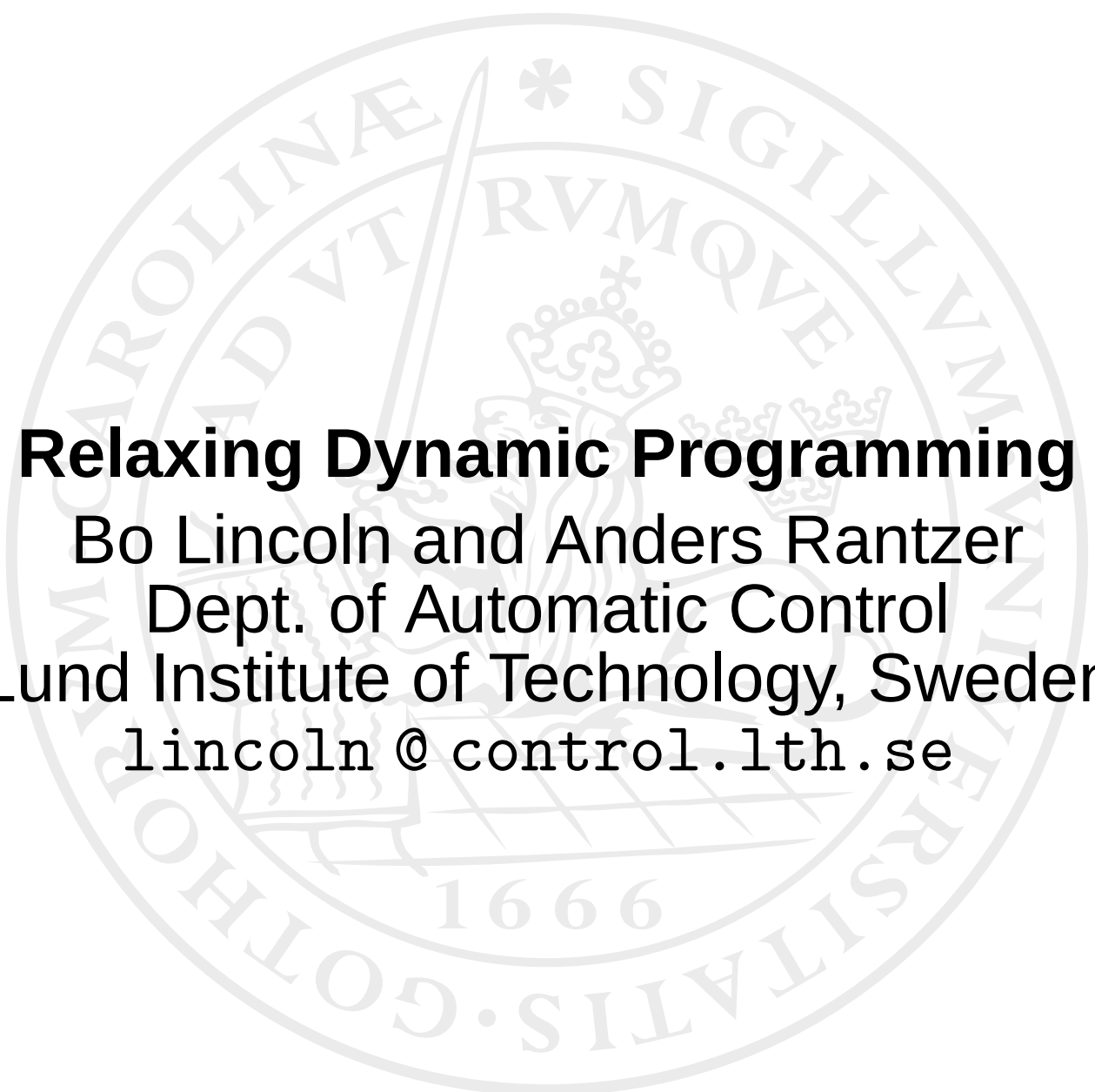




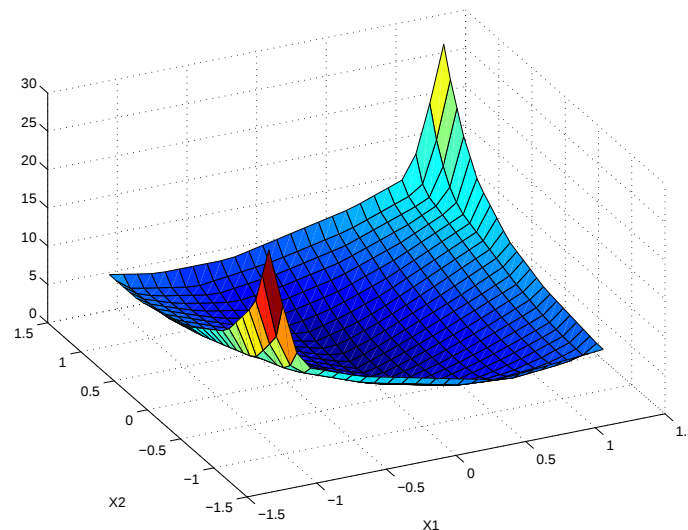
Relaxing Dynamic Programming

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Outline of the talk

1. Motivation: Dynamic programming, why not used more often?
2. Relaxing dynamic programming (general)
3. Application: Optimal control with piecewise linear cost
4. Application: Switched linear system
5. Conclusions





An example control problem

$$x(n+1) = Ax(n) + Bu(n)$$

$$-1 \leq u(n) \leq 1$$

Minimize cost

$$\sum_{i=0}^N \varphi(x(i), u(i))$$

Control law

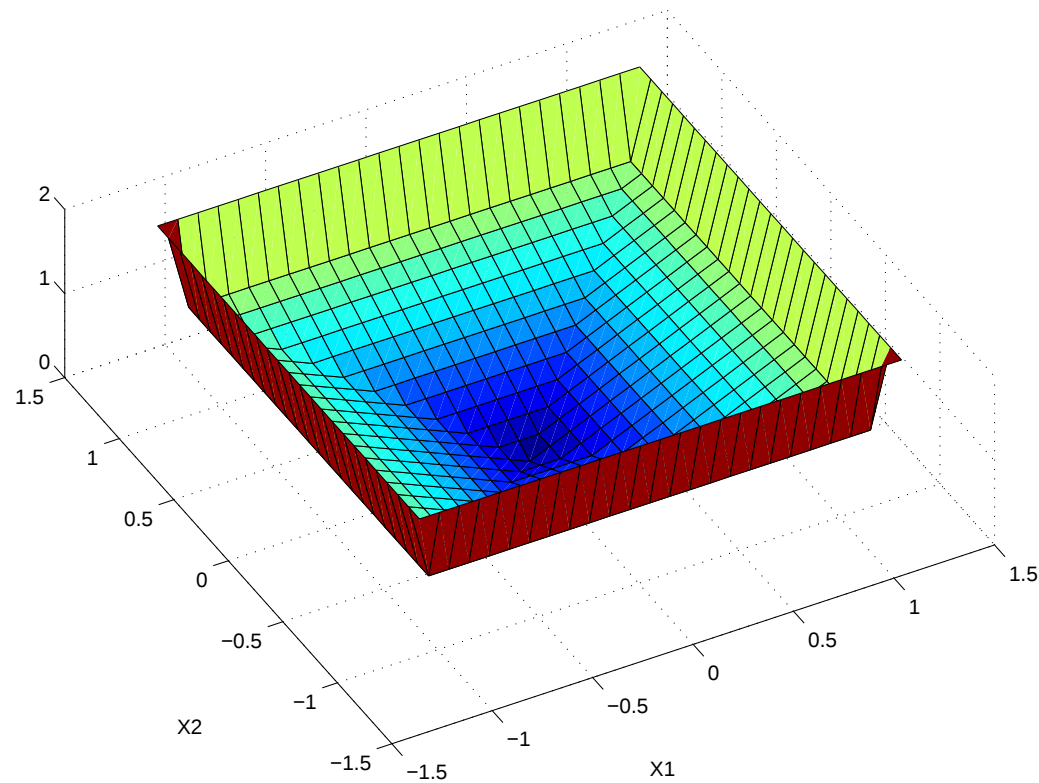
$$u(n) = \mu(x(n))$$

A **value function** $V(x, n)$ is the expected cost starting from $x(n)$ at time n to time N .

$V^*(x, n)$ is the optimal (smallest possible) value function.



Example step cost



Step cost

$$\varphi(x, u) = \max_{q \in Q} q^T \begin{pmatrix} x \\ u \\ 1 \end{pmatrix}, \quad |Q| = 8$$



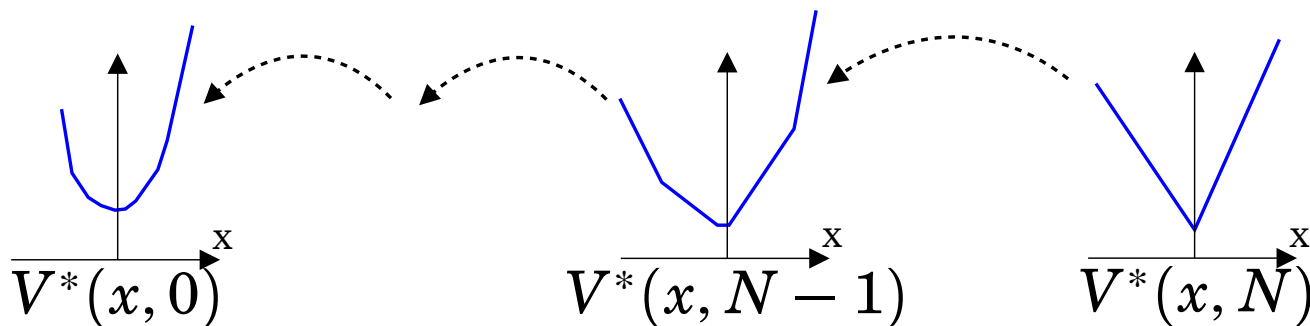
Dynamic Programming

We let the final cost

$$V^*(x, N) = \max_{p \in P} p^T \begin{pmatrix} x \\ 1 \end{pmatrix}$$

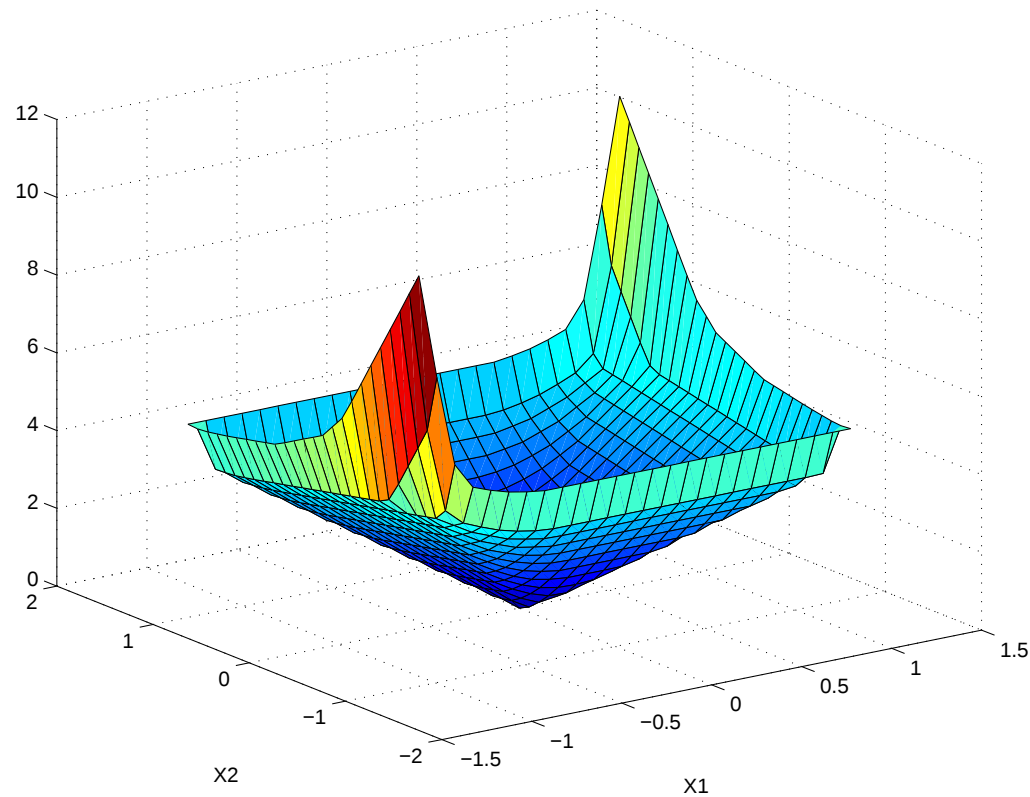
Optimal value $V^*(x, n)$ at time n from $V^*(x, n + 1)$:

$$V^*(x, n) = \min_u \left\{ V^*(Ax + Bu, n + 1) + \varphi(x, u) \right\}$$





Dynamic Programming



$$N = 3, |P| = 157$$

Problem: For each time step, V^* gets harder to represent.



Dynamic Programming

In general, we assume

$$x(n+1) = f(x, u), \quad u \in U$$

and a value function $V(x, n)$ that can be described by

$$V(x, n) = \underset{p \in P(n)}{\text{select}} p(x)$$

where $|P(n)|$ typically grows exponentially with time.

select could be e.g. **max** or **min**.



Relaxing Dynamic Programming

If $V^*(x, n)$ is hard to find, search for simpler $V^\alpha(x, n)$ s.t

$$V^*(x, n) \geq V^\alpha(x, n) \geq V^{\alpha*}(x, n)$$

Typically,

$$V^{\alpha*}(x, n) = \alpha V^*(x, n), \quad \alpha < 1 \quad (*)$$

or

$$V^{\alpha*}(x, n) = V^*(x, n) - (N - n)\alpha, \quad \alpha \geq 0 \quad (**)$$



Relaxed step cost

These correspond to the relaxed step cost φ^α

$$\varphi^\alpha(x, u) = \begin{cases} \alpha\varphi(x, u) & (*) \text{ or} \\ \varphi(x, u) - \alpha & (**) \end{cases}$$

Give bounds on V^* from V^α :

$$\frac{1}{\alpha} V^\alpha(x, n) \geq V^*(x, n) \geq V^\alpha(x, n) \quad (*)$$

$$V^\alpha(x, n) + (N - n)\alpha \geq V^*(x, n) \geq V^\alpha(x, n) \quad (**)$$



Calculating V^α

Assume we have

$$V^\alpha(x, n + 1) = \underset{p \in P(n+1)}{\text{select}} p(x)$$

One step backwards:

Calculate

$$\overline{V}(x, n) = \min_u \left\{ V^\alpha(f(x, u), n + 1) + \varphi(x, u) \right\}$$

$$\underline{V}(x, n) = \min_u \left\{ V^\alpha(f(x, u), n + 1) + \varphi^\alpha(x, u) \right\}$$



Calculating V^α

Then, again

$$\overline{V}(x, n) = \text{select}_{p \in \overline{P}(n)} p(x)$$

$$\underline{V}(x, n) = \text{select}_{p \in \underline{P}(n)} p(x)$$

Let $P(n) \subseteq \overline{P}(n)$ be the smallest set such that

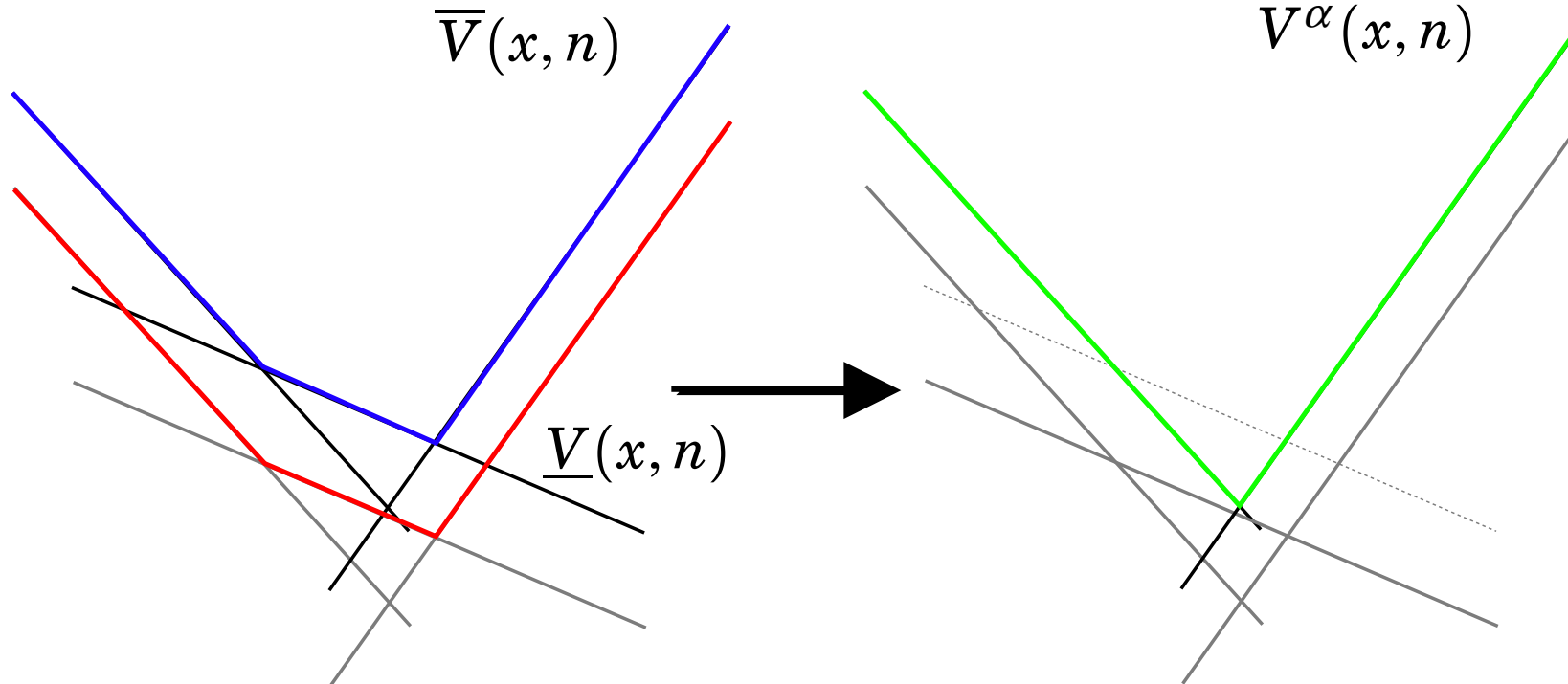
$$V^\alpha(x, n) := \text{select}_{p \in P(n)} p(x) \geq \underline{V}(x, n)$$

By construction, it then holds that

$$V^*(x, n) \geq V^\alpha(x, n) \geq V^{\alpha*}(x, n)$$



Calculating V^α





Applications

The method can be applied to discrete-step (time) DP with a **large** but **finite** value representation.

For example:

- Optimal control of LTI system with piecewise linear cost (as seen in example).
- Partially Observable Markov Decision Process (POMDP).
- Optimal control of switched linear system with quadratic costs.
- Validation.
- Many others to be investigated.



Application: Piecewise linear cost

Let's go into the example in more detail:

$$x(n+1) = Ax(n) + Bu(n)$$

$$-1 \leq u(n) \leq 1$$

Assume

$$V^\alpha(x, n+1) = \max_{p \in P(n+1)} p^T \begin{pmatrix} x \\ 1 \end{pmatrix}$$

Bellman's equation:

$$\bar{V}(x, n) = \min_{-1 \leq u \leq 1} \left\{ V^\alpha(Ax + Bu, n+1) + \varphi(x) \right\}$$

Ignore $\varphi(x)$.

$$\bar{V}(x, n) = \min_{-1 \leq u \leq 1} \max_{p \in P(n+1)} p^T \begin{pmatrix} Ax + Bu \\ 1 \end{pmatrix}$$



Piecewise linear cost

This is equal to the linear program

$$\begin{aligned} \bar{V}(x, n) = \min_{u, g} g \quad \text{s.t.} \\ \pi_p^T \begin{pmatrix} Ax + Bu \\ 1 \end{pmatrix} \leq g, \quad \forall p \in P(n+1) \end{aligned}$$

Solve using for all x using

- Brute-force method:
 - Calculate dual
 - Enumerate all feasible extreme points of the dual polyhedron. Solution = maximum of all.
- *or* use Multi-Parametric Linear Programming.



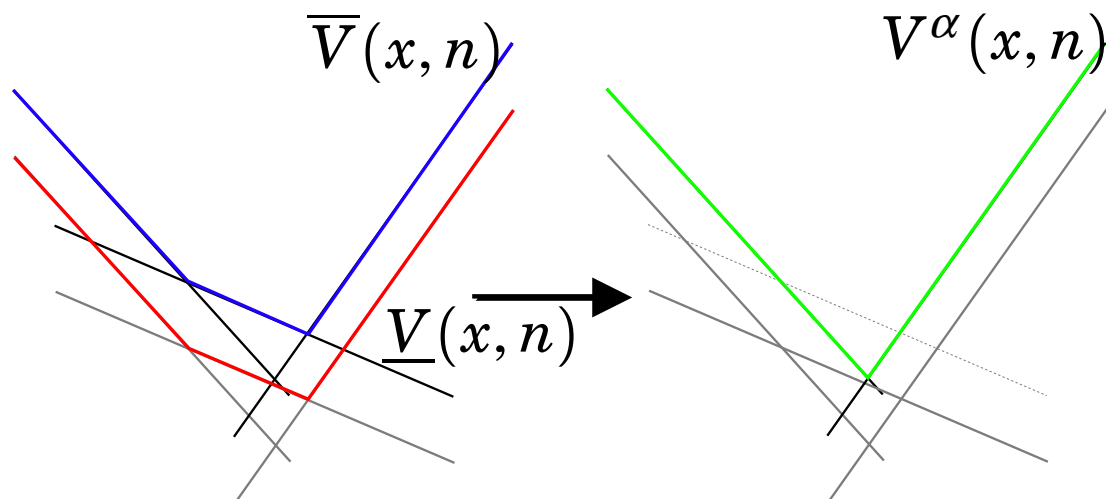
Piecewise linear cost

$$\Rightarrow \quad \overline{V}(x, n) = \max_{p \in \overline{P}(n)} p^T \begin{pmatrix} x \\ 1 \end{pmatrix}$$

Using

$$\varphi^\alpha(x) = \alpha \varphi(x)$$

$$\underline{V}(x, n) = \max_{p \in \underline{P}(n)} p^T \begin{pmatrix} x \\ 1 \end{pmatrix}$$





Relaxing algorithm

1. Let $P = \emptyset$.
2. Pick one $\underline{p} \in \underline{P}$.
3. If there exist x_0 s.t.

$$\underline{p}^T \begin{pmatrix} x_0 \\ 1 \end{pmatrix} \geq \max_{p \in P(n)} p^T \begin{pmatrix} x_0 \\ 1 \end{pmatrix}$$

then

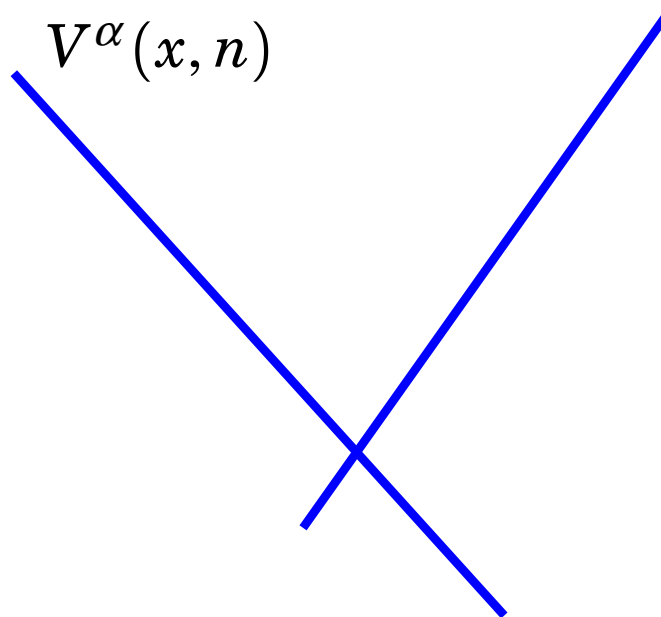
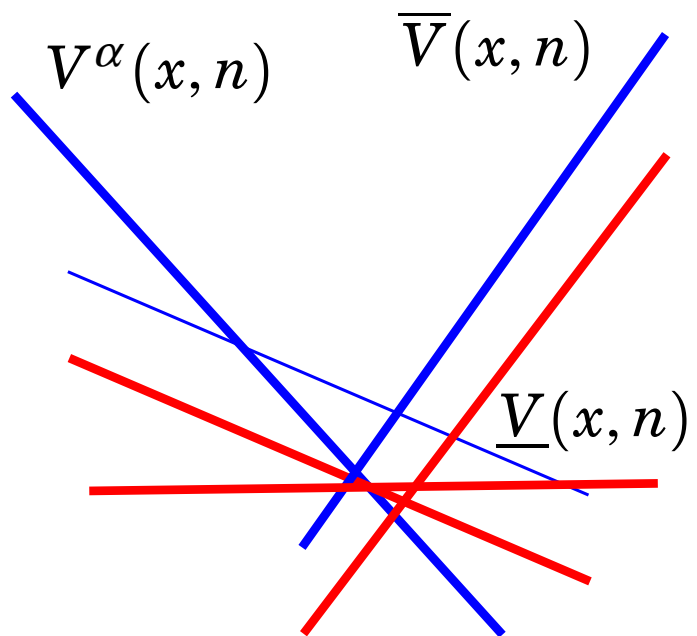
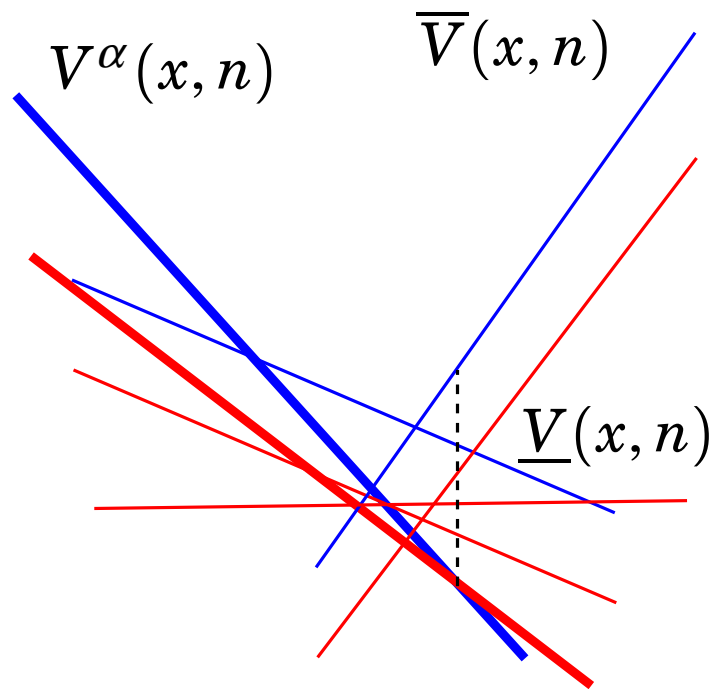
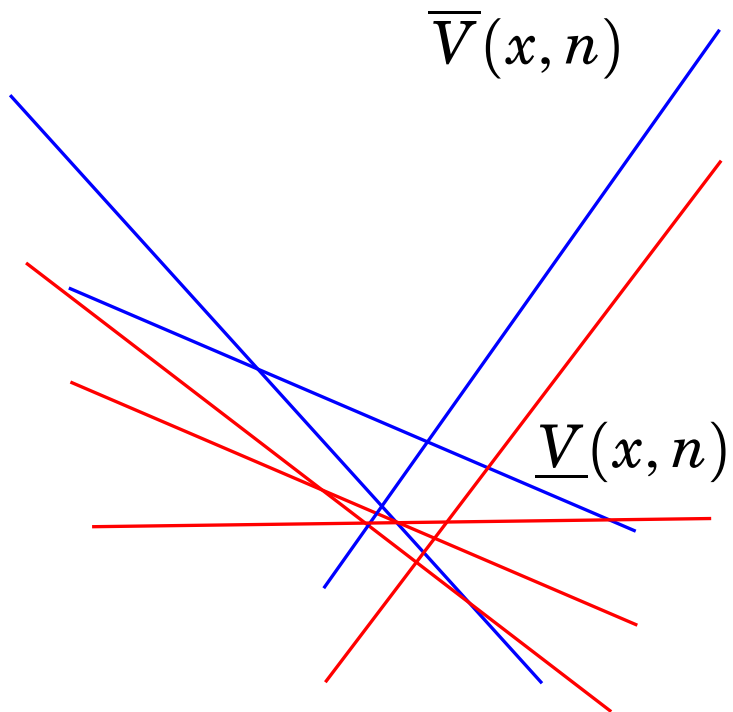
$$p_{\text{new}} = \operatorname{argmax}_{p \in \bar{P}(n)} p^T \begin{pmatrix} x_0 \\ 1 \end{pmatrix}$$

Add p_{new} to P .

else

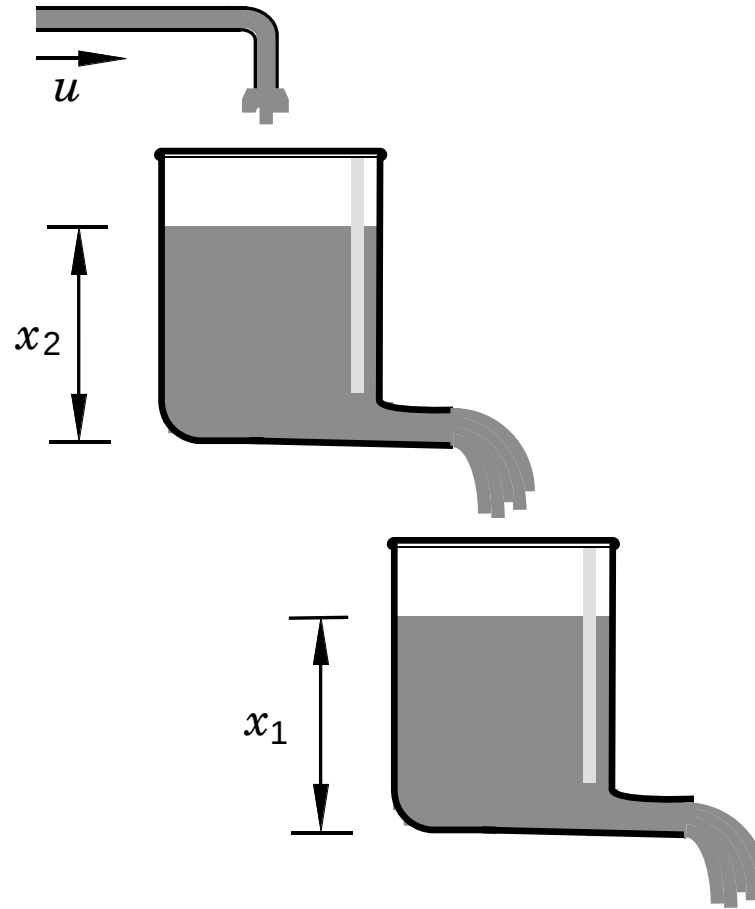
Remove $\underline{p}$ from $\underline{P}$.

4. Repeat from 2 until $\underline{P} = \emptyset$.





Example: Double water tank



$$x(n+1) = \begin{pmatrix} 0.95 & 0.1 \\ 0 & 0.95 \end{pmatrix} x(n) + \begin{pmatrix} 0 \\ 1 \end{pmatrix} u(n), \quad -0.1 \leq u \leq 0.1$$

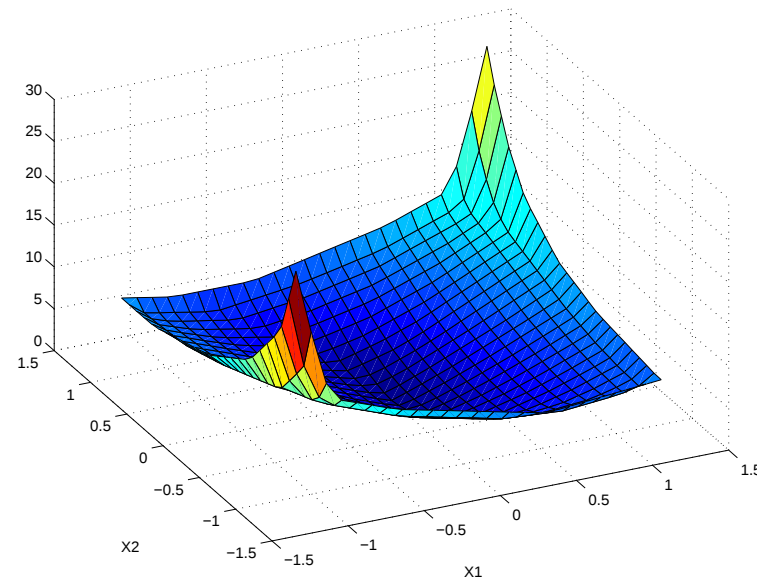
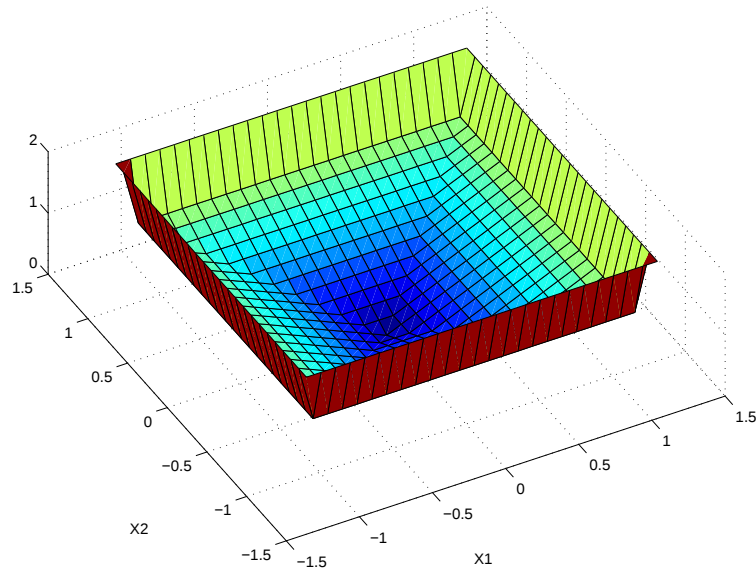
We want $-1 \leq x_1 \leq 1$ and $-1 \leq x_2 \leq 1$



Example: Double water tank

$$V^\alpha(x, N - 10) =$$

$$\varphi(x) =$$

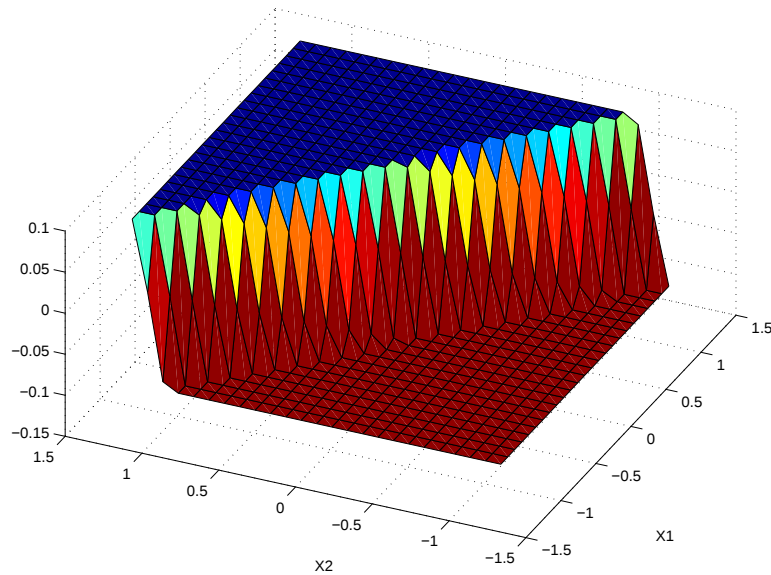


$$\varphi^\alpha(x) = 0.6\varphi(x)$$
$$|P| \approx 75$$

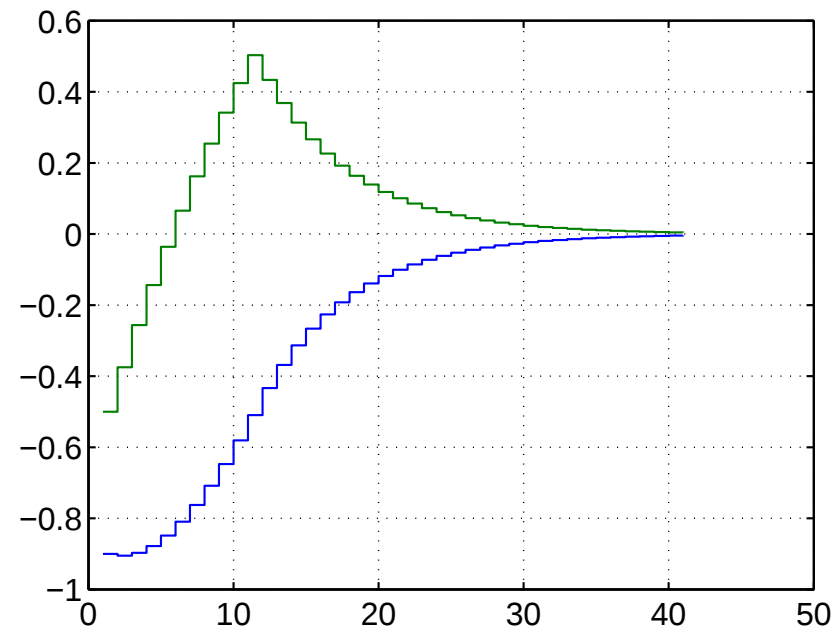


Example: Double water tank

$$u = \mu(x) =$$



$$x(k) =$$





Application: Linear system switching

Switching system

$$x(n+1) = A_{k(n)}x(n) + B_{k(n)}u(n), \quad k(n) \in K$$

where K is index set of system matrices.

Find a feedback controller for $u(n)$ and $k(n)$ that minimizes

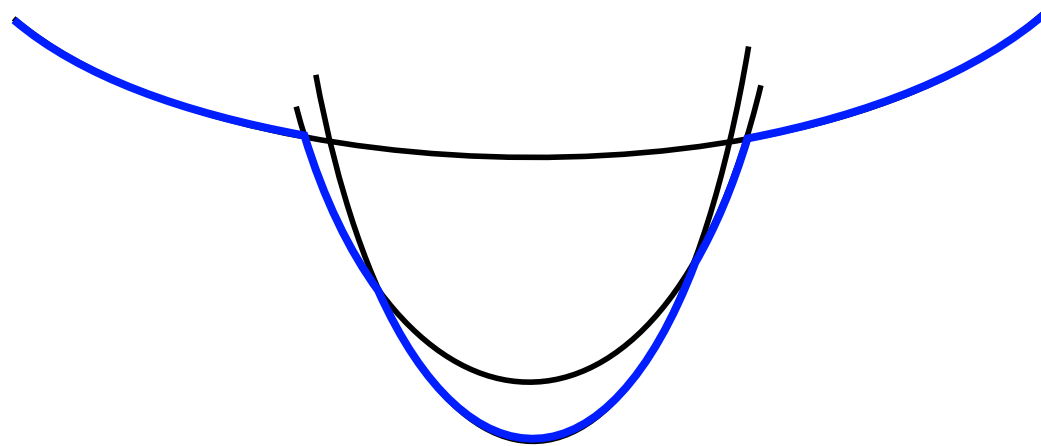
$$J = \sum_{n=0}^N \begin{pmatrix} x \\ u \end{pmatrix}^T Q \begin{pmatrix} x \\ u \end{pmatrix}$$



Linear system switching

Gives

$$V(x, n) = \min_{p \in P(n)} x^T S_p x$$



Gives one S_p per possible switching sequence $\Rightarrow$ exponential growth with time.

Using $V^\alpha(x, n)$ instead can reduce number drastically.



Conclusions

This talk has presented a **method to simplify DP** .

The method returns suboptimal solution with **user-definable error bound** . This allows solution-time-versus-accuracy tuning.

The method is applicable to DP problems with **large** but **finite** value function parameterization.

References:

- Bo Lincoln and Anders Rantzer: “Suboptimal dynamic programming with error bounds”, submitted to CDC’02.
- Bo Lincoln and Anders Rantzer: “Optimizing Linear System Switching”, CDC’01.