -1), reset) = \xi_4 r_4$$

## Construction of $f(\xi, l, \alpha)$

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Construction of  $f(\xi, l, \alpha)$ 

$$\begin{array}{ccc}
 Proc_0 \boxtimes_{\{task1\}} Res_0 & \xrightarrow{task1, r(\xi)}_* & Proc_1 \boxtimes_{\{task1\}} Res_1 \\
 Proc_1 \boxtimes_{\{task1\}} Res_0 & \xrightarrow{task2, \xi_2 r'_2}_* & Proc_0 \boxtimes_{\{task1\}} Res_0
 \end{array}$$

$$\begin{aligned}
 f(\xi, (-1, +1, -1, +1), task1) &= r(\xi) \\
 f(\xi, (+1, -1, 0, 0), task2) &= \xi_2 r_2
 \end{aligned}$$

Construction of  $f(\xi, l, \alpha)$ 

$$\begin{array}{ccc}
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 Proc_0 \boxtimes_{\{task1\}} Res_1 & \xrightarrow{reset, \xi_4 r_4}_* & Proc_0 \boxtimes_{\{task1\}} Res_0
 \end{array}$$

$$f(\xi, (-1, +1, -1, +1), task1) = r(\xi)$$

$$f(\xi, (+1, -1, 0, 0), task2) = \xi_2 r_2$$

$$f(\xi, (0, 0, +1, -1), reset) = \xi_4 r_4$$

## Capturing behaviour in the Generator Function

$$Proc_0 \stackrel{def}{=} (task1, r_1).Proc_1$$

$$Proc_1 \stackrel{def}{=} (task2, r_2).Proc_0$$

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### Numerical Vector Form

$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4) \in \mathbb{N}^4, \quad \xi_1 + \xi_2 = N_P \quad \text{and} \quad \xi_3 + \xi_4 = N_R$$

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$$\xi = (\xi_1, \xi_2, \xi_3, \xi_4) \in \mathbb{N}^4, \quad \xi_1 + \xi_2 = N_P \quad \text{and} \quad \xi_3 + \xi_4 = N_R$$

### Generator Function

$$f(\xi, l, \alpha) : \begin{array}{ll} f(\xi, (-1, 1, -1, 1), task1) & = \min(r_1\xi_1, r_3\xi_3) \\ f(\xi, (1, -1, 0, 0), task2) & = r_2\xi_2 \\ f(\xi, (0, 0, 1, -1), reset) & = r_4\xi_4 \end{array}$$

# Extraction of the ODE from $f$

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## Differential Equation

$$\begin{aligned} \frac{dx}{dt} = F_M(x) &= \sum_{l \in \mathbb{Z}^d} l \sum_{\alpha \in \mathcal{A}} f(x, l, \alpha) \\ &= (-1, 1, -1, 1) \min(r_1x_1, r_3x_3) + (1, -1, 0, 0)r_2x_2 \\ &\quad + (0, 0, 1, -1)r_4x_4 \end{aligned}$$

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$$\begin{aligned}
 \frac{dx_1}{dt} &= -\min(r_1x_1, r_3x_3) + r_2x_2 \\
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 \frac{dx_3}{dt} &= -\min(r_1x_1, r_3x_3) + r_4x_4 \\
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## Consistency results

- The vector field  $\mathcal{F}(x)$  is Lipschitz continuous i.e. all the rate functions governing transitions in the process algebra satisfy local continuity conditions.

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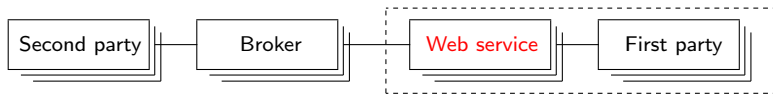
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- Moreover Lipschitz continuity of the vector field guarantees existence and uniqueness of the solution to the initial value problem.

# Outline

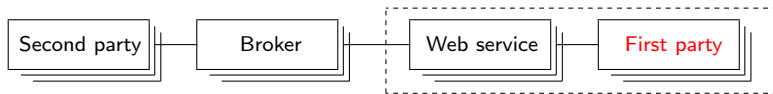
- 1 Introduction
  - Stochastic Process Algebra
  - Collective Dynamics
- 2 Continuous Approximation
  - State variables
  - Numerical illustration
- 3 Fluid-Flow Semantics
  - Fluid Structured Operational Semantics
- 4 **Example**
  - Secure Web Service use
- 5 Conclusions

## Example: Secure Web Service use



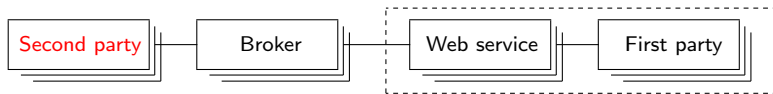
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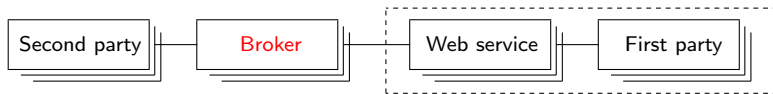
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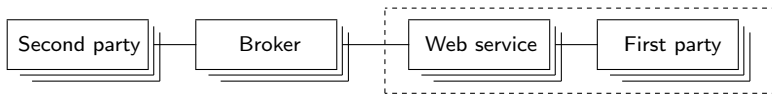
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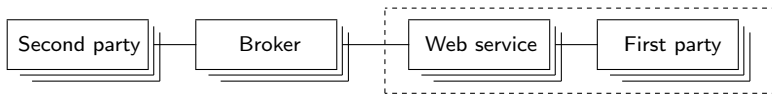
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  - **first party application clients** which access the web service across a secure intranet, and
  - **second party browser clients** which access the Web service across the Internet.
- Second party clients route their service requests via trusted **brokers**.

## Scalability and replication



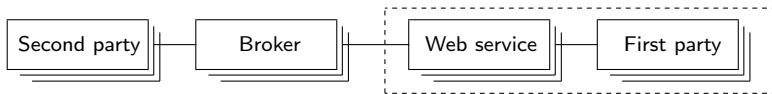
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## Scalability and replication



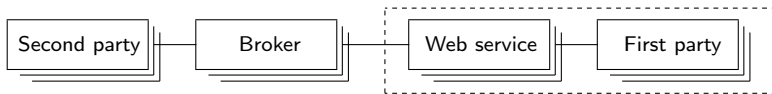
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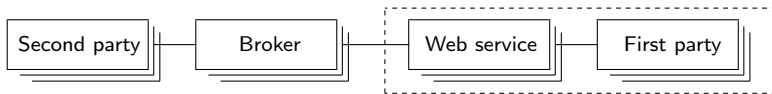
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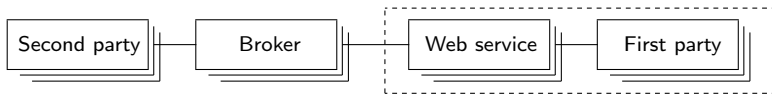
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- There are numerous second party clients outside the firewall.

## Security and use of encryption



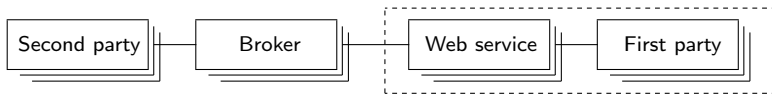
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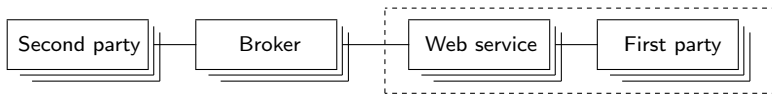
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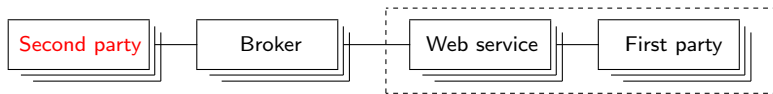
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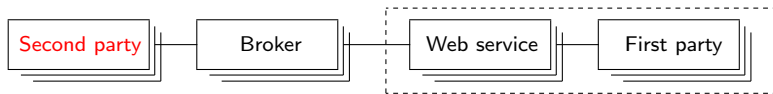
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  - When processing a request from a second party client brokers decrypt the request before re-encrypting it for the Web service.
  - When the response to a request is returned to the broker it decrypts the response before re-encrypting it for the client.

## PEPA model: Second party clients



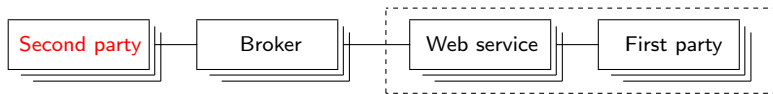
- A second party client composes service requests, encrypts these and sends them to its broker.

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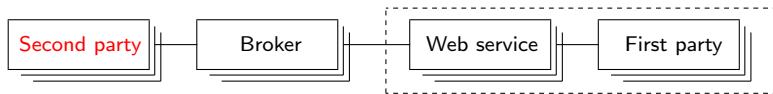
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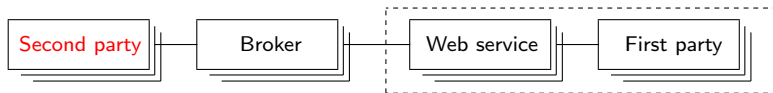
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- A second party client composes service requests, encrypts these and sends them to its broker.
- It then waits for a response from the broker.
- The rate at which the first three activities happen is under the control of the client.
- The rate at which responses are produced is determined by the interaction of the broker and the service endpoint.

## PEPA model: Second party clients



$$SPC_{idle} \stackrel{def}{=} (compose_{sp}, r_{sp\_cmp}).SPC_{enc}$$

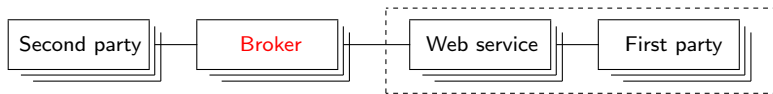
$$SPC_{enc} \stackrel{def}{=} (encrypt_b, r_{sp\_encb}).SPC_{sending}$$

$$SPC_{sending} \stackrel{def}{=} (request_b, r_{sp\_req}).SPC_{waiting}$$

$$SPC_{waiting} \stackrel{def}{=} (response_b, \top).SPC_{dec}$$

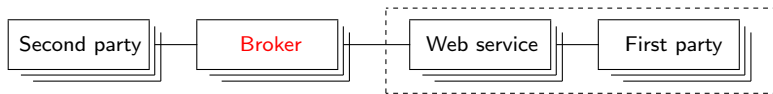
$$SPC_{dec} \stackrel{def}{=} (decrypt_b, r_{sp\_dec}).SPC_{idle}$$

## PEPA model: Brokers



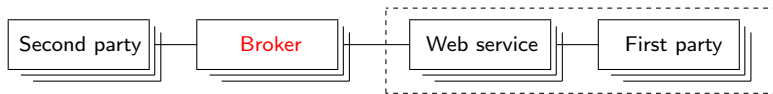
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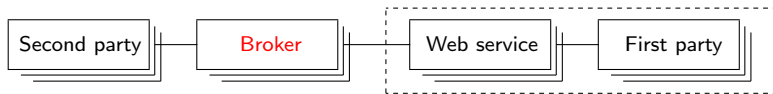
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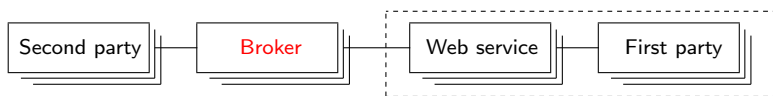
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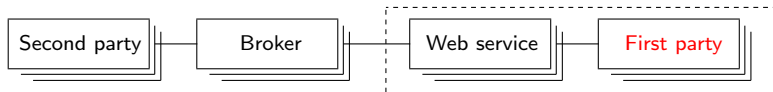
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- It then decrypts the request before re-encrypting it for the Web service to ensure end-to-end security.
- It forwards the request to the Web service and then waits for a response.
- The corresponding decryption and re-encryption are performed before returning the response to the client.

# PEPA model: Brokers



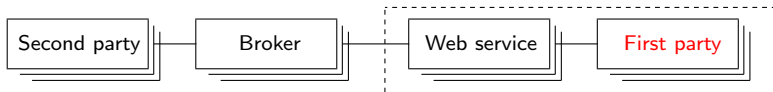
$$\begin{aligned}
 \text{Broker}_{idle} &\stackrel{\text{def}}{=} (\text{request}_b, \top). \text{Broker}_{dec\_input} \\
 \text{Broker}_{dec\_input} &\stackrel{\text{def}}{=} (\text{decrypt}_{sp}, r_{b\_dec\_sp}). \text{Broker}_{enc\_input} \\
 \text{Broker}_{enc\_input} &\stackrel{\text{def}}{=} (\text{encrypt}_{ws}, r_{b\_enc\_ws}). \text{Broker}_{sending} \\
 \text{Broker}_{sending} &\stackrel{\text{def}}{=} (\text{request}_{ws}, r_{b\_req}). \text{Broker}_{waiting} \\
 \text{Broker}_{waiting} &\stackrel{\text{def}}{=} (\text{response}_{ws}, \top). \text{Broker}_{dec\_resp} \\
 \text{Broker}_{dec\_resp} &\stackrel{\text{def}}{=} (\text{decrypt}_{ws}, r_{b\_dec\_ws}). \text{Broker}_{enc\_resp} \\
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 \text{Broker}_{replying} &\stackrel{\text{def}}{=} (\text{response}_b, r_{b\_resp}). \text{Broker}_{idle}
 \end{aligned}$$

## PEPA model: First party clients



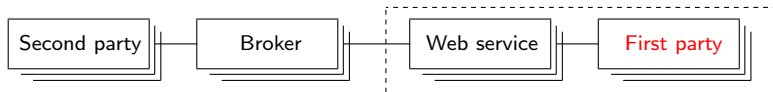
- The lifetime of a first party client mirrors that of a second party client except that encryption need not be used when all of the communication is conducted across a secure intranet.

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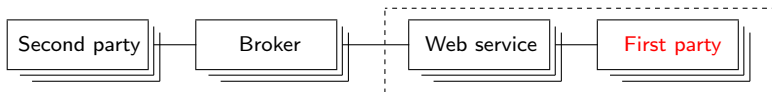
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- The lifetime of a first party client mirrors that of a second party client except that encryption need not be used when all of the communication is conducted across a secure intranet.
- Also the service may be invoked by a remote method invocation to the host machine instead of via HTTP.
- Thus the first party client experiences the Web service as a blocking remote method invocation.

## PEPA model: First party clients

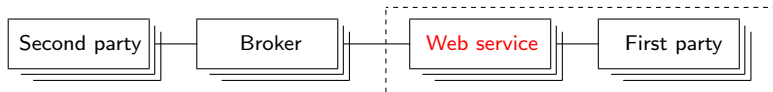


$$FPC_{idle} \stackrel{def}{=} (compose_{fp}, r_{fp\_cmp}).FPC_{calling}$$

$$FPC_{calling} \stackrel{def}{=} (invoke_{ws}, r_{fp\_inv}).FPC_{blocked}$$

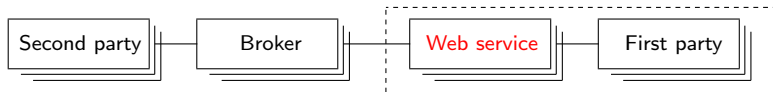
$$FPC_{blocked} \stackrel{def}{=} (result_{ws}, \top).FPC_{idle}$$

## PEPA model: Web service



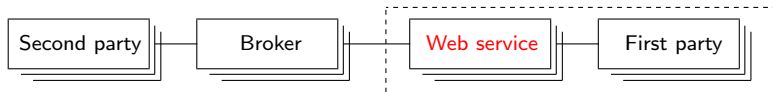
- There are two ways in which the service is executed, leading to a choice in the process algebra model taking the service process into one or other of its two modes of execution.

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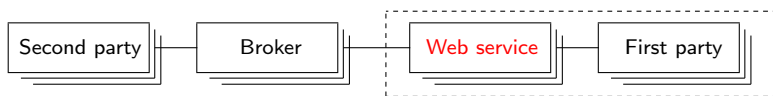
- There are two ways in which the service is executed, leading to a choice in the process algebra model taking the service process into one or other of its two modes of execution.
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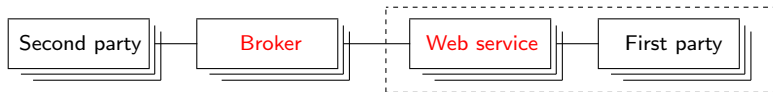
- There are two ways in which the service is executed, leading to a choice in the process algebra model taking the service process into one or other of its two modes of execution.
- In either case, the duration of the execution of the service itself is unchanged.
- The difference is only in whether encryption is needed and whether the result is delivered via HTTP or not.

## PEPA model: Web service



$$\begin{aligned}
 WS_{idle} &\stackrel{\text{def}}{=} (request_{ws}, \top).WS_{decoding} \\
 &\quad + (invoke_{ws}, \top).WS_{method} \\
 WS_{decoding} &\stackrel{\text{def}}{=} (decryptReq_{ws}, r_{ws\_dec\_b}).WS_{execution} \\
 WS_{execution} &\stackrel{\text{def}}{=} (execute_{ws}, r_{ws\_exec}).WS_{securing} \\
 WS_{securing} &\stackrel{\text{def}}{=} (encryptResp_{ws}, r_{ws\_enc\_b}).WS_{responding} \\
 WS_{responding} &\stackrel{\text{def}}{=} (response_{ws}, r_{ws\_resp\_b}).WS_{idle} \\
 WS_{method} &\stackrel{\text{def}}{=} (execute_{ws}, r_{ws\_exec}).WS_{returning} \\
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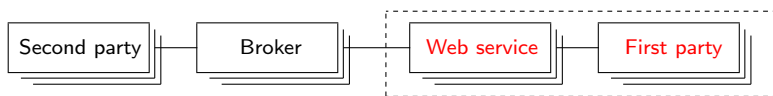
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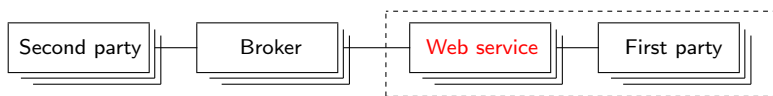
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## PEPA model: System composition

In the initial state of the system model we represent each of the four component types being initially in their idle state.

$$\text{System} \stackrel{\text{def}}{=} (SPC_{idle} \bowtie_{\mathcal{K}} Broker_{idle}) \bowtie_{\mathcal{L}} (WS_{idle} \bowtie_{\mathcal{M}} FPC_{idle})$$

$$\begin{aligned} \text{where } \mathcal{K} &= \{ request_b, response_b \} \\ \mathcal{L} &= \{ request_{ws}, response_{ws} \} \\ \mathcal{M} &= \{ invoke_{ws}, result_{ws} \} \end{aligned}$$

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This model represents the smallest possible instance of the system, where there is one instance of each component type. We evaluate the system as the number of clients, brokers, and copies of the service increase.

## Cost of analysis

- We compare fluid approximation, ODE-based, evaluation against other techniques which could be used to analyse the model.

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- We compare fluid approximation, ODE-based, evaluation against other techniques which could be used to analyse the model.
- We compare against steady-state and transient analysis based on an explicit state representation, as implemented by the PRISM probabilistic model-checker (which provides PEPA as one of its input languages). We also compare against Monte Carlo Markov Chain simulation.

## Comparison of analysis types

- We report only a single run of the simulation analysis. In practice, due to the stochastic nature of the analysis, this would need to be re-run multiple times to produce results comparable to the ODE-based analysis.

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- Moreover, note that the number of ODEs is constant regardless of the number of components in the system, whilst the state space grows dramatically.

## Running times from analyses (in seconds)

Second party clients	1
Brokers	1
Web service instances	1
First party clients	1
Number of states in the full state-space	48
Number of states in the aggregated state-space	48
Sparse matrix steady-state	1.04
Matrix/MTBDD steady-state	1.10
Transient solution for time $t = 100$	1.01
MCMC simulation one run to $t = 100$	2.47
ODE solution	2.81

## Running times from analyses (in seconds)

Second party clients											
Brokers											
Web service instances											
First party clients											
					Number of states in the full state-space	Number of states in the aggregated state-space	Sparse matrix steady-state	Matrix/MTBDD steady-state	Transient solution for time $t = 100$	MCMC simulation one run to $t = 100$	ODE solution
1	1	1	1	48	48	1.04	1.10	1.01	2.47	2.81	
2	2	2	2	6,304	860	2.15	2.26	2.31	2.45	2.81	

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4	4	4	4	>234M	-	-	-	-	2.44	2.85

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1000	100	500	1000	-	-	-	-	-	3.72	2.77

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## Time series analysis via ODEs

- We now consider the results from our solution of the PEPA Web Service model as a system of ODEs with the number of clients of both kinds, brokers, and web service instances all 1000.

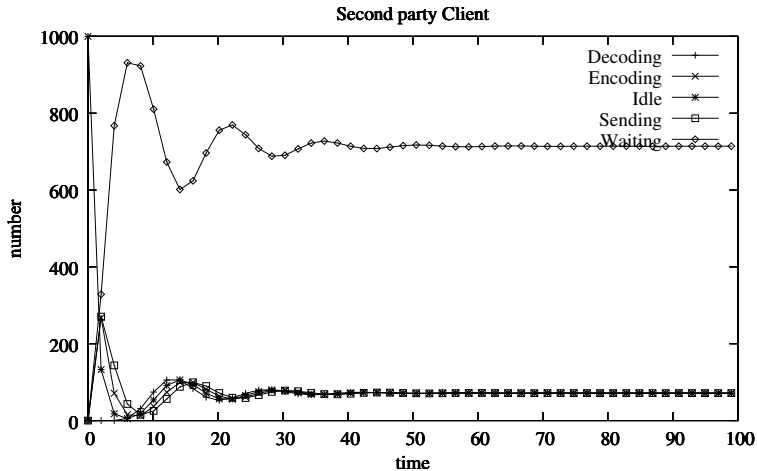
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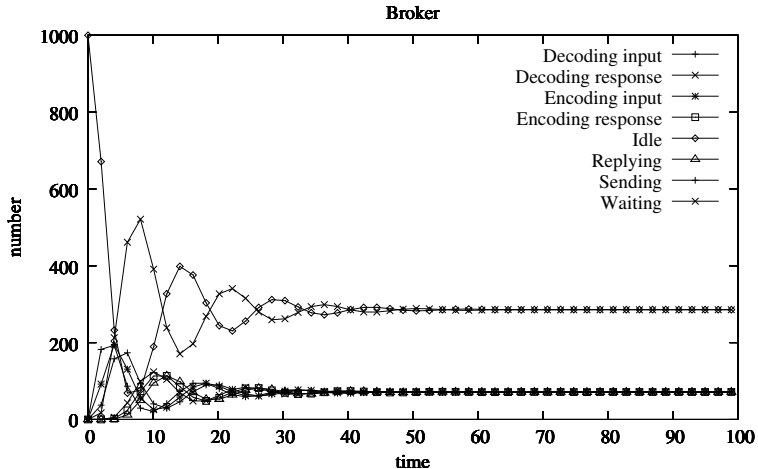
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- The results as presented from our ODE integrator are time-series plots of the number of each type of component behaviour as a function of time.
- We can observe an initial flurry of activity until the system stabilises into its steady-state equilibrium at time (around)  $t = 50$ .

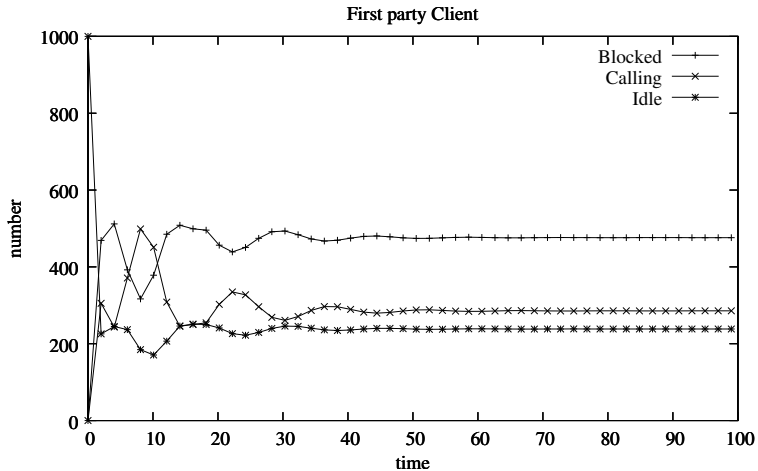
## Second party clients



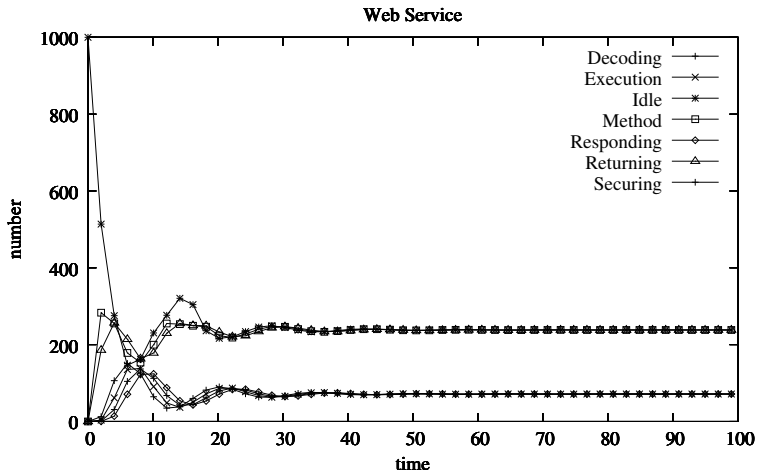
# Brokers



# First party clients



# Web service



# Outline

- 1 Introduction
  - Stochastic Process Algebra
  - Collective Dynamics
- 2 Continuous Approximation
  - State variables
  - Numerical illustration
- 3 Fluid-Flow Semantics
  - Fluid Structured Operational Semantics
- 4 Example
  - Secure Web Service use
- 5 Conclusions

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- **Continuous approximation** allows a rigorous mathematical analysis of the average behaviour of such systems.
- This alternative view of systems has opened up many and exciting new research directions.

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- Using this technique we can now derive measures such as **cumulative response time** from the fluid approximation of the model.

Thanks!

# Thanks!

## **Acknowledgements: collaborators**

Thanks to many co-authors and collaborators: Andrea Bracciali, Jeremy Bradley, Luca Bortolussi, Federica Ciocchetta, Allan Clark, Jie Ding, Adam Duguid, Vashti Galpin, **Stephen Gilmore**, Diego Latella, Mieke Massink, **Mirco Tribastone**, and others.

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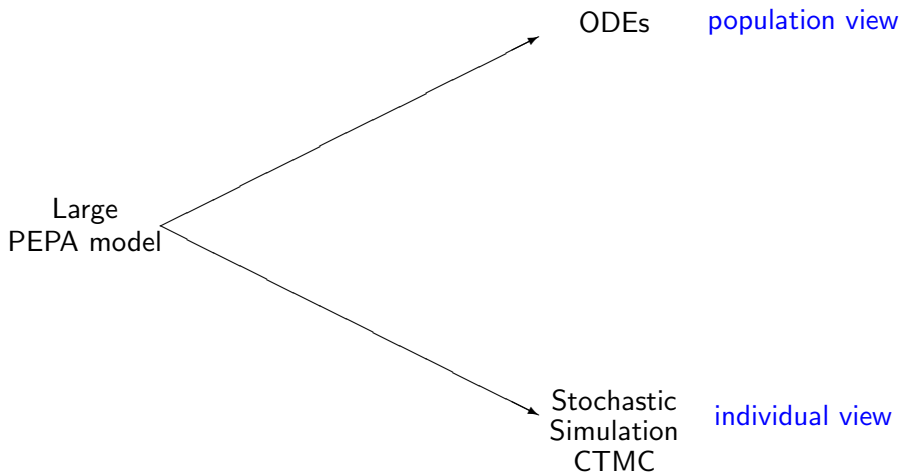
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## **More information:**

<http://www.dcs.ed.ac.uk/pepa>

## Alternative Representations



## Alternative Representations

